

Hikrobot Co., Ltd.

TP9300X & TP9300R Series Industrial Code Reader

User Manual



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Contents

Chapter 1 Safety Instruction.....	1
1.1 Safety Claim.....	1
1.2 Safety Instruction.....	1
1.3 Electromagnetic Interference Prevention	2
Chapter 2 Overview	4
2.1 Introduction.....	4
2.2 Key Features	4
Chapter 3 Appearance	5
Chapter 4 Connector and Indicator	8
4.1 12-Pin M12 Connector	8
4.2 Indicator.....	10
Chapter 5 Device Installation.....	11
5.1 Installation Preparation	11
5.2 Install Device.....	12
5.3 Wire Device	13
Chapter 6 I/O Electrical Feature and Wiring	15
6.1 Input Signal.....	15
6.2 Output Signal	16
6.3 Input Signal Wiring	17
6.4 Output Signal Wiring	18
6.5 RS-232 Serial Port.....	20
Chapter 7 Device Debugging	21
7.1 Client Software Installation	21
7.2 Device Connection.....	22
7.2.1 Preparations.....	22
7.2.2 Device Discovery	25
7.2.3 Pre-Connection Configuration	28
7.2.4 Device Connecting.....	30
7.2.5 Post-Connection Configuration	31

7.2.6 Device Group	34
7.3 Quick Start Guide	35
Chapter 8 Device Settings	39
8.1 Feature Tree Introduction	39
8.2 Running Mode Settings	41
8.3 Image Quality Settings	42
8.3.1 Set Image	42
8.3.2 Set Exposure	43
8.3.3 Set Gain.....	44
8.3.4 Set Parameter Polling.....	45
8.3.5 Set Light Source	48
8.3.6 Set Smart Tune.....	49
8.3.7 Set Auto Focus	51
8.3.8 Set Fast Focus.....	54
8.3.9 Set Self-Adaptive Adjustment.....	55
8.3.10 Set Mirror X	56
8.3.11 Set Test Pattern.....	56
8.4 Code Algorithm Settings.....	57
8.4.1 Add Code.....	57
8.4.2 Set Code Reading ROI.....	58
8.4.3 Set Algorithm Parameter	61
8.4.4 Set Code Quality Evaluation.....	62
8.4.5 Set Code Score	65
8.5 Signal Input Settings	66
8.5.1 Set Trigger Mode	66
8.5.2 Enable Internal Trigger Mode	67
8.5.3 Enable External Trigger Mode	67
8.5.4 Stop Trigger.....	72
8.6 Signal Output Settings.....	77
8.6.1 Select Output Signal	77
8.6.2 Set Event Source	78
8.6.3 Enable Line Inverter	84

8.7 Communication Settings	84
8.7.1 Set SmartSDK.....	85
8.7.2 Set TCP Client	85
8.7.3 Set Serial.....	86
8.7.4 Set FTP.....	86
8.7.5 Set TCP Server	86
8.7.6 Set Profinet	87
8.7.7 Set MELSEC/SLMP	87
8.7.8 Set Ethernet/IP	88
8.7.9 Set ModBus.....	89
8.7.10 Set UDP	89
8.7.11 Set Fins	89
8.8 Data Processing Settings	90
8.8.1 Set Filter Rule.....	90
8.8.2 Data Processing Settings.....	94
8.9 Contrast Control Settings	98
8.10 Characters Replace.....	100
8.11 Multi-Reader Synchronization	101
8.11.1 Main-Sub Configuration	102
8.11.2 Multicast	107
8.11.3 Multi Frame	108
8.12 Lua Script.....	110
8.13 Statistics Information.....	112
8.14 Diagnose Event Report	113
Chapter 9 Device Maintenance	114
9.1 Update Firmware	114
9.2 Restart Device	114
Chapter 10 FAQ (Frequently Asked Question)	116
10.1 Why there is no device listed after I run the IDMVS client software?.....	116
10.2 Why the image is very dark?	116
10.3 Why the image quality is very poor during the live view?	116
10.4 Why there is no image in the live view?	117

Chapter 11 Revision History	118
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Chapter 1 Safety Instruction

The safety instructions are intended to ensure that the user can use the device correctly to avoid danger or property loss. Read and follow these safety instructions before installing, operating and maintaining the device.

1.1 Safety Claim

- To ensure personal and device safety, when installing, operating, and maintaining the device, follow the signs on the device and all safety instructions described in the manual.
- The note, caution and danger items in the manual do not represent all the safety instructions that should be observed, but only serve as a supplement to all the safety instructions.
- The device should be used in an environment that meets the design specifications, otherwise it may cause malfunctions, and malfunctions or component damage caused by non-compliance with relevant regulations are not within the scope of the device's quality assurance.
- Our company will not bear any legal responsibility for personal safety accidents and property losses caused by abnormal operation of the device.

1.2 Safety Instruction

Caution

- In the use of the device, you must be in strict compliance with the electrical safety regulations of the nation and region.
- It is forbidden to install the indoor device in an environment where it may be exposed to water or other liquids. If the device is damp, it may cause fire and electric shock hazard.
- If the device emits smoke, odor or noise, please turn off the power and unplug the power cord immediately, and contact the dealer or service center in time.
- Use the power adapter provided by the official manufacturer. The power adapter must meet the Limited Power Source (LPS) requirements. For specific requirements, please refer to the device's technical specifications.
- Make sure the plug is properly connected to the power socket.
- It is strictly forbidden to wire, maintain, and disassemble the device is powered on. Otherwise, there is a danger of electric shock.
- Avoid aiming the lens at strong light such as lighting, sunlight, or laser beams, etc., otherwise the image sensor will be damaged.
- It is forbidden to touch the image sensor directly. If necessary, please moisten a soft clean cloth with alcohol and gently wipe off the dust. When the device is not in use, please add a dust cover to protect the image sensor.

- If the device does not work properly, please contact your dealer or the nearest service center. Never attempt to disassemble the device yourself. We shall not assume any responsibility for problems caused by unauthorized repair or maintenance.
- Please dispose of the device in strict accordance with the relevant national or regional regulations and standards to avoid environmental pollution and property damage.

Note

- Check whether the device's package is in good condition, whether there is damage, intrusion, moisture, deformation, etc. before unpacking.
- Store and transport the device according to the storage and transport conditions of the device, and the storage temperature and humidity should meet the requirements.
- Do not use the product in extremely heat, extremely cold, dusty environment, corrosive environment or high humidity environment.
- The device should not be placed with exposed flame sources, such as lighted candles.
- Please read the manual and safety instructions carefully before installing the device.
- Quality requirements for installation and maintenance personnel:
 - Qualification certificate or working experience in weak current system installation and maintenance, and relevant working experience and qualifications. Besides, the personnel must possess the following knowledge and operation skills.
 - The basic knowledge and operation skills of low voltage wiring and low voltage electronic circuit connection.
 - The ability to comprehend the contents of this manual.

1.3 Electromagnetic Interference Prevention

- Make sure that the shielding layer of cables is intact and 360° connected to the metal connector when using shielded cables.
- Do not route the device together with other equipment (especially servo motors, high-power devices, etc.), and control the distance between cables to more than 10 cm. Make sure to shield the cables if unavoidable.
- The control cable of the device and the power cable of the industrial light source must be wired separately to avoid bundled wiring.
- The power cable, data cable, signal cable, etc. of the device must be wired separately. Make sure to ground them if the wiring groove is used to separate the wiring and the wiring groove is metal.
- During the wiring process, evaluate the wiring space reasonably, and do not pull the cables hard, so as not to damage the electrical performance of the cables.
- If the device is powered on and off frequently, it is necessary to strengthen the voltage isolation, and consider adding a DC/DC isolation power supply module between the device and the adapter.
- Use the power adapter to supply power to the device separately. If centralized power supply is necessary, make sure to use a DC filter to filter the power supply of the device separately before use.
- The unused cables of the device must be insulated.
- When installing the device, if you cannot ensure that the device itself and all equipment

connected to the device are well grounded, you should isolate the device with an insulating bracket.

- To avoid the accumulation of static electricity, ensure that other equipment (such as machines, internal components, etc.) and metal brackets on site are properly grounded.
- During the installation and use of the device, high voltage leakage must be avoided.
- Use a figure-eight bundle method if the device cable is too long.
- When connecting the device and metal accessories, they must be connected firmly to maintain good conductivity.
- Use a shielded network cable to connect to the device. If you use a self-made network cable, make sure that the shielding shell at the aviation head is well connected to the aluminum foil or metal braid of the shielding cable.

Chapter 2 Overview

2.1 Introduction

With functions of image acquisition, code recognition and output, the TP9300X & TP9300R series industrial code reader can read different types of code. It is applicable to consumer electronics, food and beverage, pharmaceutical, semiconductor, automobile, and other industries.

The device uses sensors and optical elements to obtain images of the measured object, and achieves code parsing via the built-in deep learning code reading algorithm. It also supports outputting the detection results through different communication modes.

2.2 Key Features

- Adopts built-in deep learning algorithm to read codes with good robustness.
- Adopts CMOS global shutter sensor to provide high quality images.
- Supports one-key auto adjustment and easy to operate.
- Adopts multiple indicators displaying device status from different sides.
- Adopts rotatable cable design for flexible mounting.
- Supports good environmental compatibility with illuminating system.
- Adopts multiple I/O interfaces for input and output signals.
- Ingress Protection Rating 67.

Note

- The specific functions may differ by device models.
 - Refer to the device's datasheet for specific parameters.
-

Chapter 3 Appearance

 Note

Appearance here is for reference only. Refer to the device's datasheet for detailed dimension information.



Figure 3-1 Appearance

Table 3-1 Component Description

No.	Name	Description
1	Lens Cap	The device adopts transparent/polarized/diffused lens cap, which helps the improvement of code recognition rate. Refer to the device's specification for details.  Note It can be replaced with other lens cap according to actual demands.

No.	Name	Description
2	Acquisition Module	It is used to acquire images.
3	Light Source	It refers to 4 red LED lights providing light for improving code reading effect.  Note The default color of LED lights is red. White, blue, and IR lights are optional.
4	Aiming System	It is an orange LED light used to show the field of view and aim targets.  Note Refer to the device's specification for details of aiming system's position/color/quantity.
5	Code Reading Result Indicator	There are 2 indicators used to show the device's code reading result. • It is green light if the code reading succeeds. • It is red light if the code reading fails.  Note • The indicators are only supported on some device models. • These indicator lights are only applicable to manual workstations with slower image output, as they may otherwise affect image quality.
6	ToF	It is used to detect the position of targets, and realize focus and image parameter adjustment.  Note This function is only supported on the device equipped with liquid lens.
7	Trigger Button	It is used to trigger the device. • When the device is in continuous mode, press the button to switch to the trigger mode. • When the device is in trigger mode, press the button and the device triggers once.
8	Smart Tune Button	It is used to execute smart tune. • Hold the button for 2 seconds and the device starts smart tune. • Hold the button for 2 seconds again during smart tune process, and the adjustment will be cancelled.  Note This function is not supported when the device is connected to the client software.

No.	Name	Description
9	Indicator	It is a 360° visible indicator for observing the device's status. Refer to section for Indicator details.
10	Screw Hole (Back Side)	It is used to fix the device, and you should use M3 screws.
11	Right Angle Rotation Structure	It is used to rotate the device's cables.
12	Power and I/O Connector	It provides power, I/O, and serial port signal. Refer to section 12-Pin M12 Connector for details.
13	Network Interface	It is fast Ethernet for transmitting data.
14	Screw Hole (Bottom Side)	It is used to connect to the protective cover and other accessories, and you should use M3 screws.

Chapter 4 Connector and Indicator

4.1 12-Pin M12 Connector

Read the following section to get pin definitions of 12-pin M12 connector.

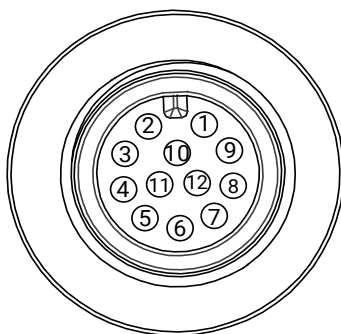


Figure 4-1 12-Pin M12 Connector

Table 4-1 Pin Definitions

No.	Signal	I/O Signal Source	Description	Cable Color		Pin Diameter
1	DC-PWR	--	Direct current power supply positive	White		26
2	GND	--	Power supply ground	Brown		26
3	OPTO_OUT3	Output signal line of pin 3	I/O isolated output 3	Green		26
4	OPTO_OUT4	Output signal line of pin 4	I/O isolated output 4	Yellow		26
5	OPTO_OUT5	Output signal line of pin 5	I/O isolated output 5	Gray		26
6	OUT_COM	Output signal ground of pin 3/4/5	Output common port	Pink		26
7	OPTO_IN0	Input signal line of pin 0	I/O isolated input 0	Blue		26
8	OPTO_IN1	Input signal line of pin 1	I/O isolated input 1	Red		26
9	OPTO_IN2	Input signal line of pin 2	I/O isolated input 2	Black		26
10	IN_COM	Input signal ground of pin 0/1/2	Input common port	Purple		26
11	RS-232_R	--	RS-232 input	Gray/Pink		26

No.	Signal	I/O Signal Source	Description	Cable Color	Pin Diameter
12	RS-232_T	--	RS-232 output	Red/Blue	26

Note

- You should refer to the table above and the label attached to the supplied power and I/O cable to wire the device.
- The cable colors mentioned above are applicable to the 12-pin M12 to open I/O cable sold by our company. If other cables are used, please refer to the actual one.

The device's network interface is 8-pin M12 connector, used for image debugging or data communication. Refer to the following content for details of pin definition.

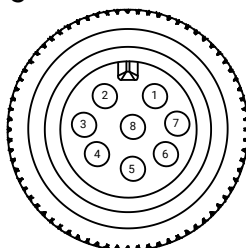


Figure 4-2 8-Pin M12 Connector

Table 4-2 Pin Definitions

No.	Cable Color	Description
1	White/Blue	Pin 5 of RJ45 connector
2	White/Brown	Pin 7 of RJ45 connector
3	Brown	Pin 8 of RJ45 connector
4	Orange	Pin 2 of RJ45 connector
5	White/Green	Pin 3 of RJ45 connector
6	White/Orange	Pin 1 of RJ45 connector
7	Blue	Pin 4 of RJ45 connector
8	Green	Pin 6 of RJ45 connector

Note

With the clip on the RJ45 connector facing down, the pins are numbered 1 to 8 from left to right.

4.2 Indicator

You can observe the device's indicator to check whether the device operates normally or not.

Table 4-3 Indicator Description

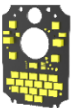
Device Indicator		Code Reading Result Indicator		Device Status
	Solid blue	--	Unlit	Not streaming
--	Unlit			Streaming
--	Unlit			Power off
	Solid yellow			Network exception
	Flashing green		Flashing green	Code reading succeeded
	Flashing red		Flashing red	Code reading failed
	Flashing green	--	Unlit	Code reading succeeded (parameter adjustment)
	Flashing red			Code reading failed (parameter adjustment)
	Solid blue			Parameter adjustment ended (not streaming)
--	Unlit			Parameter adjustment ended (streaming)

Chapter 5 Device Installation

5.1 Installation Preparation

You need to prepare following accessories before installation. The included accessories are in the device's package, and you can purchase optional accessories according to actual demands.

Table 5-1 Included Accessories

No.	Name	Image	Quantity	Description
1	Power and I/O Cable		1	It refers to the 12-pin M12 to open I/O cable. Note For some device models, the cable is 3 meters.
2	M12 Network Cable		1	It refers to the 8-pin M12 to RJ45 network cable. Note For some device models, the cable is 3 meters.
3	Installation Bracket		1	It is used to fix the device.
4	Lens Cap (integrated into device)		1	The lens cap may differ by the device model. Refer to the device datasheet for the details. Note The lens cap can be replaced with other lens cap according to actual demands.
5	Light Board (integrated into device)		1	It includes 4 red LED lights, 2 code reading result indicators, and ToF. Note - The light board may differ by the device model. - The light board can be replaced with white/blue/IR light board according to

No.	Name	Image	Quantity	Description
				actual demands.

Table 5-2 Optional Accessories

No.	Name	Image	Quantity	Description
1	Power Adapter		1	You should select suitable power adapter or switch power supply according to the device power supply and consumption in the specification.
2	ESD Protective Cover		1	It is used for ESD protection.
3	Diffuser Cover		1	It is used to suppress background interference.
4	Ultra-Small Code Accessory		1	It is used to increase the magnification of the device.
5	YAG Protective Cover		1	It is used to avoid YAG laser.
6	Power and I/O Cable		1	You can purchase flexible or different-length 12-pin M12 to open cable according to actual demands.
7	M12 Network Cable		1	You can purchase flexible or different-length M12 to RJ45 network cable according to actual demands.

5.2 Install Device

Before You Start

- Make sure the device in the package is in good condition and all the assembly parts are included.
- Make sure that all the related devices are powered off during the installation.

Steps

1. Select a suitable installation location according to the device's field of view.

Note

Refer to the device's specifications for detection range.

2. Adjust the device's right angle rotation structure according to the installation location.

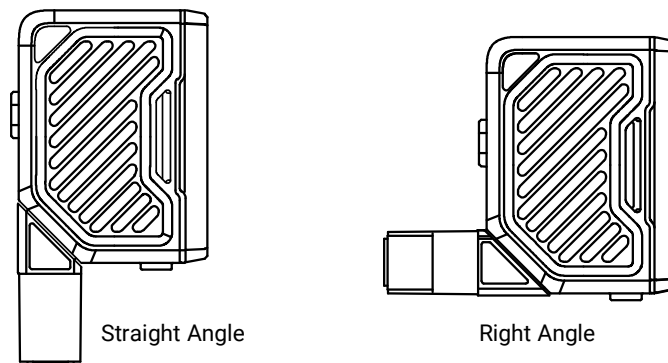


Figure 5-1 Adjust Right Angle Rotation Structure

Note

Refer to the device's specifications for the dimension of the right angle rotation structure.

3. Use M3 screws to fix the installation bracket to the device, as shown below.

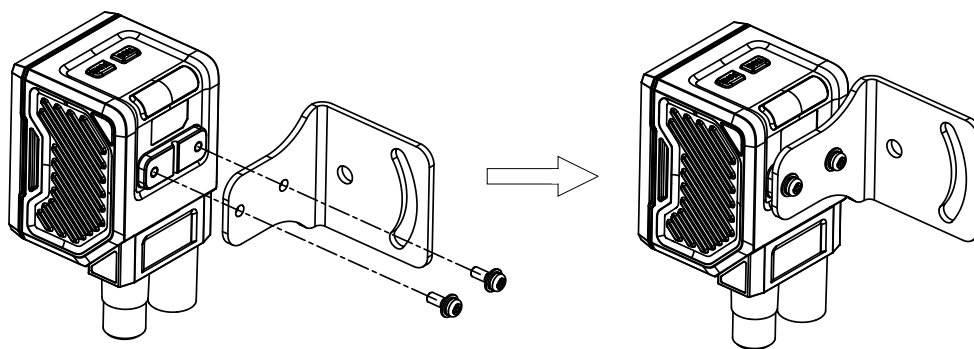


Figure 5-2 Fix Installation Bracket

4. Install the device to the installation location.

5.3 Wire Device

After installing the device, you should use the power and I/O cable, M12 network cable, and power adapter to wire and power the device.

Before You Start

- Make sure that the device in the package is in good condition and all assembly parts are included.
- Make sure that all related equipment is powered off during the installation.

Steps

1. Use the supplied 8-pin M12 network cable to connect the device's network interface.

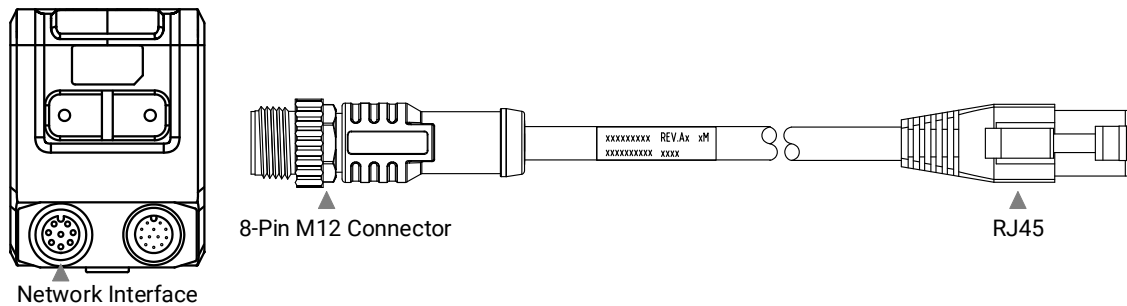


Figure 5-3 Connect to Network Interface

Note

The connector has screw thread, and it is recommended to tighten the connector before using the device to reduce looseness due to the vibration on-site.

2. Insert the RJ45 port of the supplied M12 network cable to the PC.
3. Use the supplied power and I/O cable to connect to the device's power and I/O connector.

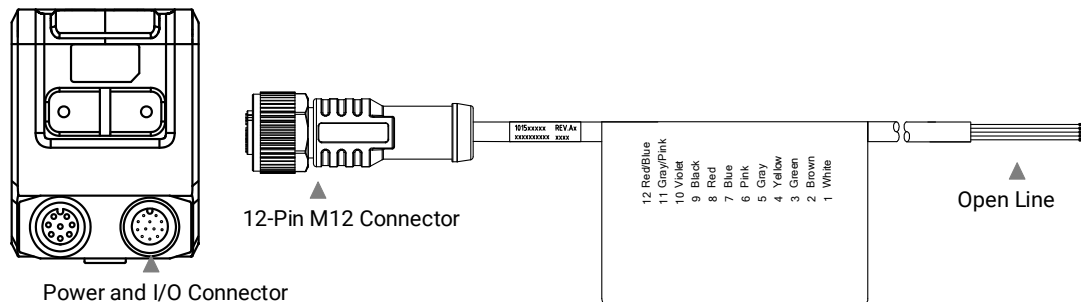


Figure 5-4 Connect to Power and I/O Connector

Note

The connector has screw thread, and it is recommended to tighten the connector before using the device to reduce looseness due to the vibration on-site.

4. Select suitable power adapter to connect the open lines of the supplied power and I/O cable for power supply.

Note

- The device's indicator is in blue color after the device is powered on.
- Refer to the section [12-Pin M12 Connector](#) for specific cable color of open lines.

Chapter 6 I/O Electrical Feature and Wiring

The device has three opto-isolated inputs (LineIn 0/1/2), three opto-isolated outputs (LineOut 3/4/5), and one RS-232 serial port. This section introduces the I/O electrical feature and I/O wiring.

6.1 Input Signal

The device's LineIn 0/1/2 is opto-isolated input, and their internal circuit is as follows.

Note

- The input voltage ranges from 5 VDC to 30 VDC.
- The breakdown voltage is 36 VDC. Keep voltage stable.

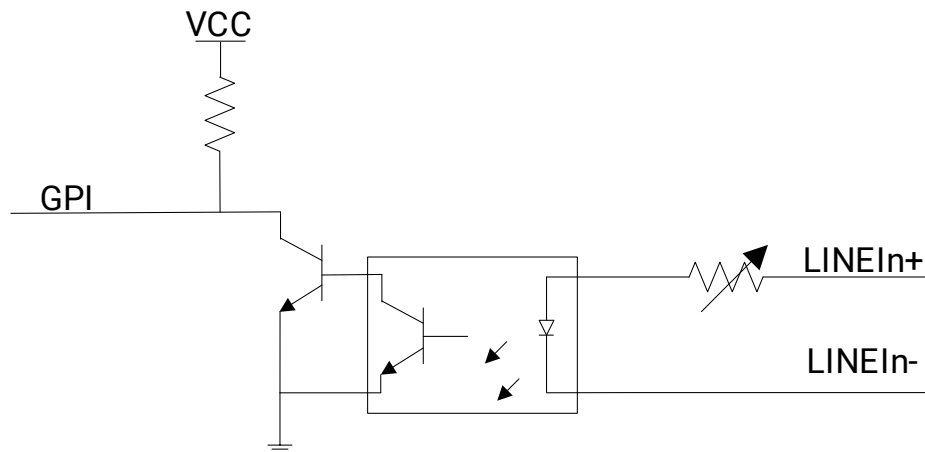


Figure 6-1 Internal Circuit of Input Signal

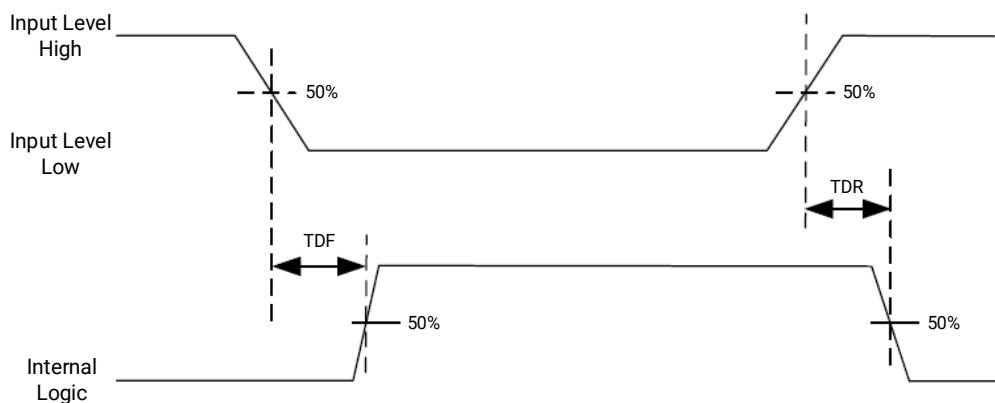


Figure 6-2 Input Logic Level

Table 6-1 Input Electrical Feature

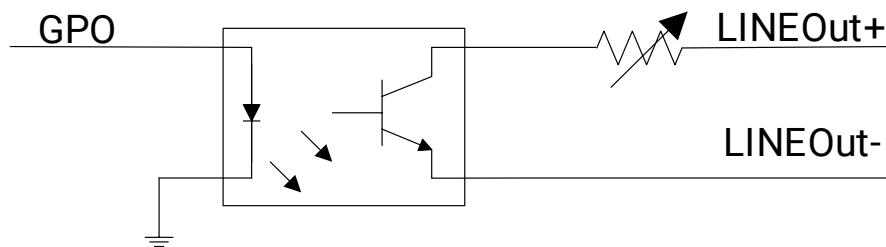
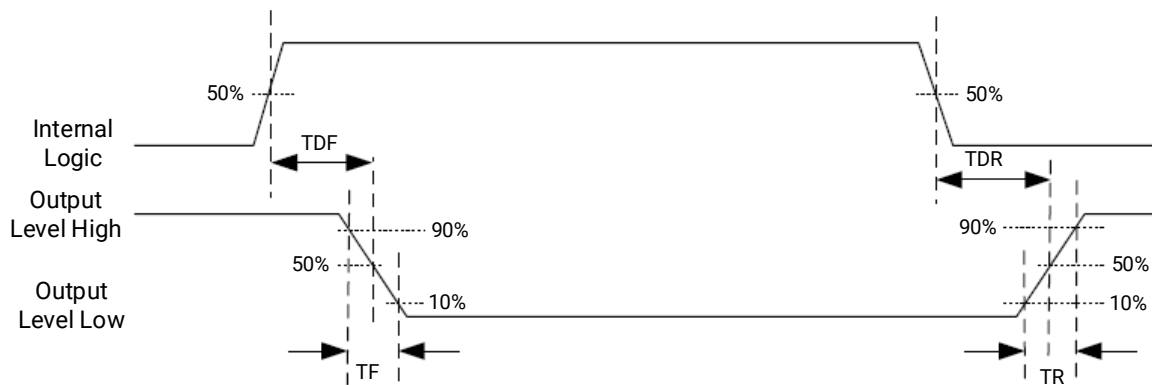
Parameter Name	Parameter Symbol	Value
Input Logic Level Low	VL	1.5 VDC
Input Logic Level High	VH	2 VDC
Input Falling Delay	TDF	81.6 μ s
Input Rising Delay	TDR	7 μ s

6.2 Output Signal

The device's LineOut 3/4/5 is opto-isolated output, and their internal circuit is as follows.

Note

- The output voltage ranges from 5 VDC to 30 VDC.
- The maximum current is 45 mA.
- Do not directly connect with inductive load (e.g. DC motor, etc.) when outputting.


Figure 6-3 Internal Circuit of Output Signal

Figure 6-4 Output Logic Level

Note

If the external voltage and resistance change, the corresponding current of output signal and output logic level low may differ.

Table 6-2 Output Electrical Feature

Parameter Name	Parameter Symbol	Value
Output Logic Level Low	VL	730 mV
Output Logic Level High	VH	3.2 VDC
Output Falling Delay	TDF	6.3 μ s
Output Rising Delay	TDR	68 μ s
Output Falling Time	TF	3 μ s
Output Rising Time	TR	60 μ s

6.3 Input Signal Wiring

The device can receive external input signal via I/O interface, and here we take LineIn 0 as an example to introduce input signal wiring.

Note

Input signal wiring may differ with different types of external devices.

PNP Device

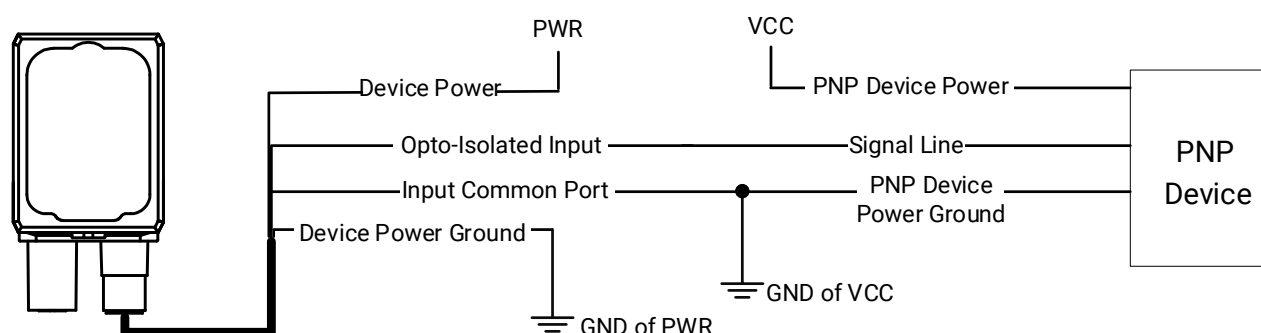


Figure 6-5 Input Signal Connecting to PNP Device

NPN Device

If the VCC of NPN device is 12 VDC or 24 VDC and pull-up resistor is not used, its wiring is as follows.

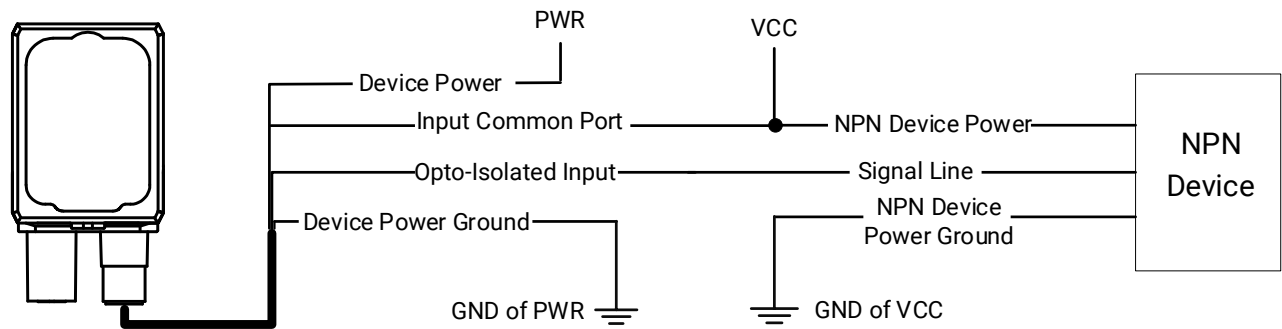


Figure 6-6 Input Signal Connecting to NPN Device Without Pull-Up Resistor

If the VCC of NPN device is 12 VDC or 24 VDC and 1 K Ω pull-up resistor is used, its wiring is as follows.

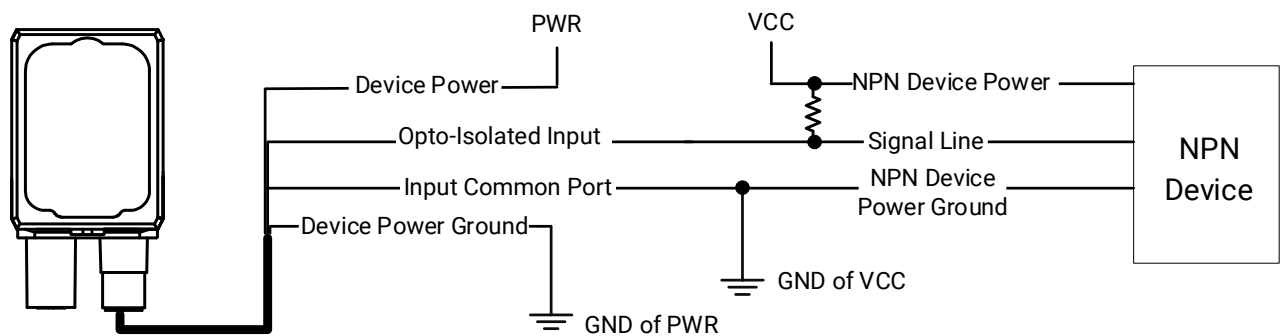


Figure 6-7 Input Signal Connecting to NPN Device with Pull-Up Resistor

6.4 Output Signal Wiring

The device can output signal to external device via I/O interface, and here we take LineOut 3 as an example to introduce output signal wiring.

Note

- Output signal wiring may differ with different types of external devices.
- The voltage of VCC should not be higher than that of PWR. Otherwise, the device's output signal may have exception.

PNP Device

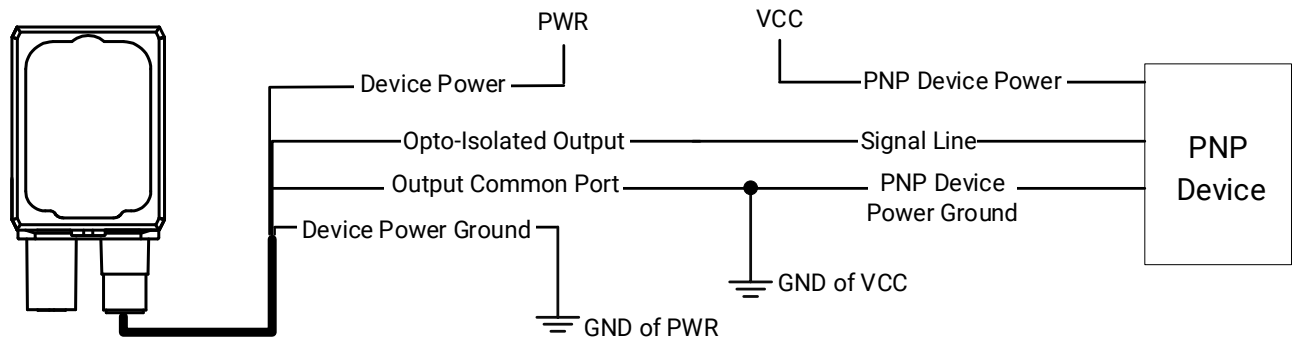


Figure 6-8 Output Signal Connecting to PNP Device

NPN Device

If the VCC of NPN device is 12 VDC or 24 VDC and pull-up resistor is not used, its wiring is as follows.

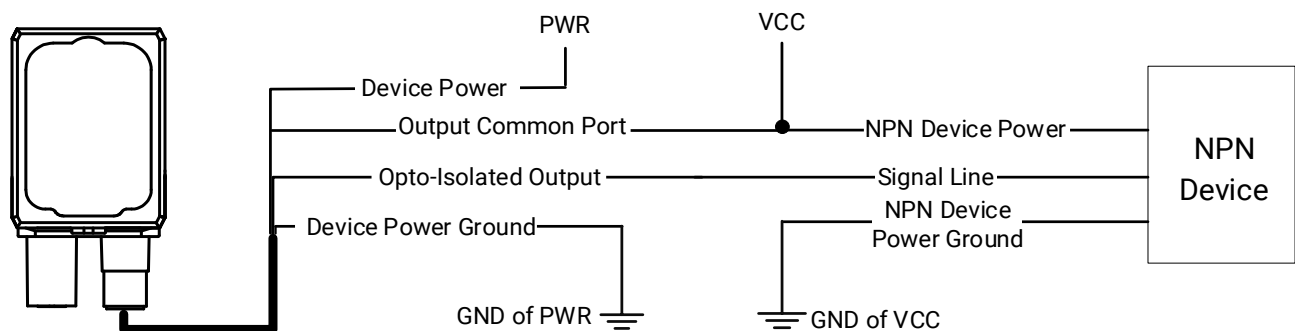


Figure 6-9 Output Signal Connecting to NPN Device Without Pull-Up Resistor

If the VCC of NPN device is 12 VDC or 24 VDC and 1 K Ω pull-up resistor is used, its wiring is as follows.

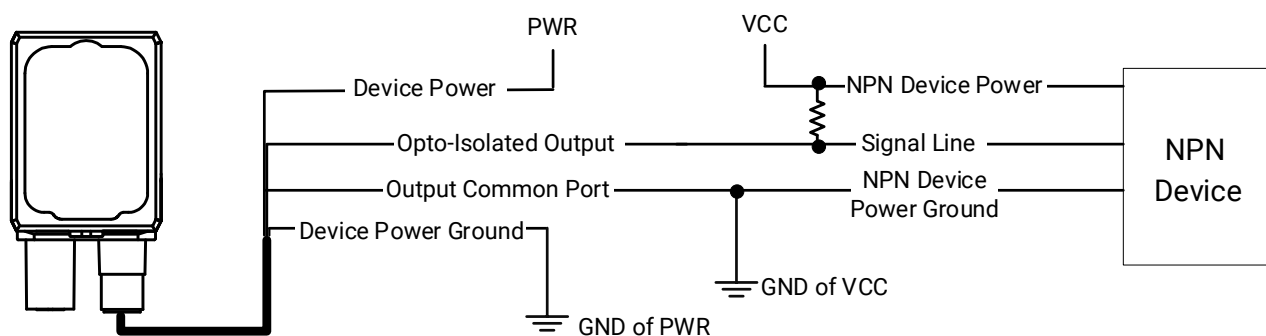


Figure 6-10 Output Signal Connecting to NPN Device with Pull-Up Resistor

6.5 RS-232 Serial Port

The device supports output via RS-232 serial port. The 9-pin male connector and 25-pin male connector are commonly used serial ports, as shown below. You can refer to the table below for the specific pin name and function.

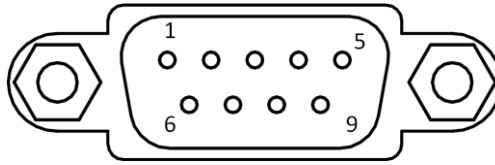


Figure 6-11 9-Pin Male Connector

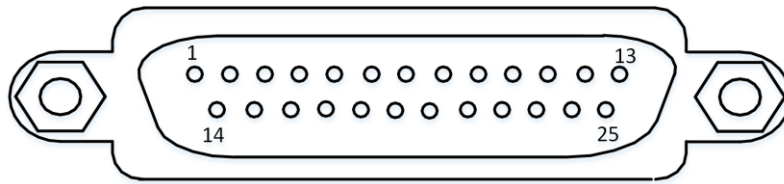


Figure 6-12 25-Pin Male Connector

Table 6-3 Pin Definitions

Serial Port Type	Pin No.	Name	Function
9-Pin Male Connector	2	RX	Receive data
	3	TX	Send data
	5	GND	Signal ground
25-Pin Male Connector	2	TX	Send data
	3	RX	Receive data
	7	GND	Signal ground

You can refer to the serial port wiring below to connect the device with an external device.

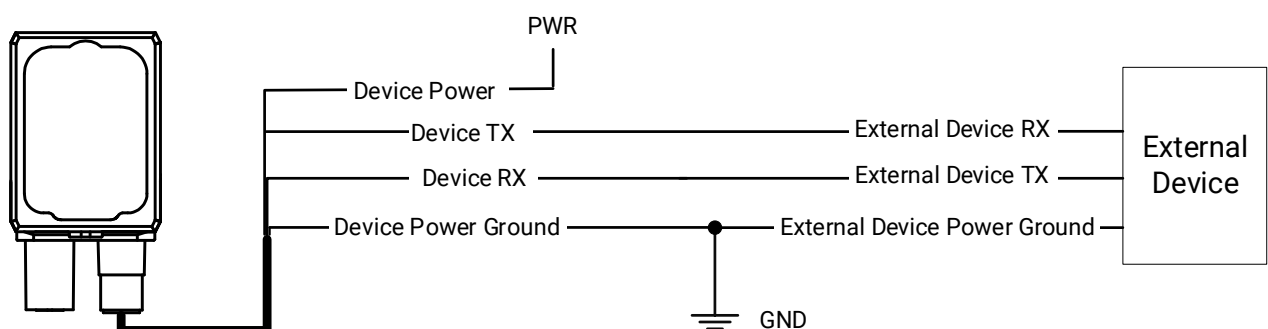


Figure 6-13 RS-232 Serial Port Wiring

Chapter 7 Device Debugging

You can execute device debugging and parameter settings via the client software. This section introduces how to install the client software, connect the device to the client software, fast configuration, etc.

7.1 Client Software Installation

IDMVS is a client software for device configuration and remote operations.

Steps

Note

- The client software is compatible with 32/64-bit Windows 7/10 and 64-bit Windows 11 operating systems. Here we take Windows as an example.
 - You can get the client software installation package from <http://www.tipcode.cn/>. It is recommended to use the client software with version of V5.0.0 and later.
 - For the devices with USB interface, only the client software with version of V2.3.0 and above in Windows system is supported.
 - The client software with version of V2.3.0 and above in Windows system has integrated the USB driver. If the driver is not recognized, you can install it.
 - The graphic user interface may differ by different versions of client software you use.
-

1. Double click the installation package to start installing the client software.
2. Select the language.
3. Read and check **Terms of the License Agreement**.
4. Click **Start Setup**.
5. Select installation directory and click **Next**.

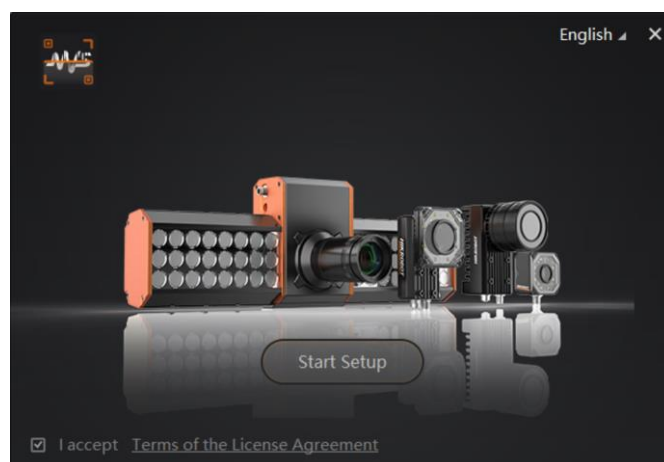


Figure 7-1 Installation Interface

6. Finish the installation according to the interface prompts.

7.2 Device Connection

Device connection is a prerequisite for using the client software to perform code reading and represents the first step after launching the client. This section provides an overview of the necessary preparations and guides you to discover and connect to the device. The connection process is primarily managed through the **Device List**. If no device is connected, you can open the floating **Device List** in either of the following ways:

- Click **+** next to **No cameras, click to add** in the upper-left corner.
- Click **Connect Camera** in the left panel.

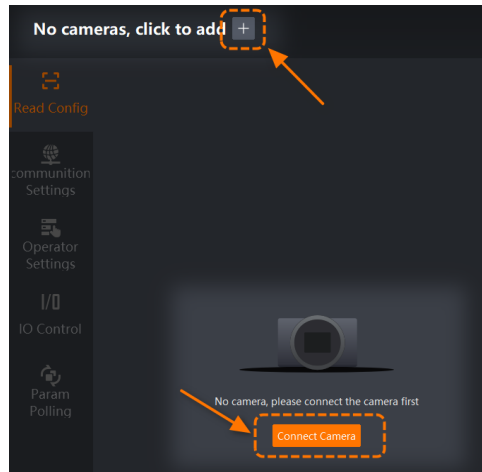


Figure 7-2 Open Device List

Once the **Device List** is open, you can follow the steps below to connect to device and set basic parameters.



Figure 7-3 Operation Flow

7.2.1 Preparations

To ensure a normal connection and proper functioning of the client software, confirm that your system meets the requirements. After that, complete the hardware wiring of the device and perform the necessary environment configuration.

System Requirements

The PC configuration should meet the following requirements.

Minimum Configuration

- OS: 32/64-bit Windows 7/10 or 64-bit Windows 11

- CPU: Intel Pentium IV 2.0 GHz
- RAM: 1 GB
- NIC: Intel Pro1000, I210, or I350 series recommended
- Display resolution: 1366 × 768

Recommended Configuration

- OS: 32/64-bit Windows 7/10 or 64-bit Windows 11
- CPU: Intel Pentium IV 3.0 GHz or higher
- RAM: 4 GB or higher
- NIC: Intel Pro1000, I210, or I350 series recommended
- Display resolution: 1920 × 1080 or higher

Note

- The client software has integrated all necessary drivers, and there is no need to install drivers.
 - The client software relies on the system disk for operation. Please ensure sufficient space on the system drive.
 - Some antivirus programs may mistakenly identify the client software as a virus. To avoid issues, consider adding the client software to the antivirus whitelist or disabling the antivirus. It is recommended to disable 360 Security Guard if installed.
-

Hardware Wiring

Before using the device, you need to complete the hardware wiring for power supply, data communication, I/O, and RS-232 serial port connections. Refer to section [I/O Electrical Feature and Wiring](#) for details.

Device Environment Configuration

To ensure stable data transmission, you should configure the firewall and PC network settings for network-type devices, or ensure the driver installation for USB-type devices.

- **For network-type devices:** Before using the client software, ensure the PC and the device are on the same LAN subnet and enable jumbo frames on the PC's Ethernet port.
 - Open the NIC Configurator. You can choose any one of the following ways to open it:
 - Go to the IDMVS installation directory and open **NIC_Configurator**. Relative path: `.\Applications\Win64\NIC_Configurator`.
 - Right-click **GigE** in the device list and select **NIC Properties**.

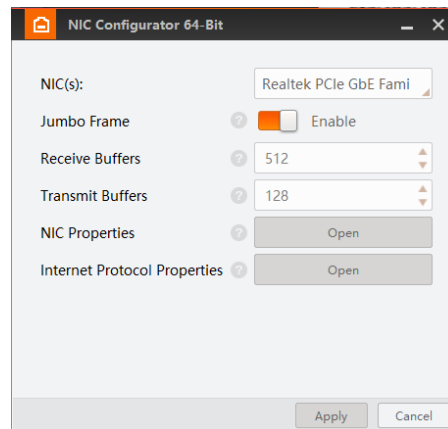


Figure 7-4 NIC Configurator

- Select the target NIC at **NIC(s)**.
- Configure its parameters.

Jumbo Frame

Enable jumbo frame for TCP/IP packets to reduce CPU usage and improve data transmission efficiency, especially when handling large packets and latency is acceptable to the user.

Note

If enabling jumbo frames fails, open **NIC Properties** → **Advanced** and check if the **Jumbo Packet** or **Jumbo Frame** is available. If available, set the value to 9 KB or 9014 Bytes. If not, update the NIC driver or use a different NIC that supports jumbo frames.

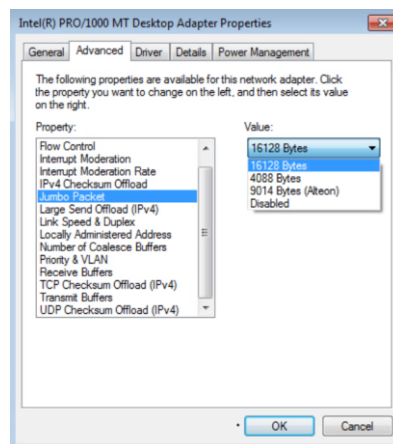


Figure 7-5 Enable Jumbo Packer

Receive Buffers

In cases that the NIC properties meet the requirements, you can adjust the receive buffer size. A larger buffer improves reception performance but consumes more system memory.

Transmit Buffers

In cases that the NIC properties meet the requirements, you can adjust the transmit buffer size. A larger buffer enhances transmission performance but consumes more system memory.

NIC properties

You can view or edit the NIC configuration options. Some options may be locked by the manufacturer and cannot be changed.

NIC Protocol Properties

You can view or modify the PC's IP address.

Note

- To ensure stable device operation, it is recommended to set the PC's network port IP address to a static IP address.
 - For device status details, refer to section [Device Discovery](#). For IP editing steps, refer to section [Pre-Connection Configuration](#).
-

- **For USB-type devices:** You should install a USB-to-Ethernet driver before connection.
 - Connect the USB-type devices to the PC via a USB interface. The Windows system will automatically detect the new hardware device and install the driver.
 - (Optional) Go to **Control Panel** → **Device Manager** → **Network adapters** to check if the driver has been installed successfully.

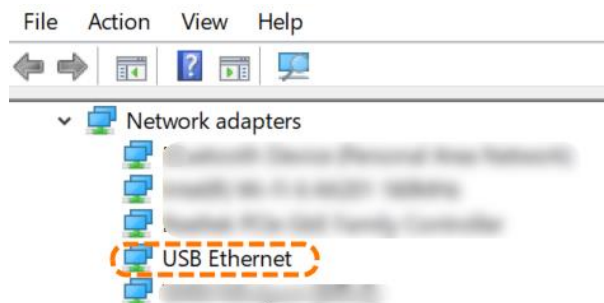


Figure 7-6 Driver Installed Successfully

Note

If the driver installation fails (e.g., displayed  RNDIS under **Other devices** or the system does not detect the RNDIS driver), contact technical support to obtain the driver and install it manually.

7.2.2 Device Discovery

After environment preparations, the device can be detected in the **Device List** by using two

methods: Auto/Manual Refresh or Remote Addition. The first method is applicable when the device and the PC are in the same subnet, while the second is used when they are in different subnets but their IP addresses are pingable.

Note

The client software also supports virtual device connection for testing and debugging without physical devices.

Discover Device

This section introduces the following two methods: Auto/Manual Refresh and Remote Addition.

Auto/Manual Refresh

- **Auto Refresh:** When **Device List Auto-Refresh** is enabled under **Settings** → **General**, the client software periodically detects and updates the available devices on the local area network.

Note

By default, the client software refreshes automatically every 30 seconds. You may adjust this value as needed.

- **Manual Refresh:** Click  on the top of the **Device List** to manually refresh the device.

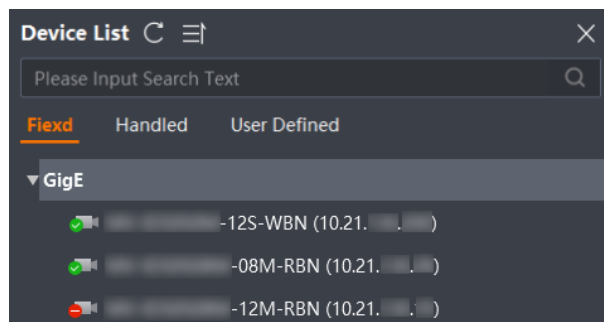


Figure 7-7 Auto Enumeration of Devices

Remote Addition

Remote Addition is useful for centralized remote management in distributed or complex environments, such as production lines at different locations with minimal on-site intervention.

Steps

7. Ensure the device and PC can ping each other on the same network.
8. Right-click **GigE** in the **Device List**, and select **Add Remote Camera**.

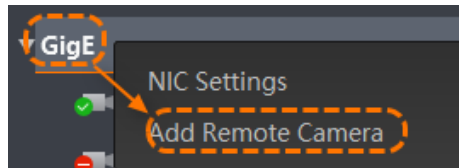


Figure 7-8 Add Remote Camera

9. Select the appropriate network adapter, and enter the device's IP address.
10. Click **OK**.

View Status and Information of Device

After the device is detected, you can check the device status and availability in the **Device List**. Different icons on the left of the device name symbolizes different status.

Table 7-1 Device Status Description

Icon	Status	Description
	Free	The device is ready for connection. Double click it to connect and use.
	Connected	The client software has successfully connected to the device, and you can execute some operations.
	Acquire Image	The client software has connected to the device, and starts to acquire images.
	In Use	The device is in use by another software (including IDMVS client software).
	Unreachable	The device is unreachable on the local area network. You need to adjust its IP address to the same network. For details, refer to section Pre-Connection Configuration .

In addition, select a specific device, and you can view its detailed information.

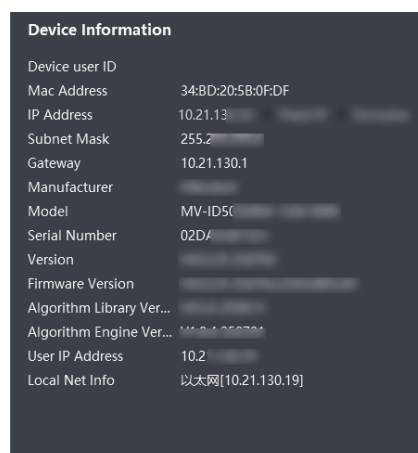


Figure 7-9 Viewing Device Information

 Note

You can right-click to copy specific data entries.

7.2.3 Pre-Connection Configuration

If a device is detected in the **Device List** and is not in use, you can modify its IP address or upgrade its firmware as needed.

Modify IP Address

You may need to modify the IP address in the following cases: setting the device to a static IP address or resolving network issues to make the device reachable. You can follow the steps below.

Steps

1. Select the device that needs IP address change in the **Device List**.
2. Right-click the device and select **Modify IP** to enter the IP configuration interface.
3. Choose the desired IP configuration type: Static IP, DHCP (Dynamic Host Configuration IP) or LLA (Link-Local Address).

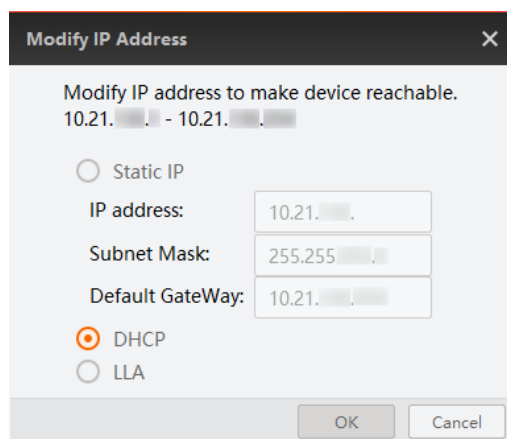


Figure 7-10 Modify IP Address

4. Click **OK** to apply the changes.

 Note

- The client software supports advanced network configuration for connected devices. In addition to IP modification, it allows you to set a fixed IP address and IP address anti-occupation (Exclusive) in **IP Address** of the Device Information. The fixed IP address function ensures long-term stable connectivity by assigning permanent addresses to devices, while the IP address anti-occupation function effectively prevents communication interruptions caused by unauthorized devices attempting to occupy assigned IP addresses. For details, refer to section [Post-Connection Configuration](#).

- If you need to configure the IP addresses of multiple devices, go to **Tools** → **IP Configurator** in the menu bar.

Firmware Upgrade

To ensure optimal performance and access to the latest functions, you can regularly upgrade device's firmware. Contact our technical support for the latest firmware. The client software supports two upgrade methods: UDP firmware upgrade and TCP firmware upgrade.

Table 7-2 Comparison of UDP and TCP Firmware Upgrades

Items	UDP Firmware Upgrade	TCP Firmware Upgrade
Precondition	Device should be available.	Device should be connected, and is not in grabbing status.
UI Path	• Right-click the device name in the Device List and select Firmware Upgrade. • Click Tools → Firmware Updater in the Menu Bar.	• Right-click the device name in the Device List and select Firmware Upgrade. • Click Tools → Firmware Updater in the Menu Bar.
Support	Supported by all devices.	Only supported by some device models (refer to the interface for availability).
Features	Supports firmware upgrading without device connection, and batch upgrading. Click Tools → Firmware Updater in the Menu Bar.	Enhanced upgrade speed, and also supports batch upgrading. Click Tools → Firmware Updater in the Menu Bar.

You can follow the steps below to upgrade UDP firmware.

Steps

Note

- Please use the firmware package of the corresponding device model for upgrading.
- Do not power off the device or disconnect network during upgrading.
- The device will restart automatically after the firmware is upgraded.

1. Select the target device in the **Device List**.
2. Right-click the device, and select **Firmware Upgrade**.
3. Click  and select a .dav firmware file matching with the target device model.

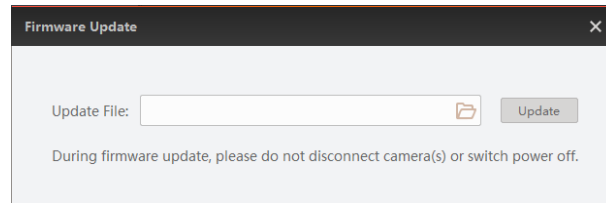


Figure 7-11 UDP Firmware Upgrade

4. Click **Upgrade**.

Upon completion, a success notification will appear, and the device will automatically restart.

Note

If you select the wrong model during the process, the firmware upgrade fails and does not overwrite the original firmware. In such cases of upgrade failure or abnormal termination, the device will automatically restart.

7.2.4 Device Connecting

Once a device is discovered in the **Device List**, you can connect it for further operations.

Connect to Device

There are two ways for connection.

- Double-click the device name.
- Click  next to the device name.

Note

You also can click  next to the device name to disconnect.

Check and Switch Devices

After connecting, the client software's main interface will display. The upper-left device information provides the following details.

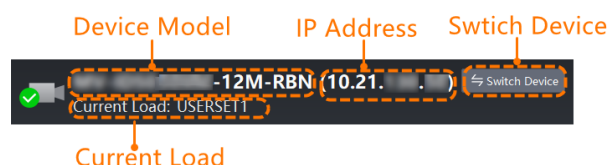


Figure 7-12 Device Information

- **Device Model:** You can double-click it to open the floating device list, and then refer to the steps above to connect to other devices.

 Note

If you rename the user ID in the [Post-Connection Configuration](#), the user ID will be displayed in the device information bar instead of the device model.

- **Current Load:** It shows the current parameter group, including default and custom settings. You can configure startup parameter loading via **Param Save** in the Quick Access Toolbar or switch parameter groups manually.

7.2.5 Post-Connection Configuration

After connecting to the device, you can configure basic functions, device control, static IP assignment, and IP anti-occupancy function by right-clicking the device name in the device list.

Basic Functions

You can right-click the device name in the **Device List** or the device information in the upper-left corner of the main window to perform the following operations.

Start/Stop Acquisition

You can start or stop image acquisition, and can press F2 to execute this function. The shortcut can be set in **Settings** → **Shortcut** in the menu bar.

Rename User ID

You can set a device user's ID (up to 15 English characters). The user ID will be displayed in the **Device List** or the device information in the upper-left corner of the main window.

File Access

You can import or export the following device parameters.

 Note

You can also use **File Access** in the Menu Bar to import device parameters in a batch.

User Set

You can import or export user parameters.

- Import: After importing, all user parameter sets, including quantity, name, and specific parameters, will be changed according to imported files.
- Export: After exporting, a configuration file in .mfa format (with internal system user parameters) will be generated and be exported to the selected path. The default naming rule for the .mfa file is: device model_SerialNumber_User Set.mfa.

Multi ROI

You can import or export algorithm ROI data.

- Import: You can import configuration files to edit algorithm ROI parameters in a batch, improving the efficiency of parameter configuration.
- Export: After exporting, a configuration file in .mfa format (with internal algorithm ROI data) will be generated and be exported to the selected path. The default naming rule for the .mfa file is: device model_SerialNumber_Multi ROI.mfa.

SECBIN

You can import encrypted files in .bin format. Contact technical support for more details.

License Notice

You can export open-source software licenses as a .txt file.

Save GenICam XML

You can save the current device GenICam configuration as an XML file.

Firmware Update

You can upgrade connected device's TCP firmware.



Note

- TCP firmware upgrade can be achieved via TCP packets. For a comparison between TCP and UDP upgrades, refer to section [Pre-Connection Configuration](#).
 - It is unnecessary to edit the TCP **Update Port**, and you can use the default value.
-

Steps

1. Click  and select a .dav firmware file matching with the target device model.
2. Click **Update**.

Device Restart

You can execute a soft restart of the device. For batch restarting, use the IP Configurator for one-click restarting.

Device Control

For the connected devices, you can enable **Auto Work** and **Timing** in the **Device Control**.



Figure 7-13 Device Control

Auto Work

When this parameter is enabled, the device will automatically start working upon power-up if it is not connected to the client software.

Note

If the device is connect to the client software, you should manually enable this function.

Timing

You can perform manual timing or NTP timing.

Note

Some connected devices support automatic time synchronization with the PC time.

- **Manual Timing:** After related parameters are configured, the device can either be set to the input time or synchronized with the current PC time.

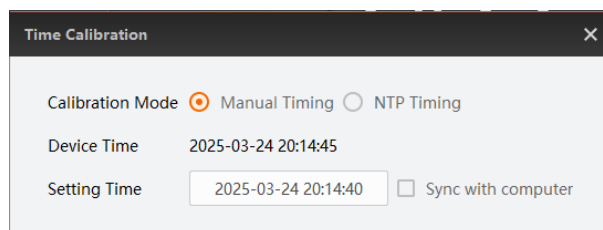


Figure 7-14 Manual Timing

Device Time

It displays the current time of the device.

Setting Time

You can manually set time here. If you check **Sync with computer**, the PC time will be synchronized to the device. Both **Device Time** and **Setting Time** will be updated.

Note

Only some devices support manual timing.

- **NTP Timing:** After the device establishes network connectivity with an NTP server, its time will be regularly synchronized according to the configured interval.

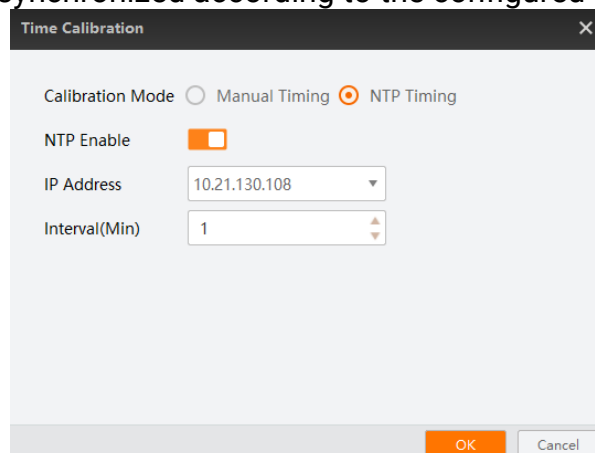


Figure 7-15 NTP Timing

NTP Enable

When this parameter is enabled, the device time will be corrected according to the parameters you configure.

IP Address

You can set the IP address of the NTP server.

Interval (Hour/Minute)

You can set the NTP time interval. The parameter unit (hour/minute) may differ by device model.

IP Address Configuration

The client software allows you to set a fixed IP address and IP anti-occupation (Exclusive) in **IP Address** → **Device Information**.

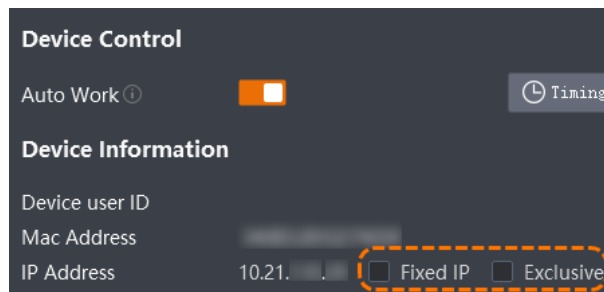


Figure 7-16 Fixed IP and Exclusive

Fixed IP

This parameter is disabled by default. You can adjust the static IP address of the device. If it is enabled, the device IP address is fixed, and you cannot change the static IP address, or switch between dynamic IP address and static IP address.

Exclusive

When this parameter is enabled, other applications on the PC cannot occupy or connect to the device.

7.2.6 Device Group

The client software supports grouping devices detected in the device list. In complex code reading scenarios with multiple devices, you can group them based on usage scenarios or tasks for centralized coordination and control.

Note

- For coordination among multiple devices, you can enable multicast mode or main-sub networking function.
 - The devices can be grouped before or after connection.
-

Steps

1. You can click **User Defined** in the **Device List**, and right click **GigE** → **Add Group**.
2. (Optional) Right click **New Group**. You can rename or delete the new group if needed.
3. You can switch to specific tabs (e.g., Fixed/Handled), and right click the device. Hover over **Move To Group** and select a group name to move the device.

Note

Grouped devices can only be viewed under the tab of **User Defined**.

4. (Optional) Under the tab of **User Defined**, you can right click a device, and select **Remove From Group**. The removed devices will be moved to the original tab.

Note

If there are multiple groups, you can choose **Switch Group**.

7.3 Quick Start Guide

The **Read Config** module supports a quick code reading and fine-tuning process, helping you capture clear and complete codes.

Before You Start

- Connect to the device and enter the main window. The **Fast Config** tab under **Read Config** is displayed by default.
- Set the location for auto saving of fine-tuning parameters. You can select the current parameter or a specific polling parameter. For polling parameter, you can enter **Param Polling** on the left-side bar to view the each polling parameter.

Note

Polling parameters 1 to 8 are displayed by default. You can add new polling parameters in **Param Polling**, and up to 16 polling parameters can be added.

The flow of quick start guide is shown as below.



Figure 7-17 Flow of Quick Start Guide

Steps

1. (Optional) Click **Real Grabbing** to adjust the test object to the proper position within the field of view.

Note

In trigger scenarios, you should enable **Trigger On** located on the right side of **Real Grabbing**; and in non-trigger scenarios, disable the **Trigger On**.

2. Click **Auto Focus**, and the device will automatically adjust to the optimal focus position.

Note

- If multiple planes are detected, the plane with the maximum readable codes will be selected as the focal plane.
 - For further fine-tuning of focus parameters, you can click **Focus Settings**.
-

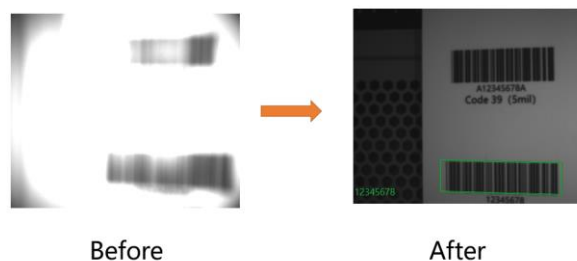


Figure 7-18 Auto Focus Effect

3. Click **Self Adapt**, and the device will automatically adjust the parameters, such as exposure, gain, light source, symbology, and code quantity.

Note

- During the self-adapt process, the client software supports incremental addition of symbologies. It only adds new symbologies, and will not remove pre-configured one.
 - During the self-adapt process, Pharmacode is not compatible with 1D codes. If Pharmacode is enabled, the client software will not execute self-adapt tune on any 1D codes. If any 1D code is enabled, the client software will not execute self-adapt tune on Pharmacode.
 - If further adjustment of self-adapt parameters and light source parameters is required, you can click **Selfadapt Settings** on the right. If the desired code still cannot be read, you can click **Code Select** to select more symbologies or adjust the number of codes.
 - When setting the number of codes, the client software will execute self-adapt on 1D codes, 2D codes, and stacked codes based on the actual number of detected codes.
-

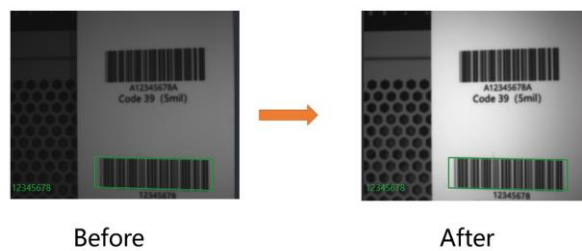


Figure 7-19 Self Adapt Effect

After successful self-adapt adjustment, the parameters will automatically be saved, and you can select the polling parameter to save. After saving, enter **Param Polling** on the left-side bar to view the each polling parameter.

- If the parameter auto-saving location is **Polling ParamN**, the fine-tuned parameters can be saved to this polling parameter and the current user parameters.
- If the parameter auto-saving location is **Current Param**, the fine-tuned parameters can be saved to **Polling ParamN** under the current user parameters.

 Note

Polling parameters 1 to 8 are displayed by default. You can add new polling parameters in **Param Polling**, and up to 16 polling parameters can be added.

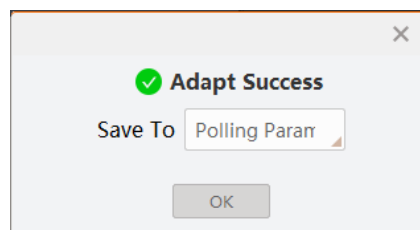


Figure 7-20 Save to Polling Param

4. Click **Start Work** or **Single Trigger** to start a single grabbing.

 Note

- If there are requirements for communication protocols, I/O, formatted output, etc., you can switch to the corresponding module through the left-side navigation bar to configure parameters.
- In normal mode, the device filters duplicate codes regardless of whether triggering is enabled.
- In test mode, duplicate codes are not filtered when triggering is disabled, or duplicate codes within a single trigger signal are filtered when triggering is enabled.

5. You can view the real-time image and execute ROI drawing in the image preview panel on the right side. The image preview panel is divided into the following parts.



Figure 7-21 Image Preview Panel

- **Preview Panel Toolbar:** It mainly includes image capture tools, ROI tools, and auxiliary tools.
 - **Image Display Area:** You can preview the images captured by the device here. If multiple devices are used, the image capture effects can be previewed via setting **Multi Frame**.
 - **Image Capture Data Bar:** Select the image capture data to be displayed at the bottom of the image preview panel via  in the lower left corner, including sensor rate, algorithm rate, transmission rate, image number, resolution, serial number, etc.
6. View history and statistical data.

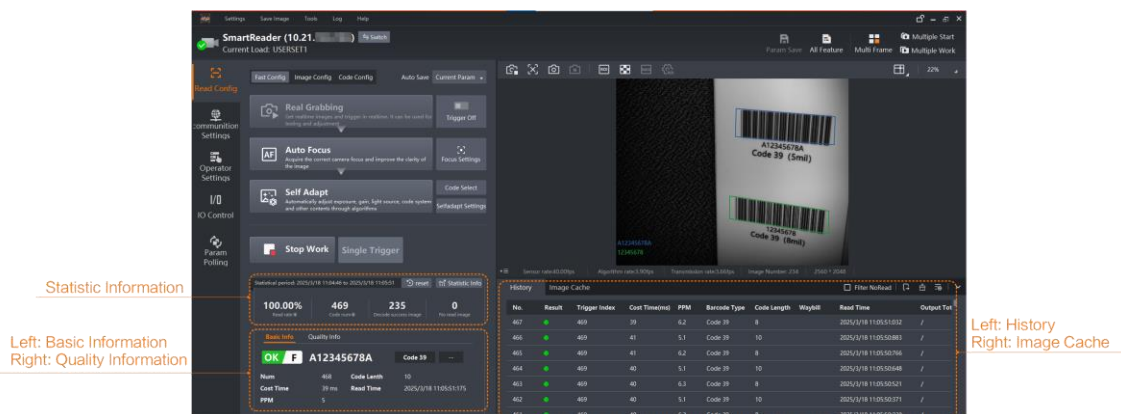


Figure 7-22 View Decoding Information

7. After settings, you should click  to save parameters to user parameter sets. Otherwise, the settings will be lost after device restart.
8. After settings and preview, if you want to save the images, there are three ways for saving.
- **Client Image Storage:** Save the device images to the local PC through the client software.
 - **Camera Image Storage:** Save images to storage medium inside the device.
 - **FTP Image Storage:** Set up the local PC as an FTP server and the device as an FTP client, transferring the device images or decoding results to the local PC through the FTP service.

Chapter 8 Device Settings

Note

- The device now supports IDMVS client software V5.0.0 and above, which features significant changes in UI. For detailed information on the new client software, please refer to the latest version of **IDMVS Client Software User Manual**. The following descriptions are still based on the older version of client software.
 - The functions such as [Characters Replace](#), [Multi-Reader Synchronization](#), [Lua Script](#), and [Set Parameter Polling](#) should be used in IDMVS V5.0.0 and above.
-



Figure 8-1 IDMVS Client Software User Manual

8.1 Feature Tree Introduction

After the device is connected to the client software, you can right click the device in **Device Connection**, and click **Feature Tree**.

Note

The parameters of the feature tree may differ by device models and firmware versions.

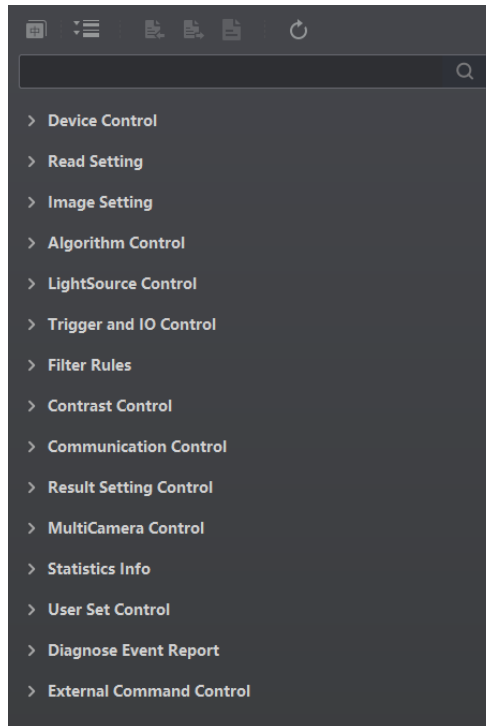


Figure 8-2 Feature Free

Table 8-1 Feature Tree Description

Name	Description
Device Control	It allows you to view the device's information, edit its name, and reset the device.
Read Setting	It allows you to set the device's running mode and select code types.
Image Setting	It allows you to set frame rate, exposure, gain, and Gamma, etc.
Algorithm Control	It allows you to set algorithm parameters.
Smart Tune	It allows you to execute smart tune.
Focus Control	It allows you to adjust focus for improving image quality.
SelfAdapt Adjust	It allows you to quickly adjust some parameters, such as exposure and gain.
LightSource Control	It allows you to set the light source's parameters.
Trigger and IO Control	It allows you to set parameters of input and output.
Filter Rules	It allows you to set the filter rule of codes.
Result Setting Control	It allows you to set parameters of output contents.  Note

Name	Description
	It is available only when the running mode is Normal.
MultiCamera Control	It allows you to set parameters of multi-camera to let them operate in a collaborative way. Note It is available only when the running mode is Normal.
Statistics Info	It allows you to count data related to code reading. Note It is available only when the running mode is Normal.
User Set Control	It allows you to save and load configured user set.
Diagnose Event Report	It allows you to monitor memory and CPU usage rate, and let you know when there is a crash, higher CPU usage rate, insufficient memory, etc.
External Command Control	It allows you to set communication parameters between the device and external devices.

8.2 Running Mode Settings

After connecting the device, go to the left corner of live view window, and select the running mode.

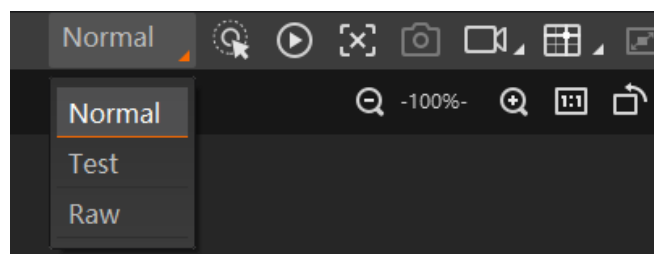


Figure 8-3 Select Running Mode

Table 8-2 Running Mode Description

Device Mode	Description
Test Mode	It is used during device debugging. The device outputs images that are acquired in real time, and displays code information.
Normal Mode	It is used during device normal operation. After reading code in image, the device outputs image and code information.
Raw Mode	It is used during image data testing. The device outputs raw data and displays code information.

 Note

- Stopping the real-time acquisition is required before selecting the running mode.
 - The running mode may differ by device model.
 - For some devices, Raw Mode cannot be set here, and you can go to **Device Control** to set it.
-

8.3 Image Quality Settings

This section introduces how to set image-related parameters of the device via client software.

 Note

For different models of the device, the specific parameters may differ, and the actual device you purchased shall prevail.

8.3.1 Set Image

You can set parameters like exposure time, gain, Gamma, acquisition frame rate, acquisition burst frame count, etc. in **Image Settings** area.

 Note

- For specific parameter range like exposure time, gain and acquisition frame rate, refer to the device's specification for details.
 - Specific parameters of this function may differ by device models.
-

Table 8-3 Set Image Parameters

Name	Description
Exposure(μ s)	You can increase exposure time to improve image brightness.  Note Increasing exposure time may reduce acquisition frame rate, and impact image quality.
Gain(dB)	You can increase gain to improve image brightness.  Note Increasing gain will create more image noises, and impact image quality.
Gamma	Gamma allows you to adjust the image contrast. It is recommended to reduce Gamma to increase brightness in dark

Name	Description
	background.
Acquisition Frame Rate(fps)	Acquisition frame rate refers to the image quantity that is acquired by the device per second.  Note This function may differ by device model.
Acquisition Burst Frame Count	Acquisition burst frame count refers to the output image quantity when the device is triggered once.

 Note

The value range of exposure time and gain, and the maximum value of acquisition frame rate are related to the device model. Refer to the device's specifications for specific parameters.

8.3.2 Set Exposure

The device supports three types of exposure modes, including off, once, and continuous. Refer to the table below for details.

Table 8-4 Exposure Mode

Exposure Mode	Description
Off	The device exposures according to the value configured by the user in Exposure Time(μs) .
Once	The device adjusts the exposure time automatically according to the image brightness. After adjusting once, the device will switch to off mode.
Continuous	The device adjusts the exposure time continuously according to the image brightness.

Steps

1. Right click the device in **Device Connection**, and click **Feature Tree**.
2. Go to **Image Setting**, and select **Once** or **Continuous** as **Exposure Auto** according to actual demands.
3. Select **Global** or **Partial** as **Exposing Area** according to actual demands.
4. (Optional) Set specific exposure area if **Partial** is selected.
 - Area Width: It refers to the horizontal resolution in partial exposure area.
 - Area Height: It refers to the vertical resolution in partial exposure area.
 - Offset X: It refers to the horizontal coordinate of the upper-left corner in partial exposure area.
 - Offset Y: It refers to the vertical coordinate of the upper-left corner in partial exposure area.

area.

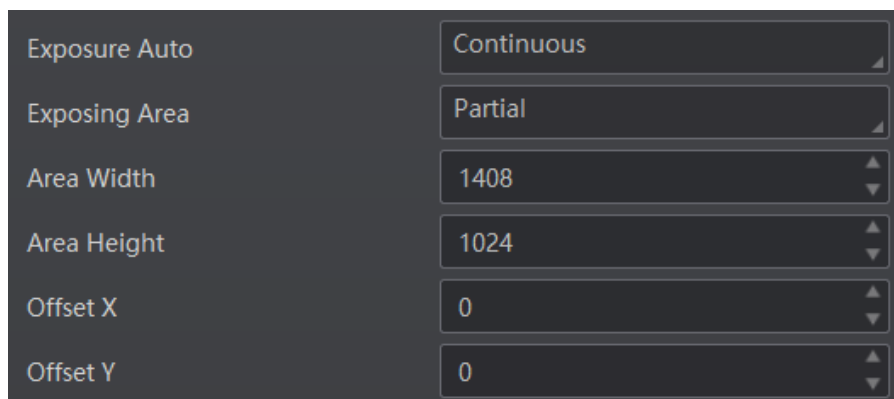


Figure 8-4 Once or Continuous Exposure

8.3.3 Set Gain

Gain Type

The device supports two gain types, including Hcg and Lcg. You can go to **Feature Tree** → **Image Setting** to set this parameter.

- **Hcg**: It means high conversion gain that can capture clearer images in low light conditions and is suitable for dimly lit environments.
- **Lcg**: It means low conversion gain that can handle large signals in bright scenes, reduce overexposure, and is suitable for well-lit environments.

Gain Mode

The device supports three types of gain modes, including off, once, and continuous. Refer to the table below for details.

Table 8-5 Gain Mode

Gain Mode	Description
Off	The device adjust gain according to the value configured by the user in Gain(dB) .
Once	The device adjusts gain automatically according to the image brightness. After adjusting once, the device will switch to off mode.
Continuous	The device adjusts gain continuously according to the image brightness.

Steps

1. Right click the device in **Device Connection**, and click **Feature Tree**.

- Go to **Image Setting**, and select **Once** or **Continuous** as **Gain Auto** according to actual demands.

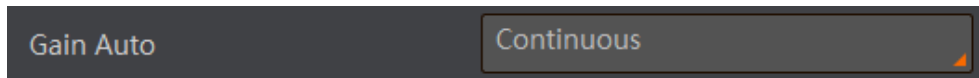


Figure 8-5 Once or Continuous Gain

8.3.4 Set Parameter Polling

Note

The following descriptions are based on the IDMVS V5.0.0 and above.

For dynamic and complex code-reading scenarios (e.g., varying code positions or fluctuating lighting), the parameter polling function allows you to preconfigure multiple sets of imaging parameters. As the code reader executes grabbing, it automatically switches among these parameter sets to adapt to environmental changes, ensuring stable and accurate code recognition in dynamic scanning scenarios. This section takes multiple parameter polling as an example to introduce this function.

Before You Start

- You should disable **Real Grabbing** of the code reader.

Note

If **Real Grabbing** is enabled, parameter polling cannot be configured.

- The **Trigger Mode** has been enabled, and the **Trigger In Source** is not **Brightness**.

Steps

- In the main interface navigation bar of IDMVS, select **Param Polling**.
- From the dropdown menu at the top of the **Param Polling** page, choose **Multiple Polling**.



Figure 8-6 Parameter Rolling

You should enable any two or more polling parameters. The code reader can alternately apply the enabled polling parameters for code reading until a code is successfully captured, and then the polling stops. The polling sequence between the 8 sets of parameters is shown in the following figure. The polling rule begins with the optimal parameter group and proceeds through the enabled parameter groups in ascending order. For example, if the enabled polling parameters are 1, 2, 3, 4, 5, and the current parameter is 3 (i.e., group 3 is set as the optimal group), the polling sequence will be 3, 4, 5, 1, 2, which constitutes one polling cycle.

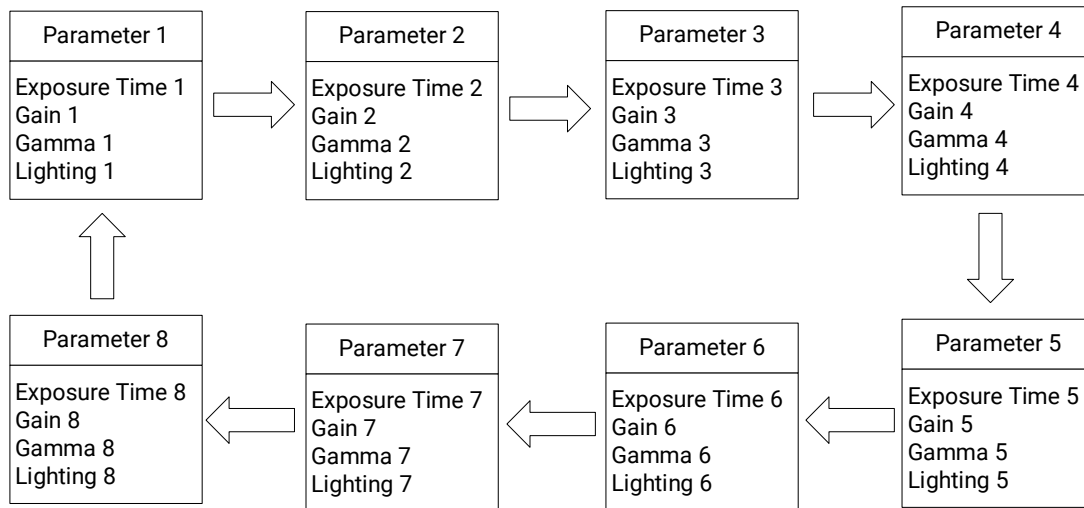


Figure 8-7 Polling Diagram

Note

If you need to execute single polling, select **Param *** (* is the polling group number) to apply a specific parameter group. The current parameter polling interface only supports configuring parameters of the selected group, and parameters of other polling groups are unavailable. The code reader will apply the currently selected polling parameters during operation.

3. Configure the target polling parameters. The descriptions of polling parameters are as follows:

Note

- The polling parameters may differ by device firmware version.
 - The modified parameter cells are highlighted in purple.
 - The parameters for single-group parameter polling are similar to those for multi-group parameter polling, so this content will take the multiple-group parameter polling parameters as an example.
-
- **Polling Param Name:** Customize the name of the polling parameter.
 - **Polling Param ChgTime:** Display the last editing time of polling parameters. If there is no editing, 1970-01-01 is displayed by default.
 - **Polling Param Enable:** Enable/disable the current polling param in the polling sequence
-

of the code reader.

Note

It is only available for **Multiple Polling**. At least 2 polling parameters are required.

- **Polling SingleParam Timeout(ms)**: Set the maximum waiting time for code reading in the current polling parameter. If no codes are read during this period, the code reader will stop reading codes and apply the next polling parameter.
 - **Polling SingleParam Period**: Configure frame output quantity during code reading with the current polling parameter.
 - **Polling ROI Region Index**: Set the ROI index for the code reader to read codes by applying the current polling parameter. If 0 or an invalid index is set, the code reader will read all codes in the field of view.
 - **Code Info Settings**: Click **Part Code** to select code types on the **Bar Code Info Setting** page, and configure their valid bit ranges.
-

Note

At the top of the **Bar Code Info Setting** page, you can select all code types at once by checking the **All** button.

- **Internal Light Source**: Enable light channels on the light source diagram of the code reader. Click **All** to turn on all lights. After turned on, the lights are in green color.
-

Note

The light source diagram corresponds to the built-in light source on the code reader.

- **External Light Source**: If the code reader is connected to external light sources through I/O pins, you can select pin No. and enable light sources.
 - **Image Setting**: Refer to section [Image Quality Settings](#) for details of image-related parameters.
 - **Polling Focus Pos Enable**: Enable/disable focal length configuration during parameter polling. When it is enabled, set the lens focal length of the code reader through **Polling Focus Pos**.
 - **Polling Time (ms)**: Set the polling duration. The polling mode requires at least 2 output frames to determine the polling stopping status.
-

Note

You can configure the parameter at the bottom of the **Param Polling** page only when multiple polling is selected.

- **Polling Period**: Set the number of periods for parameter polling operation. All enabled polling parameters constitute a polling cycle.
-

Note

You can configure the parameter at the bottom of the **Param Polling** page only when multiple polling is selected.

- **Polling Stop Trigger Enable:** Whether to configure a stop condition for triggered parameter polling. When it is enabled, stop conditions can be set through the **Polling Stop Condition**. Available options are as follows.
 - **Single Polling Frame:** Stop current parameter polling based on the number of codes read within a single frame image. After selection, the number of codes can be specified through **Polling Code Num** to trigger the stop.
 - **Whole Polling Period:** Specify the number of codes read within the whole polling period. After selection, the number of codes can be specified through **Polling Code Num** to trigger the stop.

 Note

You can configure the parameter at the bottom of the **Param Polling** page only when multiple polling is selected.

4. Repeat Step 3 to configure the parameters of the target polling group. You can use the following functions when configuring the parameters of other groups.

- **Search:** Support parameter searching based on input content. If a parameter contains the input content, the corresponding parameter is highlighted in orange.

 Note

Searching function is case-sensitive.

- **Add Param:** Support adding a new group of polling parameters.

 Note

Only some code reader models with firmware version V4.0.0 and above support adding polling parameter groups. Up to 8 groups can be added (16 groups in total). Refer to the actual interface for details.

- **Restore Default:** Restore all parameters of the current polling group to default values.
- : Click this icon to set the current polling group as follows.
 - **Col Restored Default:** Restore all parameters of the current polling group to default values.
 - **Apply To All:** Apply the parameters of the current polling group to other polling groups.
 - **Apply To Other:** Apply the parameters of the current polling group to the specified polling group.

5. Click **Save** at the top of the **Param Polling** page. Once saved, the polling parameters will be triggered when the code reader starts operation.

8.3.5 Set Light Source

Light source control allows you to enable the device's aiming system and light source, and

set related parameters according to actual demands.

Steps

1. Go to **Image Settings** → **Light**, and select **AimingLight Enable**.
 - **Off** means that the aiming light is turned off.
 - **Strobe** means that the aiming light is turned on if the device is acquiring images and the aiming light is turned off if the device is not acquiring images.
 - **Strobe Long** means that the aiming light is turned on when the device is powered on.
2. Click lights on the light source illustration to turn on or turn off lights on different directions.

Note

The lowest LED light cannot be turned on if the upper and middle LED lights are on.

3. Select **Lighting Mode** according to actual demands.
 - **Strobe** means the light flashes at a specific interval.
 - **Long** means the light is solid.

8.3.6 Set Smart Tune

The smart tune function allows you to adjust the device's focus position, exposure, gain, etc. by one-key operation, and supports self-adaptive adjustment.

The smart tune function has two methods to be realized, including smart tune by pressing tune button and smart tune via the client software.

Note

- The parameters of the smart tune may differ by device models and firmware versions.
 - During smart tuning, the device with liquid lens rapidly achieves automatic focusing based on ToF real-time distance.
-

Smart Tune by Pressing Tune Button

Note

- The parameters of the smart tune may differ by device models and firmware versions.
 - During the process of smart tune, the focus parameters and self-adaptive parameters will be adjusted in turn.
-

Steps

1. Go to **Image Setting**, click **All Features** on the right corner, and find **SmartTuneControl**.
2. Enable **Button Tune**, and disconnect the device from the client software.

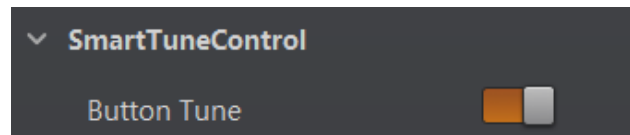


Figure 8-8 Button Tune

Note

Smart tune by pressing the tune button is not supported if the device is connected to the client software.

3. Hold the tune button for 2 seconds, and the device starts smart tune.

Note

- The parameters of the smart tune may differ by device models and firmware versions.
 - During the process of smart tune, the focus parameters and self-adaptive parameters will be adjusted in turn.
-

4. (Optional) Hold the button for 2 seconds again during smart tune process, and the smart tune will be cancelled.

Smart Tune via Client Software

Apart from pressing tune button to realize smart tune, you can also configure parameters via the client software to realize it.

Before You Start

Make sure that the device is not in trigger mode, and its running mode is test.

Steps

1. Go to **Image Settings** → **SmartTuneControl**.

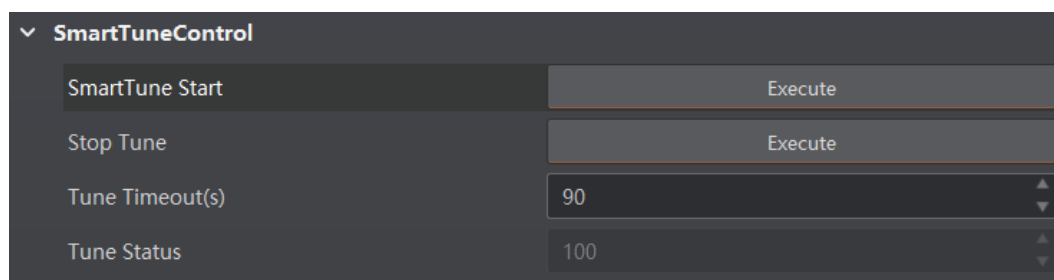


Figure 8-9 Smart Tune Control

2. (Optional) Set **Tune Timeout**. If the self-adaptive adjustment exceeds configured value, and it will stop automatically.
3. Click **Execute** in **SmartTune Start** to let the device start smart tune, and a window of smart tune will be displayed for you to view the effect.

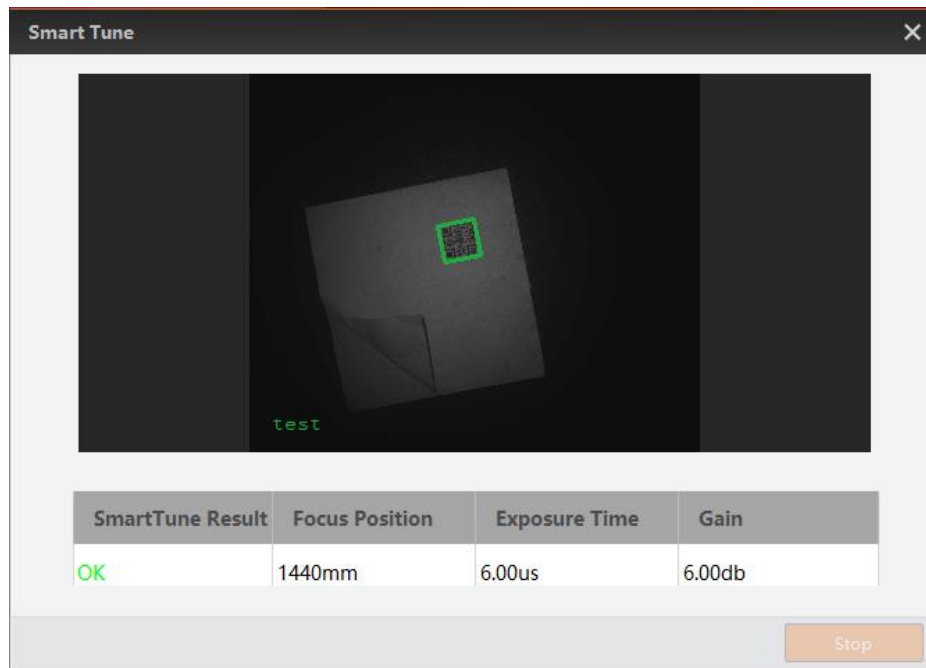


Figure 8-10 Smart Tune Start

4. (Optional) View smart tune process via **Tune Status**.
5. (Optional) Click **Execute** in **Stop Tune** to stop smart tune process.
6. (Optional) Refer to sections [Set Auto Focus](#) and [Set Self-Adaptive Adjustment](#) to set focus and self-adaptive adjustment.

8.3.7 Set Auto Focus

The device supports the auto focus function according to the code position in the field of view. Currently, two types of auto focus are supported, including global focus and ROI focus.

Note

Make sure that the device's running mode is test before performing focus, and switch to the normal running mode after the focus is completed.

Global Focus

The global focus allows you to adjust lens focus in a global field of view just by once.

Steps

1. Go to **Image Settings** → **Focus Param** → **Focus Mode Selector**, and select **Whole Area Focus**.

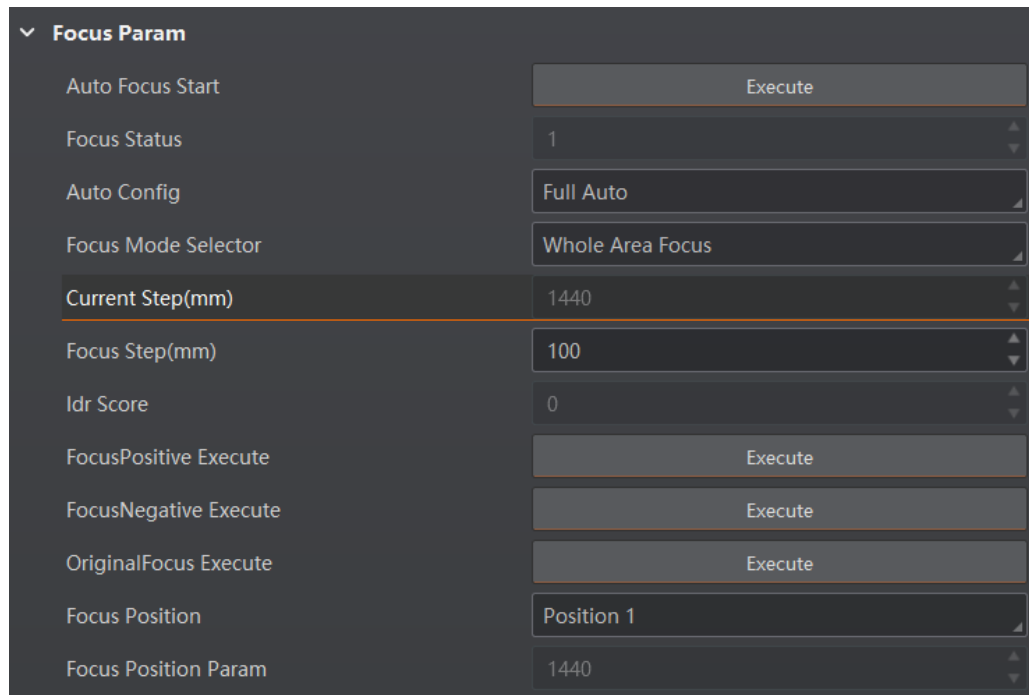


Figure 8-11 Global Focus

2. Click  in the live view window, and click it again to stop acquisition and make sure there is an image in the window.
3. Select the focus mode in **Auto Config**:
 - **Full Auto**: In this mode, the device will automatically change parameters like focus position, exposure, gain, Gamma and light source when adjusting focus.
 - **Motor Only**: In this mode, the device will change focus position only when adjusting focus.
 - **Auto and Restore**: In this mode, the device will automatically change parameters like focus position, exposure, gain, Gamma and light source when adjusting focus, and keep focus position and restore other parameters after completing focus adjustment.
4. Click **Execute** in **Auto Focus Start**, and the device starts to adjust focus automatically.

 Note

Focus-related parameters cannot be configured during auto focus process. After the auto focus is finished, parameters can be configured again.

5. (Optional) Select the position parameter from **Focus Position**.
6. (Optional) View the score in **Idr Score** after the auto focus is finished.

ROI Focus

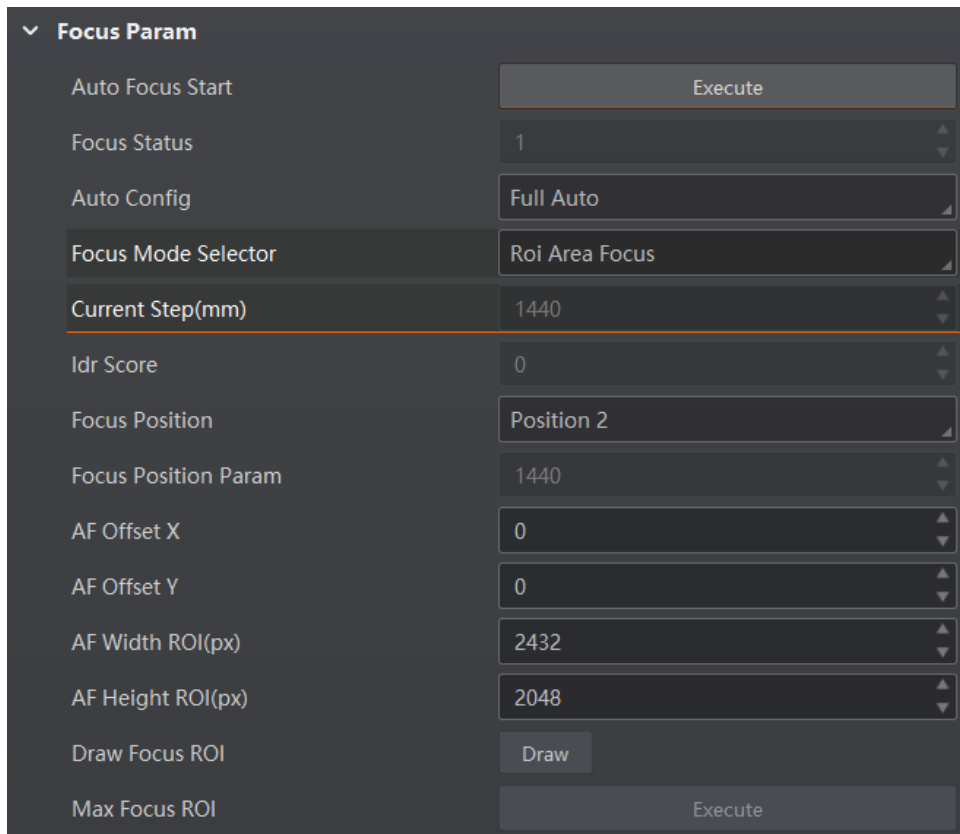
The ROI focus allows you to adjust lens focus in the ROI by drawing specific area.

Note

The ROI focus is applicable to the scenario where multiple codes with different depth of fields are existed.

Steps

1. Go to **Image Settings** → **Focus Param** → **Focus Mode Selector**, and select **ROI Area Focus**.



Focus Param	
Auto Focus Start	Execute
Focus Status	1
Auto Config	Full Auto
Focus Mode Selector	Roi Area Focus
Current Step(mm)	1440
Idr Score	0
Focus Position	Position 2
Focus Position Param	1440
AF Offset X	0
AF Offset Y	0
AF Width ROI(px)	2432
AF Height ROI(px)	2048
Draw Focus ROI	Draw
Max Focus ROI	Execute

Figure 8-12 ROI Focus

2. Click  in the live view window, and click it again to stop acquisition and make sure there is an image in the window.
3. Click **Draw** in **Draw Focus ROI**, and draw ROI by dragging the mouse in live view window.

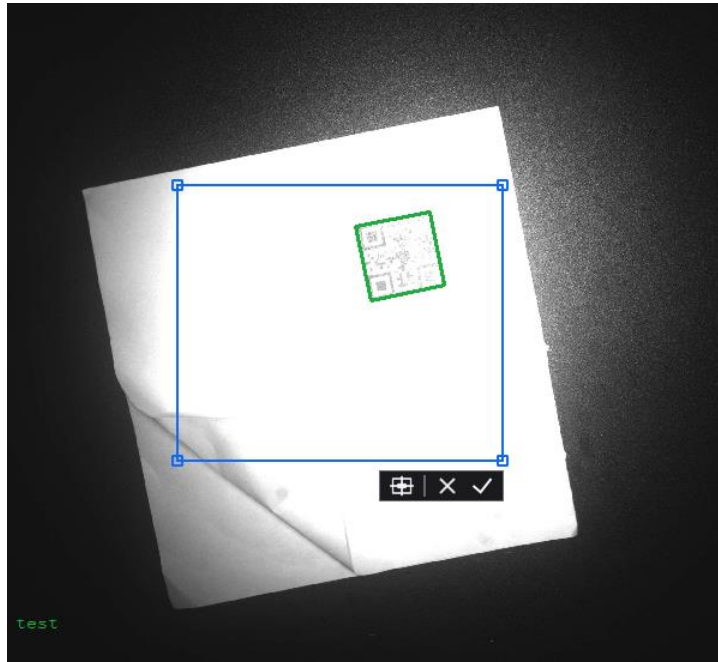


Figure 8-13 Draw Focus ROI Area

4. (Optional) Set the following parameters to adjust ROI size and position.
 - **AF Offset X**: It is X coordinate of the upper-left corner in ROI where you execute auto focus.
 - **AF Offset Y**: It is Y coordinate of the upper-left corner in ROI where you execute auto focus.
 - **AF Width ROI(px)**: It refers to the width in ROI where you execute auto focus.
 - **AF Height ROI(px)**: It refers to the height in ROI where you execute auto focus.
5. (Optional) Click **Execute** in **Max. Focus ROI** to have a global focus.
6. (Optional) Repeat Step 3 if you want to set multiple ROIs.
7. Refer to Step 3 to Step 6 in global focus to set auto focus.

8.3.8 Set Fast Focus

The device with ToF function is able to achieve fast focus and is suitable for the scene with the focus speed requirement. In the mobile scene, the device can adjust focus in real time according to the depth of field of the object.

Note

Only device with liquid lens and ToF function supports fast focus settings.

Steps

1. Right click the device in **Device Connection**, and click **Feature Tree**.
 2. Go to **Focus Param**, and enable **Fast Focus Enable**.
 3. Set **ToF Tolerance** as ToF fast focus distance threshold.
-

Note

The device starts adjusting focus when ToF changing range exceeds configured **ToF**

Tolerance.

4. View current ToF distance via **ToF Distance**.

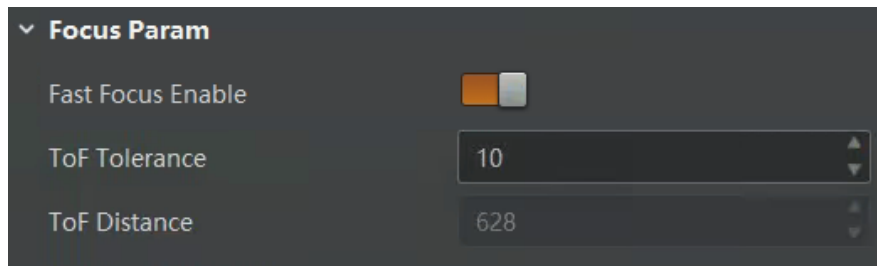


Figure 8-14 Set Fast Focus

8.3.9 Set Self-Adaptive Adjustment

The function of self-adaptive adjustment can automatically adjust exposure, gain, code type, light source, and other parameters to have a better code reading effect.



Note

The function and parameters of self-adaptive adjustment may differ by device models.

Before You Start

Make sure you have connected the device to the client software and have stopped acquisition.

Steps

1. Go to **Image Settings** → **SelfAdapt Param**.
2. Select **Adjust Source** according to actual demands.
 - **Default Param**: It adjusts the default parameters.
 - **Polling Param**: It adjusts parameters configured in polling. After **Polling Param** is selected as **Adjust Source**, you should select a polling parameter group from **Polling Param Index** and enable or disable **Focus Enable**.

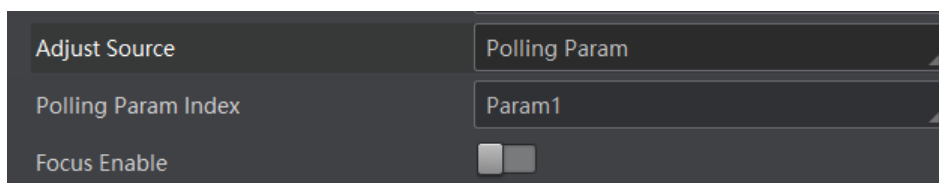


Figure 8-15 Polling Parameter

3. (Optional) Set **Exposure Max** or **Gain Max** according to actual demands.
 - **Exposure Max**: It sets the max. exposure during the self-adaptive adjustment.
 - **Gain Max**: It sets the max. gain during the self-adaptive adjustment.
4. (Optional) Set self-adaptive code type in **Code Type Mode**.
 - **Code SelfAdapt**: All code types added in field of view will be self-adaptive.

- **1D Code:** 1D code types added in field of view will be self-adaptive.
 - **2D Code:** 2D code types added in field of view will be self-adaptive.
 - **Stack Code:** Stacked code types added in field of view will be self-adaptive.
5. (Optional) Set light source parameters in **Lighting Mode**.
- **Light Adapt:** The client software will select the best one from all lighting options during the self-adaptive adjustment.
 - **All Light Enable:** All light sources will be turned on during self-adaptive adjustment process.
 - **All Light Disable:** All light sources will be turned off during self-adaptive adjustment process.
6. Click **Execute** in **Adjust Start**. The device will automatically acquire images and perform self-adaptive adjustment, and stop acquisition after adjustment is completed.
-

 Note

If the adjustment is completed, the client software displays the spent time and prompts adjustment succeeded, and the exposure and gain are the values configured in the self-adaptive adjustment. If the adjustment failed or is timeout, the client software prompts adjustment failure or timeout.

8.3.10 Set Mirror X

The device supports the mirror X functions.

Go to **Image Settings** → **Other Features** to set **Mirror X** according to actual demands. If the parameter is enabled, the image will be reversed in a horizontal way.

 Note

The **Mirror X** is enabled by default, and it may differ by device models.

8.3.11 Set Test Pattern

Test pattern helps troubleshooting image problems and images in the test pattern are only for test. When exceptions occur in images acquired by the device in real time, you can check if images in the test pattern have similar problems to determine the cause of an exception.

 Note

- The test pattern is available in the test or raw running mode.
 - Specific parameters of this function may differ by device models.
-

Go to **Image Settings** → **Other Features**, and set **Test Pattern** according to actual demands.

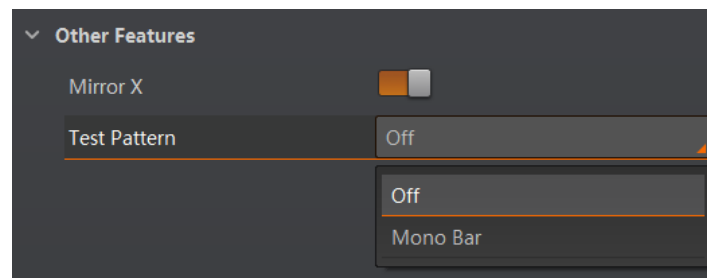


Figure 8-16 Set Test Pattern

8.4 Code Algorithm Settings

The code reader supports reading multiple types of 1D code, 2D code, and stacked codes, and you can add and set code parameters via the client software.

8.4.1 Add Code

Adding code before you set code parameters via the client software. In **Algorithm Settings**, you can add different types of codes according to actual demands.

In **Algorithm Settings**, you can select types of codes to be read, and set the **Number of 1D Code**, **Number of 2D Code**, or **Number of Stack Code** according to actual demands.

Note

- For different models of the device, the specific parameters may differ, and the actual device you purchased shall prevail.
 - The number of selected symbologies and codes may affect the code recognition time. More symbologies or more codes selected may consume more time to recognize codes in the image. Please select code according to the actual demands.
 - The code reader may output actual code quantity when the actual code quantity is less than the code quantity set in the client software.
-

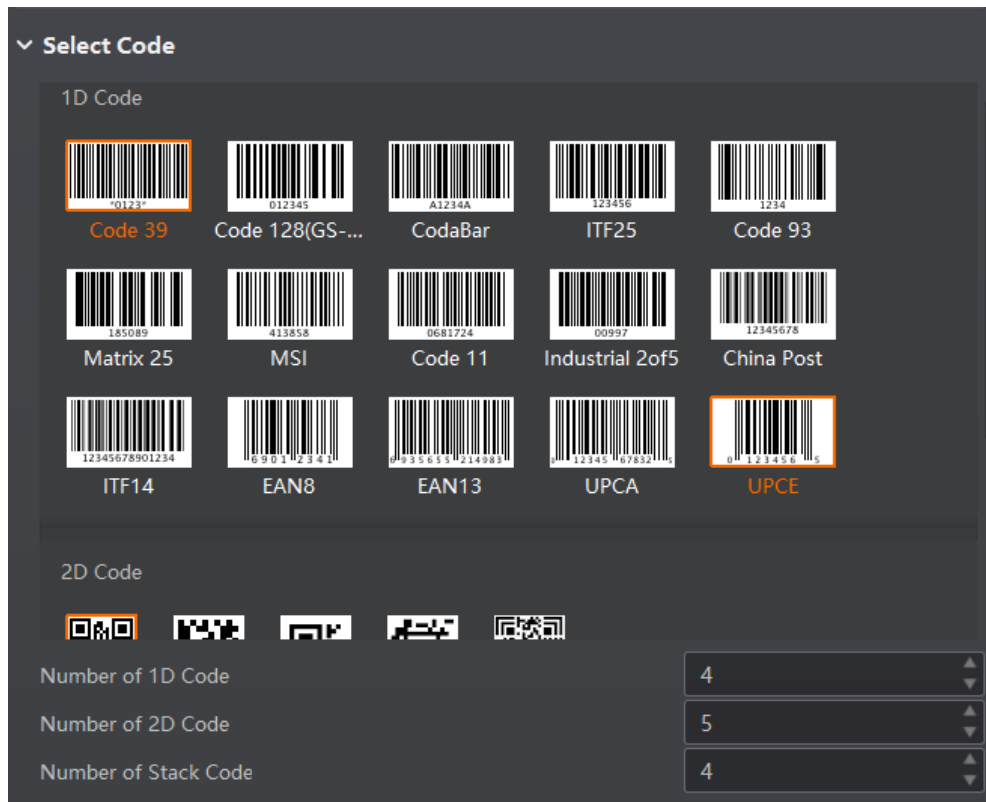


Figure 8-17 Add Codes

8.4.2 Set Code Reading ROI

Algorithm ROI (Region of Interest) allows the device to execute algorithms and read codes on the specific area you selected, improving code reading efficiency.

Currently, multiple ROIs can be configured, and the device outputs codes according to the ROI No. (e.g. Region 1, Region 2, and Region 3...) in turn. The client software supports drawing single group of ROI and drawing ROI via chessboard.

Note

- If no code is recognized in the algorithm ROI, the device will output “noread”.
- Before drawing ROIs, make sure that there is an image in the live view window after stopping preview.
- If no algorithm ROI is enabled, the full screen is the algorithm ROI by default.
- This function may differ by device models.

Draw Single Group of ROI

Steps

1. Go to **Algorithm Settings**, and find **Algorithm ROI**.
2. Click **Draw** in **Draw ROI** to draw the ROI in the live view window.

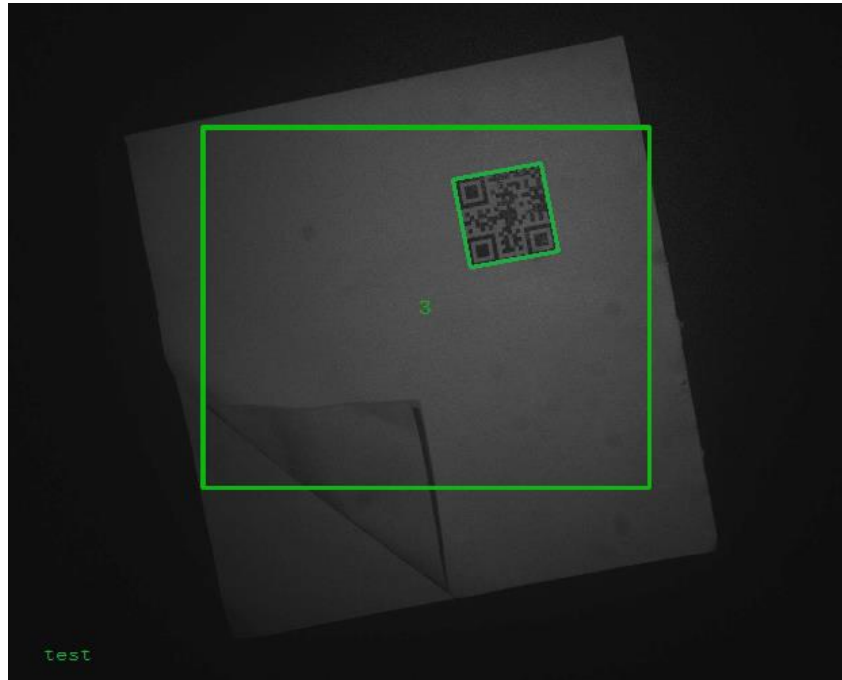


Figure 8-18 Draw ROI

3. (Optional) Repeat the above step to draw multiple ROIs according to actual demands.

Note

The client software only parse codes in the ROI you drawn.

4. (Optional) Set other ROI-related parameters according to the actual demands.
 - **ROI Index:** It indicates different ROIs and ranges from 0 to 149 corresponds 1 to 150 ROIs.
 - **AlgoRegionWidth:** It refers to the width in algorithm ROI.
 - **AlgoRegionHeight:** It refers to the height in algorithm ROI.
 - **AlgoRegionLeftX:** It refers to the X coordinate of the upper-left corner in algorithm ROI.
 - **AlgoRegionLeftY:** It refers to the Y coordinate of the upper-left corner in algorithm ROI.

ROI Index	3
AlgoRegionWidth	979
AlgoRegionHeight	792
AlgoRegionLeftX	469
AlgoRegionLeftY	709

Figure 8-19 ROI Parameters

5. (Optional) Click **Execute** in **Restore Max. Algorithm ROI** to restore the ROI to the full screen.
6. (Optional) Click **Execute** in **Clear All ROI** to delete all ROIs.
7. (Optional) Right-click the ROI and click **Delete** to delete the selected ROI.

8. (Optional) Enable **ROI Link IO Enable** in **Algorithm Control**, and there will be prompts by the output device when codes are not read in any ROI.
-

 Note

Make sure that the output device is connected when using this function.

Draw ROI via Chessboard

Steps

1. Go to **Algorithm Settings**, and find **Algorithm ROI**.
2. Click **Execute** in **Chessboard ROI**, set parameters, and click **OK** after setting.

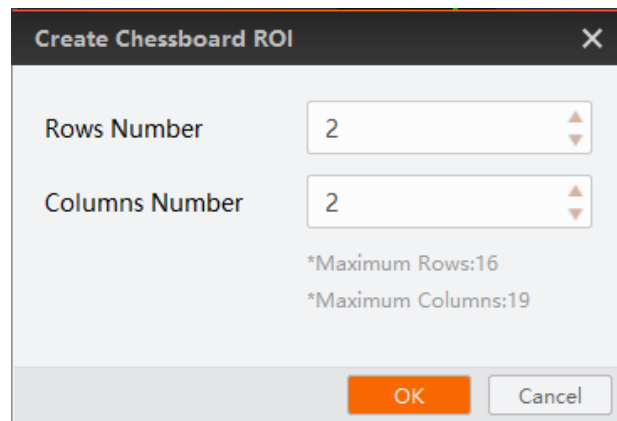


Figure 8-20 Create Chessboard ROI

3. (Optional) Click  to restore the ROI to full screen, and click  to clear all ROIs.
4. Click  after creating ROI, and the red frame becomes green as shown below.

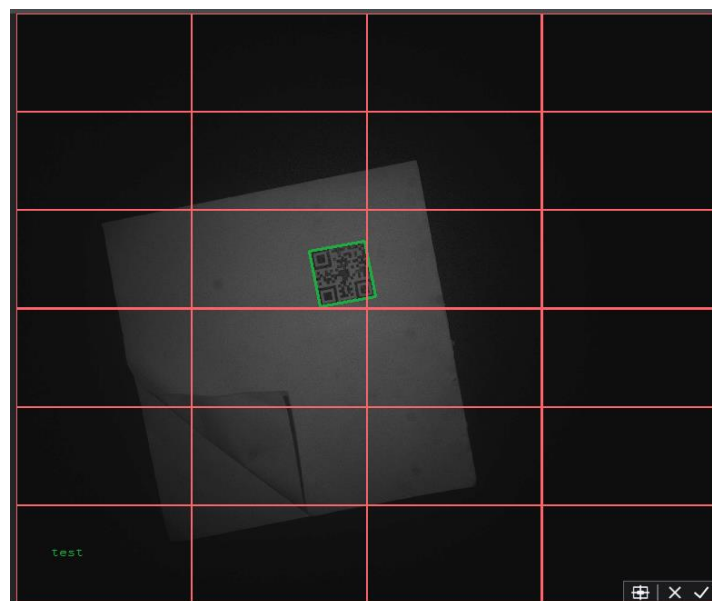


Figure 8-21 Draw ROI via Chessboard

5. Repeat other optional steps mentioned in drawing single group of ROI.
6. (Optional) Enable **ROI Link IO Enable** in **Algorithm Control**, and there will be prompts by the output device when codes are not read in any ROI.

 Note

- The figures above are for reference only. Refer to the actual conditions.
 - When no ROIs are enabled, the current ROI defaults to full screen.
 - When some ROIs are enabled, the disabled ROI is located at the top-left corner (0, 0) with a size of 128 × 128 pixels.
-

8.4.3 Set Algorithm Parameter

In **Algorithm Parameter**, select **1DCode**, **2DCode** or **StackCode** as **Arithmetic Type**, and then you can set the related parameters.

 Note

- You should have selected at least one type of 1D code, 2D code or stacked code.
 - For different models of the device, the specific parameters may differ, and the actual device you purchased shall prevail.
-

Set 1D Code

Code Color

It defines the readable code color. **WhiteCodeOnBlackWall** means that the client software can recognize the white code with black background. **BlackCodeOnWhiteWall** means that the client software can recognize the black code with white background. **Adaptive** means that the device can recognize both types of codes mentioned above. However, the reading time will be longer compared with the above two modes.

Code 39 Check

Enable this parameter if Code 39 uses the parity bit.

 Note

You need to select **Code 39** in **Select Code**.

ITF 25 Check

Enable this parameter if ITF 25 uses the parity bit.

 Note

You need to select **ITF 25** in **Select Code**.

Code Quality Enable

If it is enabled, the client software will judge the quality of 1D code and output overall grade. Currently, this parameter is only applicable to Code 39 and Code 128.

Code Score Enable

If it is enabled, the client software will evaluate the code reading environment for 1D code and output code score.

GS1 Format Analysis

If it is enabled, raw data strings from codes will be parsed into structured data fields with clear meanings; when disabled, the unprocessed raw material will be output.

Set 2D Code

QR Distortion Correction

If the QR code or DM code is distorted, you can enable this parameter to improve code recognition rate. The parameter is disabled by default.

DM Code Type

It includes **All**, **ECC140**, and **ECC200**.

2D Code Quality Enable

If it is enabled, the client software will judge the quality of 2D code and output overall grade. Currently, this parameter is only applicable to DM code and QR code.

Code Score Enable

If it is enabled, the client software will evaluate the code reading environment for 2D code and output code score.

GS1 Format Analysis

If it is enabled, raw data strings from codes will be parsed into structured data fields with clear meanings; when disabled, the unprocessed raw material will be output.

Set Stacked Code

Code Score Enable

If it is enabled, the client software will evaluate the code reading environment for stacked code and output code score.

8.4.4 Set Code Quality Evaluation

The code quality evaluation function judges the quality of codes and outputs overall grade. Currently, only 1D code and 2D code support code quality evaluation.

Note

- The function of code quality evaluation may differ by device models.
- In test running mode, this function is enabled by default. In normal mode, you need to enable it manually.

- This function is also supported for multiple codes in the field of view.

Set 1D Code Quality Evaluation

The 1D code quality evaluation function uses the ISO15416 standard to judge the quality of codes and output overall grade. Currently, this function is only applicable to Code 39, Code 128, ITF25, EAN8, EAN13, UPCA, and ITF14.

Note

Make sure that the device's running mode is Normal.

Steps

1. Go to **Algorithm Settings** → **Algorithm Parameter**, and select **1DCode** as **Arithmetic Type**.
2. Enable **Code Quality Enable**.
3. Enable different quality evaluation standards according to actual demands.

Table 8-6 1D Code Quality Evaluation Standards

Parameter	Description
Decodability	It evaluates whether the code has enough basic information to be decoded.
Symbol Contrast	It evaluates the difference between the max. brightness value and the min. brightness value of the code area.
Modulation	It evaluates the degree of change in terms of brightness.
Edge Determination	It evaluates how well the number of edges read by the code matches the configured number of edges.
Minimum Reflectance	It evaluates the ratio of the min. brightness value to the max. brightness value.
Minimum Edge Contrast	It evaluates the min. value of the reflectivity difference of the strip connecting the spaces.
Decode Enable	It evaluates whether the code recognition is successful or not.
Defects	It evaluates codes or spaces for defects or dirt.

4. Set the evaluation value for A/B/C/D grade according to actual demands.

Note

- If the actual code reading value of the device is greater than the grade A evaluation value, the evaluation standard is grade A.
- If the actual code reading value is between grade A and grade B, the evaluation standard is grade B.

- If the actual code reading value is between grade B and grade C, the evaluation standard is grade C.
 - If the actual code reading value is between grade C and grade D, the evaluation standard is grade D.
 - If the actual code reading value is lower than the D grade, the evaluation standard is F grade.
 - The client software selects the worst grade among all the evaluation standards as the grade judgment result of the code. The A grade means that the code quality is best, and F grade means that code quality is worst.
-

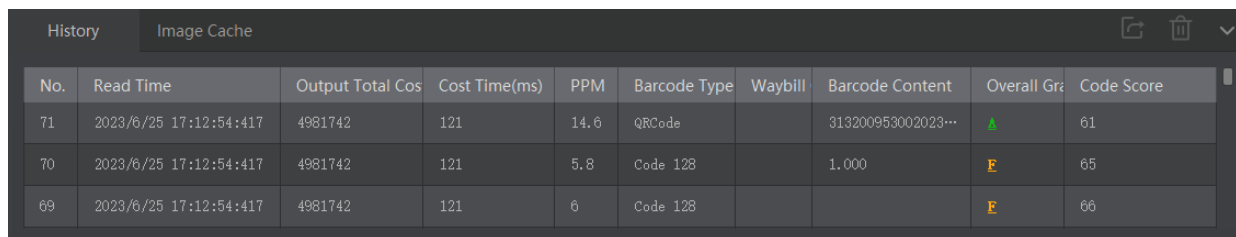
5. (Optional) Set **Quality1DMaxNum** to configure the number of codes to be evaluated. If the actual number of codes exceeds the configured value, the later codes will not be evaluated.

6. (Optional) Go to **Feature Tree** → **Code Algorithm Params**, and select **1D Rating Standard**.

Note

For example, if **1D Rating Standard** is **C**, and then the client software will output codes with A/B/C grade and codes with D/F will be filtered.

7. Click  to start acquisition, and the client software will display the overall code quality in the history record area.



No.	Read Time	Output Total Cos	Cost Time(ms)	PPM	Barcode Type	Waybill	Barcode Content	Overall Gr	Code Score
71	2023/6/25 17:12:54:417	4981742	121	14.6	QRCode		313200953002023...		61
70	2023/6/25 17:12:54:417	4981742	121	5.8	Code 128		1.000	F	65
69	2023/6/25 17:12:54:417	4981742	121	6	Code 128			F	66

Figure 8-22 Overall Code Quality

Set 2D Code Quality Evaluation

The 2D quality evaluation function uses the ISO15415 standard to judge the quality of codes and output overall grade.

Note

- The specific parameters may differ by device models and firmware versions.
 - Make sure that the device's running mode is Normal, and QR Code or Data Matrix is selected.
-

Steps

1. Go to **Algorithm Settings**, and select **2DCode** as **Arithmetic Type**.
 2. Enable **2D Code Quality Enable**.
 3. Set **Iso Edition**, including Iso15415 and Iso29158
 - Iso15415 is applicable to the quality evaluation for label 2-dimensional codes.
-

- Iso29158 is applicable to the quality evaluation for DPM format 2-dimensional codes.
4. Set the evaluation value for A/B/C/D grade according to actual demands.
- If the actual code reading value is greater than the grade A evaluation value, the evaluation standard is grade A.
 - If the actual code reading value is between grade A and grade B, the evaluation standard is grade B.
 - If the actual code reading value is between grade B and grade C, the evaluation standard is grade C.
 - If the actual code reading value is between grade C and grade D, the evaluation standard is grade D.
 - If the actual code reading value is lower than the grade D evaluation value, the evaluation standard is grade F.
 - The client software selects the worst grade among all the evaluation standards as the grade judgment result of the code. The A grade means that the code quality is best, and F grade means that code quality is worst.
5. Click  to start acquisition, and the client software will display the overall code quality in the history record area.

8.4.5 Set Code Score

The code score function evaluates the code-reading environment for codes and outputs code score.

Note

- The function of code score may differ by device models.
 - In test mode, this function is enabled by default. In normal mode, you need to enable it manually.
 - The code score is determined by two factors including image quality and print quality of codes. The range of code score is between 0 and 100, and the higher the score, and easier the code can be read.
-

Steps

1. Go to **Algorithm Settings**, and enable **Code Score Enable**.

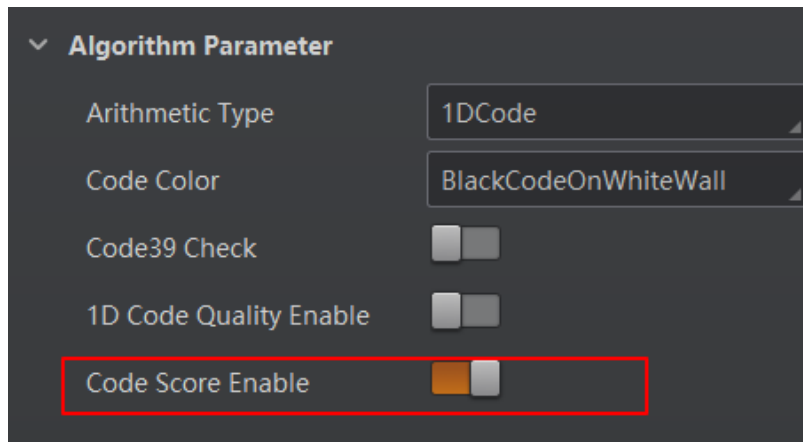


Figure 8-23 Enable Code Score Enable

2. Click  to start acquisition, and the client software will display specific code score in the history record area.

No.	Read Time	Output Total Cos	Cost Time(ms)	PPM	Barcode Type	Waybill	Barcode Content	Overall Gr	Code Score
134	2023/6/25 17:13:38:344	5025673	107	15	QRCode		313200953002023...	▲	62
133	2023/6/25 17:13:38:344	5025673	107	5.8	Code 128		1.000	E	64
132	2023/6/25 17:13:38:344	5025673	107	5.9	Code 128			E	66

Figure 8-24 Code Score

3. (Optional) If the code score is low, go to **Image Settings**, and adjust parameters such as exposure time, gain, Gamma, and light source.

Note

If the code score is still low after adjusting, the code may have poor printing quality.

8.5 Signal Input Settings

The input settings allow you to configure the trigger-related parameters. You can enable trigger mode to let the acquisition of image data occur only when the trigger source is generated.

8.5.1 Set Trigger Mode

The device has 2 types of trigger mode: Internal trigger mode and external trigger mode.

- **Internal Trigger Mode:** The device acquires images via its internal signals.

- **External Trigger Mode:** The device acquires images via external signals like software signal and hardware signal. The trigger source of external trigger mode includes software, TCP, UDP, etc.

8.5.2 Enable Internal Trigger Mode

In internal trigger mode, the device acquires images via its internal signals. You have 2 methods to enable the internal trigger mode:

- Click **I/O Control Settings** → **Input** → **Trigger Mode**, and select **Off** as **Trigger Mode**.
- In the live view page, click  to enable the internal trigger mode.

8.5.3 Enable External Trigger Mode

In external trigger mode, the device acquires images via external signals like software signal and hardware signal. You have 2 methods to enable the external trigger mode:

- Click **I/O Control Settings** → **Input** → **Trigger Mode**, and select **On** as **Trigger Mode**.
- In the live view page, click  to enable the external trigger mode.

Set and Execute Software Trigger Mode

In software trigger, the software sends trigger signal to the device to acquire images.

Steps

1. Click **I/O Control Settings** → **Input** → **Trigger Mode**.
 2. Select **On** as **Trigger Mode**.
 3. Select **Software** as **Trigger Source**.
 4. Click **Execute** in **Trigger Source** to send trigger commands.
- You can also enter **Auto Trigger Time**, and then enable **Enable Auto Trigger** to let the client software automatically send trigger signal to device according to the interval you set.

Set and Execute Hardware Trigger Mode

Steps

1. Go to **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select the specific line as **Trigger Source** according to the actual demands.
4. Set **Debounce Time** and **Trigger Activation** according to the actual demands.

Note

- When selecting **Rising Edge** or **Falling Edge** as **Trigger Activation**, you can set **Trigger Delay**.
 - When selecting **Level High** or **Level Low** as **Trigger Activation**, you can set **Start Delay Time** and **End Delay Time**.
-

Note

- **Trigger Delay:** The trigger delay function allows the device to add a delay between the receipt of trigger signal and the moment the trigger becomes active. It is 0 by default and the unit is μs . The sequence diagram of trigger delay is shown below.

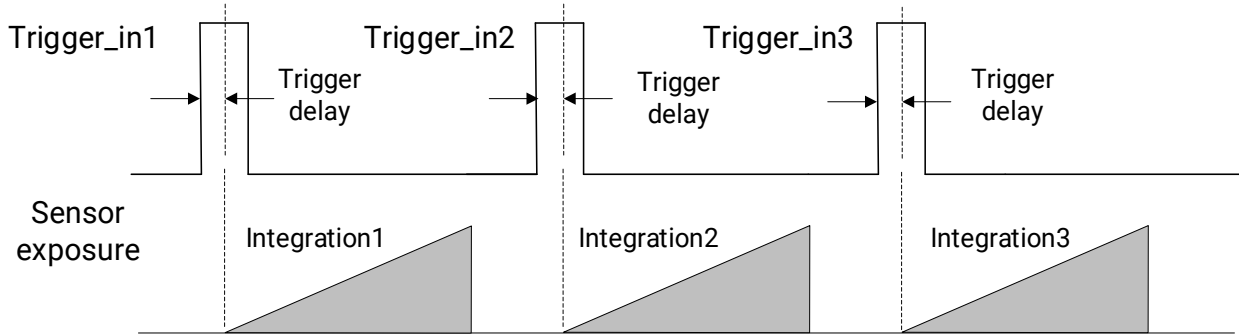


Figure 8-25 Sequence Diagram of Trigger Delay

- **Trigger Debounce:** The trigger debounce function allows the device to filter out unwanted short external trigger signal that is input to the device. The sequence diagram of trigger delay is shown below.

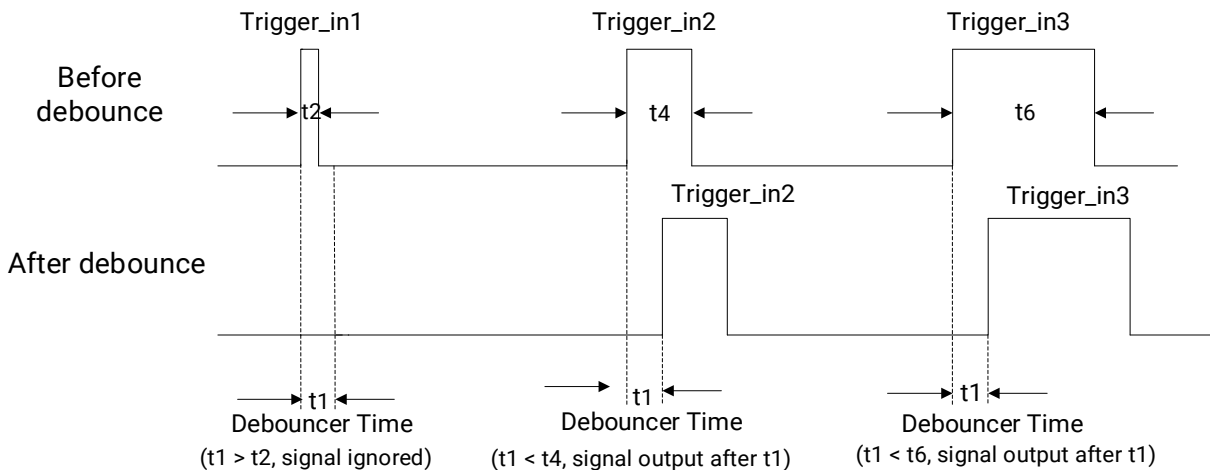


Figure 8-26 Sequence Diagram of Trigger Debounce

- **Trigger Cache:** The trigger cache function allows the device to save and process new signal during trigger stage, and the device can save and process four trigger signals at most.
For example, if the device receives the 2nd trigger signal when it is processing the 1st trigger signal, and the result will be different depending on whether **Trigger Cache** is enabled or not.
 - The 1st trigger signal will be ended and the 2nd trigger signal be processed if **Trigger Cache** is disabled.

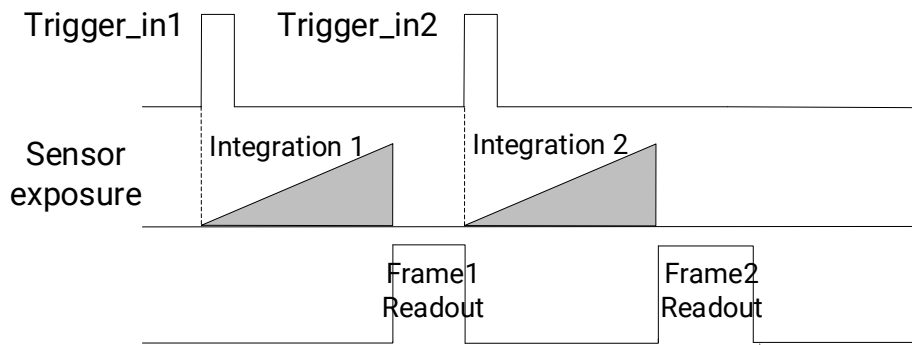


Figure 8-27 First Frame Ended

- o The 2nd trigger signal will be saved if **Trigger Cache** is enabled.
If the 1st frame image's exposure time of the 2nd trigger signal is not earlier than the device's last frame creation time of the 1st trigger signal, the 2nd trigger signal's 1st frame image is created normally.

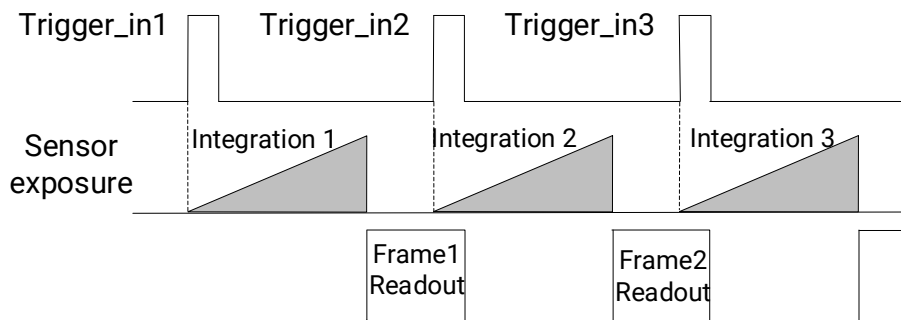


Figure 8-28 Second Frame Created Normally

If the 1st frame image's exposure time of the 2nd trigger signal is earlier than the device's last frame creation time of the 1st trigger signal, the device will delay this exposure time, making sure that this exposure time is not earlier than the device's last frame creation time of the 1st trigger signal.

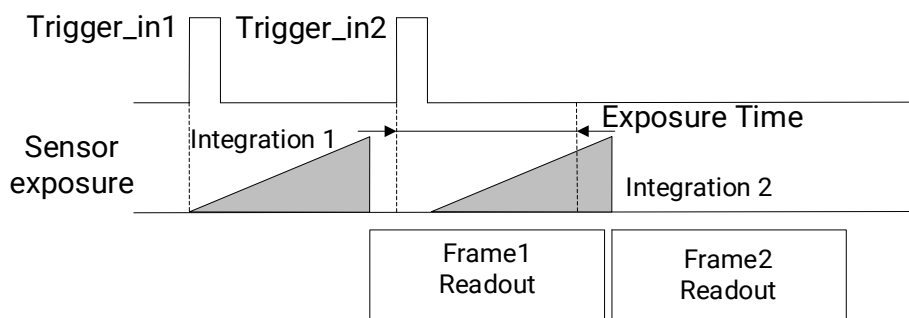


Figure 8-29 Sequence Diagram

The three sequence diagrams above use rising edge as trigger activation.

Set and Execute Counter Trigger Mode

Counter specifies that the trigger source will be generated after the set number of valid signals appears. For example, if you set the **Count Number** to **3**, the trigger source will be generated after 3 signals appear.

Steps

1. Go to **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **Counter 0** as **Trigger Source**.
4. Set **Trigger Delay**, **Count Number**, **Count Source**, and **Trigger Activation**.

Set and Execute TCP Server Trigger Mode

TCP start specifies the TCP server as the source for the trigger signal. When the server receives the specified string text, the trigger signal will be output.

Steps

1. Go to **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **TCP Start** as **Trigger Source**.
4. Set **Fuzzy Trigger**, **TCP Server Trigger Port**, **TCP Server Trigger Text Format**, **TCP Server Start Trigger Text**, **TCP Server Return Data to Trigger Port**, **TCP Server Auto Reconnect**, and **Continuous Command Triggering** according to the actual demands.

Set and Execute UDP Trigger Mode

UDP start specifies the UDP server as the source for the trigger signal. When the server receives the specified string text, the trigger signal will be output.

Steps

1. Go to **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **UDP Start** as **Trigger Source**.
4. Set **Trigger Delay**, **UDP Trigger Port**, **UDP Trigger Text Format**, **UDP Start Trigger Text**, **Fuzzy Trigger**, and **Continuous Command Triggering** according to the actual demands.

Set and Execute Serial Port Trigger Mode

Serial start specifies the serial port as the source for the trigger signal. When the serial port receives the specified string text, the trigger signal will be output.

Steps

1. Go to **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **Serial Start** as **Trigger Source**.

4. Set **Trigger Delay**, **Serial Baudrate**, **Serial Data Bits**, **Serial Parity**, **Serial Stop Bits**, **Serial Trigger Text Format**, **Serial Start Trigger Text**, **Fuzzy Trigger**, and **Continuous Command Triggering** according to the actual demands.

Set and Execute Self Trigger Mode

Self trigger allows you to trigger the device according to the trigger period you configured.

Steps

1. Click **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **Self Trigger** as **Trigger Source**.
4. Set **Self Trigger Period** and **Self Trigger Count** according to the actual demands.

Note

- If the self-trigger count is set to 0, it means that it can be triggered indefinitely until the execution of self-trigger stops.
 - The self-trigger time shall be set to be greater than the reciprocal of the actual frame rate.
-

Set and Execute Main Sub Mode

When the main code reader is triggered, the trigger signals will be sent to the sub code readers.

Steps

1. Click **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **Main Sub** as **Trigger Source**.
4. Set **Trigger Delay** and **Trigger Cache** according to the actual demands.

Set and Execute TCP Client Start Mode

The external device sends TCP commands as the TCP client to the code reader to acquire images.

Steps

1. Click **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **TCP Client Start** as **Trigger Source**.
4. Set **TCP Dst Trigger IP/Port**, **TCP Client Trigger Text Format**, **TCP Client Start Trigger Text**, **Fuzzy Trigger**, and **Continuous Command Triggering** according to the actual demands.

Set and Execute Brightness Mode

When the brightness of the field of view changes, the code reader is triggered to acquire images and output code information automatically. The code reader monitors the change of image brightness value in real time and starts code reading when the change exceeds the configured sensitivity threshold.

Steps

1. Click **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **Brightness** as **Trigger Source**.
4. Set **Brightness Sensitivity**, **Brightness Unrespond Time**, and **Brightness Timeout**, according to the actual demands.

Set and Execute ToF Mode

The code reader is triggered to acquire images and read code based on the distance changes detected by the ToF sensor.



Note

This function is available for the device with ToF sensor.

Steps

1. Click **I/O Control Settings** → **Input** → **Trigger Mode**.
2. Select **On** as **Trigger Mode**.
3. Select **TOF** as **Trigger Source**.
4. Enable **Trigger Cache** according to the actual demands.



Note

Refer to the *IDMVS Client Software User Manual* for the details of all input parameters.

8.5.4 Stop Trigger

The device supports stopping trigger via TCP server, TCP client, UDP, I/O, and serial port. You can also set code reading timeout duration or max. code amount to be read to stop trigger. After a trigger is stopped, the device will not respond to the trigger again.



Note

For specific trigger stopping methods, refer to the actual device you got.

Stop Trigger via TCP Sever

When the TCP server receives the specified string text, the trigger will be stopped.

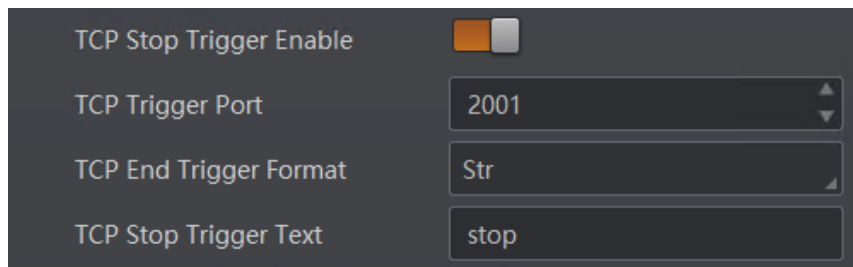
Steps

1. Go to **I/O Control Settings** → **Stop Trigger**.

2. Enable **TCP Stop Trigger Enable**.

3. Set following parameters according to actual demands.

- **TCP Trigger Port:** It is 2001 by default.
- **TCP End Trigger Format:** You can select the text format from the drop-down list, including **Str** and **Hex**.
 - If **Str** is selected, enter the text in string format in the box next to **TCP Stop Trigger Text**.
 - If **Hex** is selected, enter the text in hexadecimal format in the box below **TCP Trigger End String**. If needed, you can click **+** to open the ASCII Cross Reference Table and click a table cell to add the corresponding content to the text box.
- **TCP Stop Trigger Text:** It sets the stop trigger text, and it is **stop** by default.



TCP Stop Trigger Enable	☒
TCP Trigger Port	2001
TCP End Trigger Format	Str
TCP Stop Trigger Text	stop

Figure 8-30 Stop Trigger via TCP Server

Stop Trigger via TCP Client

When the TCP client receives the specified string text, the trigger will be stopped.

Steps

1. Go to **I/O Control Settings** → **Stop Trigger**.

2. Enable **TCP Client End Trigger Enable**.

3. Set following parameters according to actual demands.

- **Tcp Dst Trigger IP:** Set the IP address of the TCP client target server.
- **Tcp Client Trigger Port:** Set the port No. of the TCP client trigger.
- **Tcp Client End Trigger Format:** You can select the text format from the drop-down list, including **Str** and **Hex**.
 - If **Str** is selected, enter the text in string format in the box next to **TCP Stop Trigger Text**.
 - If **Hex** is selected, enter the text in hexadecimal format in the box below **TCP Trigger End String**. If needed, you can click **+** to open the ASCII Cross Reference Table and click a table cell to add the corresponding content to the text box.
- **Tcp Client Stop Trigger Text:** It sets the stop trigger text, and it is **stop** by default.

Tcp Client End Trigger Enable	☒
Tcp Dst Trigger IP	0.0.0.0
Tcp Client Trigger Port	5000
Tcp Client End Trigger Format	Str
Tcp Client Stop Trigger Text	stop

Figure 8-31 Stop Trigger via TCP Client

Stop Trigger via UDP

When the UDP receives the specified string text, the trigger will be stopped.

Steps

1. Go to **I/O Control Settings** → **Stop Trigger**.
2. Enable **UDP Stop Trigger Enable**.
3. Set following parameters according to actual demands.
 - **UDP Trigger Port**: It is 2002 by default.
 - **UDP End Trigger Format**: You can select the text format from the drop-down list, including **Str** and **Hex**.
 - If **Str** is selected, enter the text in string format in the box next to **UDP Stop Trigger Text**.
 - If **Hex** is selected, enter the text in hexadecimal format in the box below **UDP Trigger End String**. If needed, you can click **+** to open the ASCII Cross Reference Table and click a table cell to add the corresponding content to the text box.
 - **UDP Stop Trigger Text**: It sets the stop trigger text, and it is **stop** by default.

UDP Stop Trigger Enable	☒
UDP Trigger Port	2002
UDP End Trigger Format	Str
UDP Stop Trigger Text	stop

Figure 8-32 Stop Trigger via UDP

Stop Trigger via I/O

Stopping trigger via IO allows you to select hardware or software trigger source to stop the device from acquiring images.

Steps

1. Go to **I/O Control Settings** → **Stop Trigger**.
2. Enable **IO Stop Trigger Enable**.

3. Select sources from **LineIn 0/1/2** and **Software Trigger End** as **IO Stop Trigger Selector**.
4. (Optional) Set trigger polarity (rising edge and falling edge) if **LineIn 0/1/2** is selected as **IO Stop Trigger Selector**. If the trigger source of the input signal is the same as that of the trigger stopping via I/O, there is no need to select.
5. (Optional) Click **Execute** in **Software Stop Trigger** to stop trigger if **SoftwareTriggerEnd** is selected as **IO Stop Trigger Selector**.

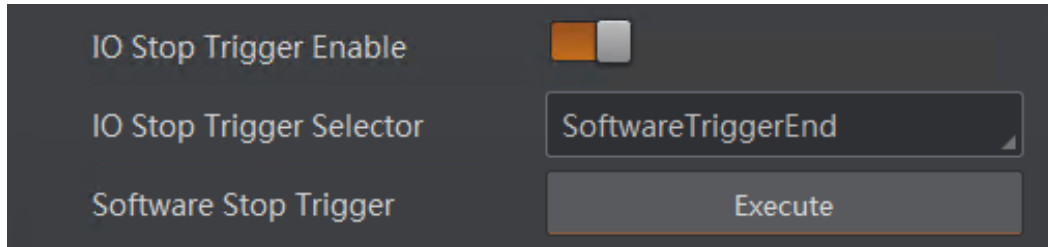


Figure 8-33 Stop Trigger via IO

Stop Trigger via Serial Port

When the specified serial port receives the specified string text, the trigger will be stopped.

Steps

1. Go to **I/O Control Settings** → **Stop Trigger**.
2. Enable **Serial Stop Trigger Enable**.
3. Set following parameters according to actual demands.
 - **Serial End Trigger Format**: When receiving the specified trigger text, the server will output a trigger signal. You can select the text format from **Str** or **Hex**.
 - If **Str** is selected, enter the text in string format in the box next to **Serial Stop Trigger Text**.
 - If **Hex** is selected, enter the text in hexadecimal format in the box below **Serial Trigger Stop String**. If needed, you can click **+** to open the ASCII Cross Reference Table and click a table cell to add the corresponding content to the text box.

Note

Hex is supported only when the data bits of the serial port is 8.

- **Serial Stop Trigger Text**: It sets the trigger text of serial port stop, and it is **stop** by default.
- **Serial Baudrate**: It sets the baud rate of the serial port, and it is 9600 by default.
- **Serial Data Bits**: It sets the data bits of the serial port, and it is 8 by default.
- **Serial Parity**: It sets the parity of the serial port, and it is **No Parity** by default.
- **Serial Stop Bits**: It sets the stop bits of the serial port, and it is 1 by default.

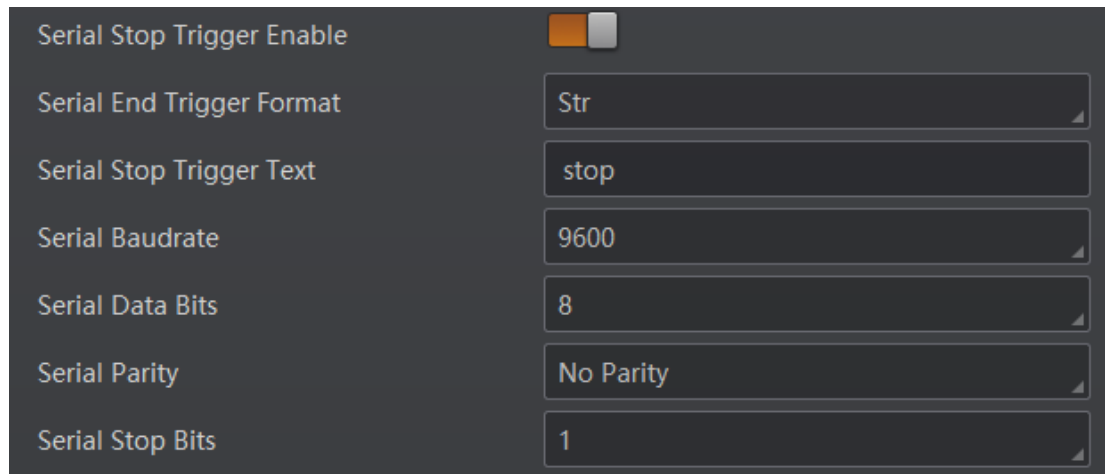


Figure 8-34 Stop Trigger via Serial Port

Stop Trigger via Timeout Duration



TimeOut Stop Trigger Enable is only available when the device running mode is set to Normal and the Trigger Mode is On.

When the trigger time reaches the specified maximum value (ms), the trigger will be stopped.

You can enable **TimeOut Stop Trigger Enable**, and set **Maximum Output Limited Time** according to actual demands.



The range of **Maximum Output Limited Time** is between 0 ms and 10000 ms.

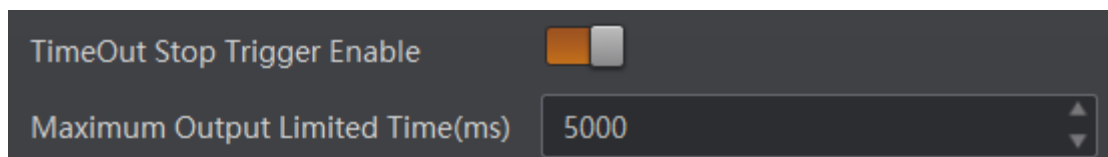


Figure 8-35 Stop Trigger via Timeout Duration

Stop Trigger via Code Number



CodeNum Stop Trigger Enable is only available when the device running mode is set to Normal and the Trigger Mode is On.

This function means that the code quantity output by the device is restricted to the

settings you configured here.

You can enable **CodeNum Stop Trigger Enable**, and set **CodeNum Stop Trigger Min** and **CodeNum Stop Trigger Max** according to actual demands.

Note

- If the output code quantity is smaller than configured **CodeNum Stop Trigger Min**, and the device will output codes continuously.
 - If the output code quantity is smaller than configured **CodeNum Stop Trigger Max**, and the device will stop outputting codes.
 - If the output code quantity is between configured **CodeNum Stop Trigger Min** and **CodeNum Stop Trigger Max**, and the device will read and output codes according to trigger signals.
 - If **CodeNum Stop Trigger Min** is same with **CodeNum Stop Trigger Max**, and the device will stop outputting codes when the number of output codes reaches the configured number.
-

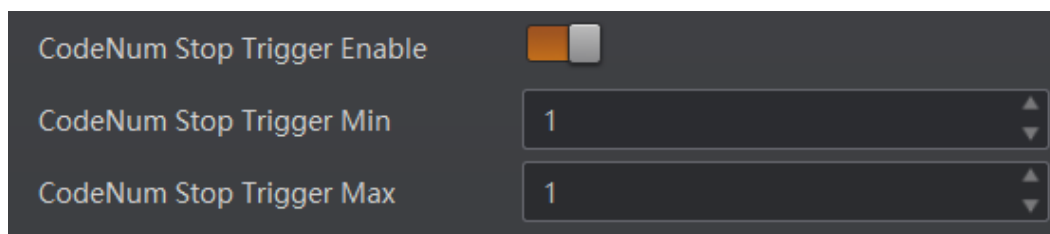


Figure 8-36 Stop Trigger via Code Number

8.6 Signal Output Settings

8.6.1 Select Output Signal

The device's output signal can control external devices like PLC, flashing light, etc. Click **I/O Control Settings** → **Output** → **Line Out Selector** to select output signals.

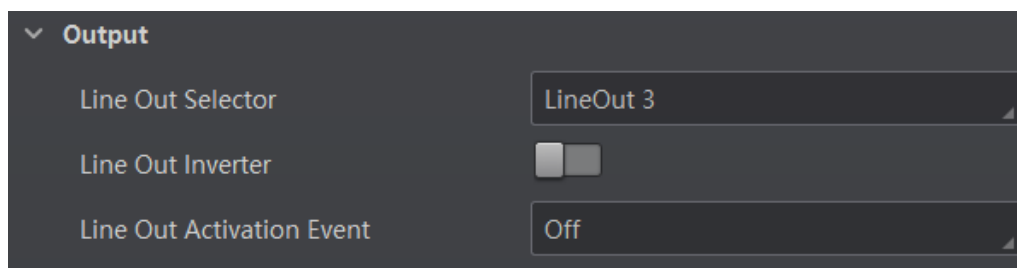


Figure 8-37 Select Output Signal

8.6.2 Set Event Source

Note

The specific event sources may differ by device models and firmware versions.

The device supports outputting different trigger signals according to the event source you select. Click **I/O Control Settings** → **Output** → **Line Out Activation Event** to select event source.

The device supports following event sources.

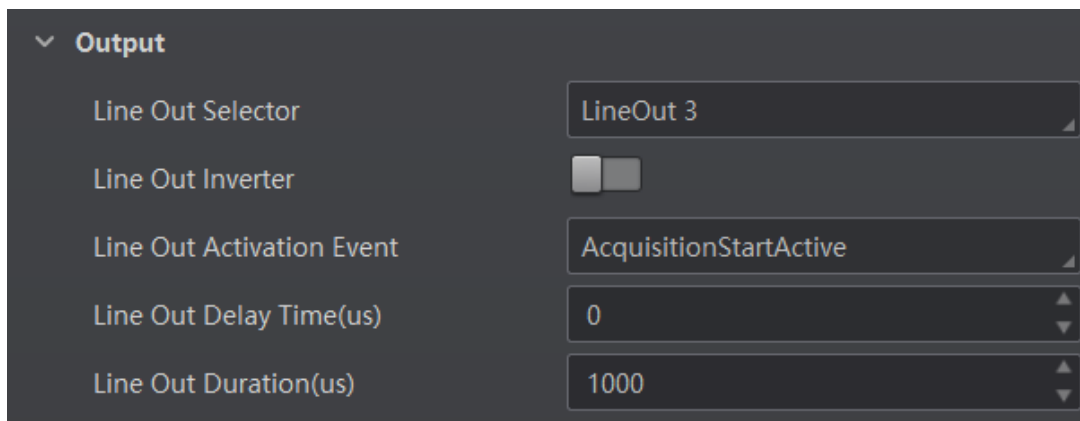
Note

- **Off** refers to no event source.
 - You need to set different parameters when selecting various event sources.
-

Select Acquisition Start Active

If you select **AcquisitionStartActive** as **Line Out Activation Event**, you can set its output delay time and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.



The screenshot shows a settings menu with a dark background. At the top, there is a dropdown arrow and the text 'Output'. Below this, there are five settings:

Setting	Value
Line Out Selector	LineOut 3
Line Out Inverter	☐
Line Out Activation Event	AcquisitionStartActive
Line Out Delay Time(us)	0
Line Out Duration(us)	1000

Figure 8-38 Select Acquisition Start Active

Select Acquisition Stop Active

If you select **AcquisitionStopActive** as **Line Out Activation Event**, you can set its output delay time and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

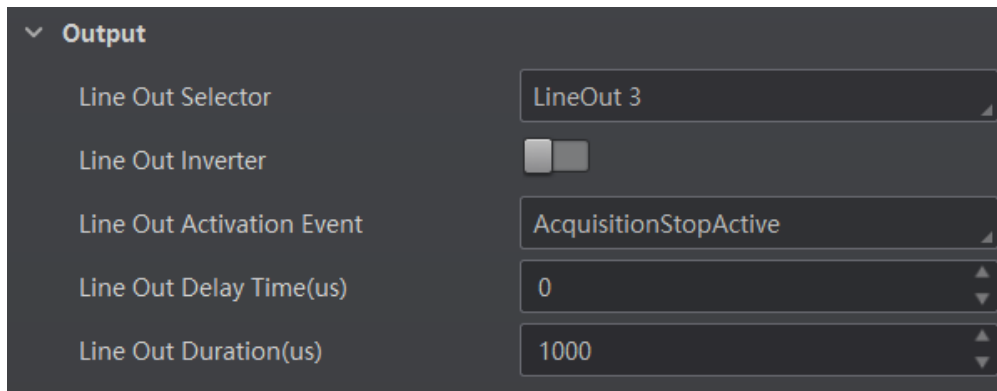


Figure 8-39 Select Acquisition Stop Active

Select Frame Burst Start Active

If you select **FrameBurstStartActive** as **Line Out Activation Event**, you can set its output delay time and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

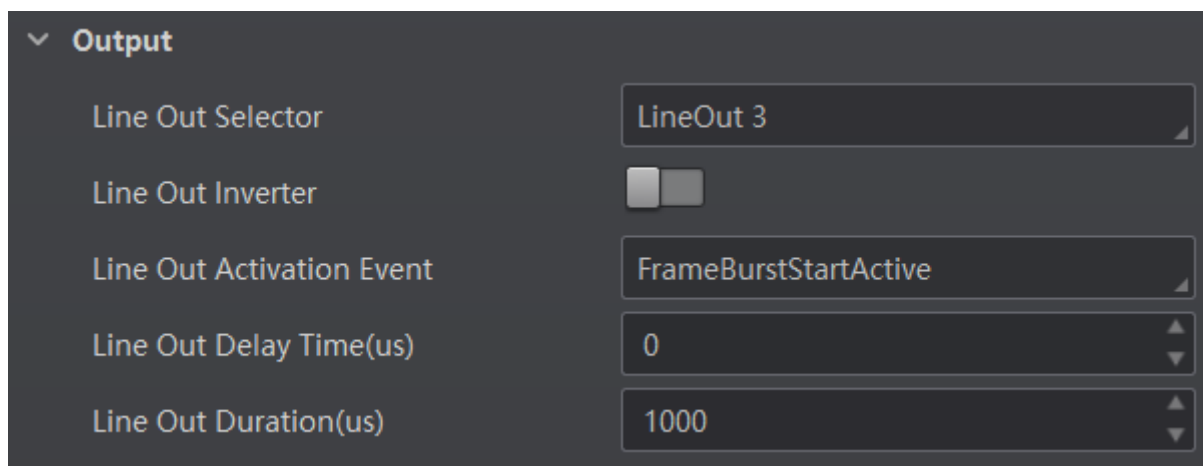


Figure 8-40 Select Frame Burst Start Active

Select Frame Burst Stop Active

If you select **FrameBurstStopActive** as **Line Out Activation Event**, you can set its output delay time and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

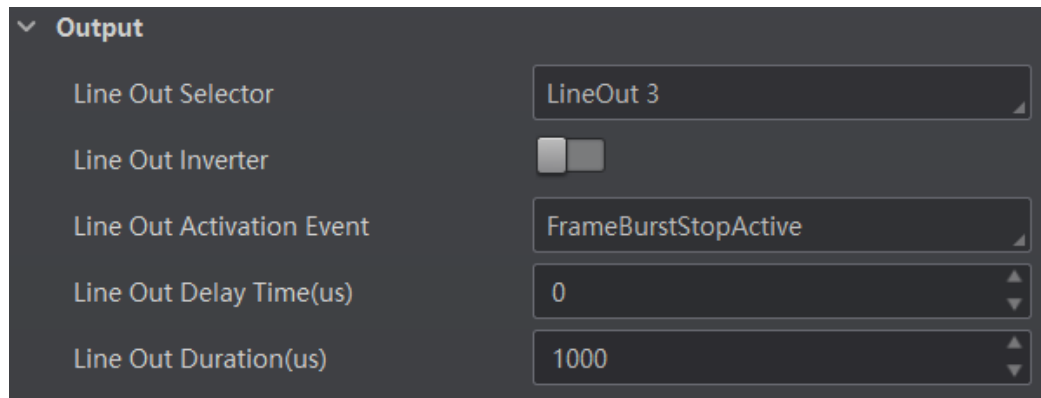


Figure 8-41 Select Frame Burst Stop Active

Select Exposure Start Active

If you select **ExposureStartActive** as **Line Out Activation Event**, you can set its output delay time, duration and advance time.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration Time:** It sets the time duration of the output signal.
- **LineOut Ahead Time:** It sets the advance time of outputting the output signal.

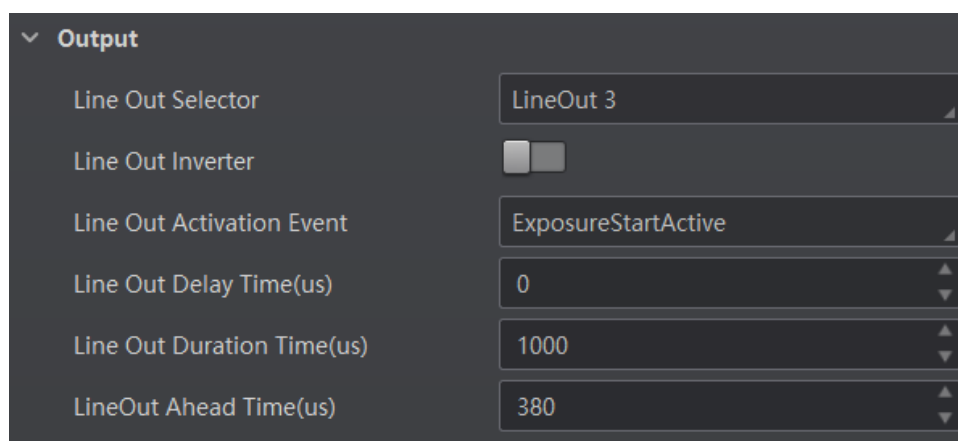


Figure 8-42 Select Exposure Start Active

Select Soft Trigger Active

If you select **SoftTriggerActive** as **Line Out Activation Event**, you can set its output delay time, duration, and execute outputting signal manually.

- **Line Trigger Software:** Click **Execute** in **Line Trigger Software** to output the signal manually.
- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

The screenshot shows a configuration window titled 'Output'. It contains the following settings:

- Line Out Selector:** LineOut 3
- Line Out Inverter:** A toggle switch that is currently turned off.
- Line Out Activation Event:** SoftTriggerActive
- Line Trigger Software:** A button labeled 'Execute'.
- Line Out Delay Time(us):** 0
- Line Out Duration(us):** 1000

Figure 8-43 Select Soft Trigger Active

Select Hard Trigger Active

If you select **HardTriggerActive** as **Line Out Activation Event**, you can set its output delay time, duration, trigger source, and trigger activation.

- **Hardware Trigger Source:** It sets the hardware trigger source.
- **Hardware Trigger Activation:** It sets the trigger activation of input signal, including **Rising Edge** and **Falling Edge**.
- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

The screenshot shows the same configuration window as Figure 8-43, but with different settings for the 'Line Out Activation Event':

- Line Out Selector:** LineOut 3
- Line Out Inverter:** A toggle switch that is currently turned off.
- Line Out Activation Event:** HardTriggerActive
- Hardware Trigger Source:** LineIn 0
- Hardware Trigger Activation:** Rising Edge
- Line Out Delay Time(us):** 0
- Line Out Duration(us):** 1000

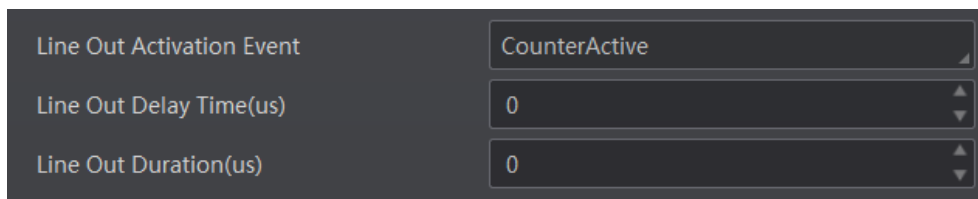
Figure 8-44 Select Hard Trigger Active

Select Counter Active

If you select **CounterActive** as **Line Out Activation Event**, you can set its output delay time

and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.



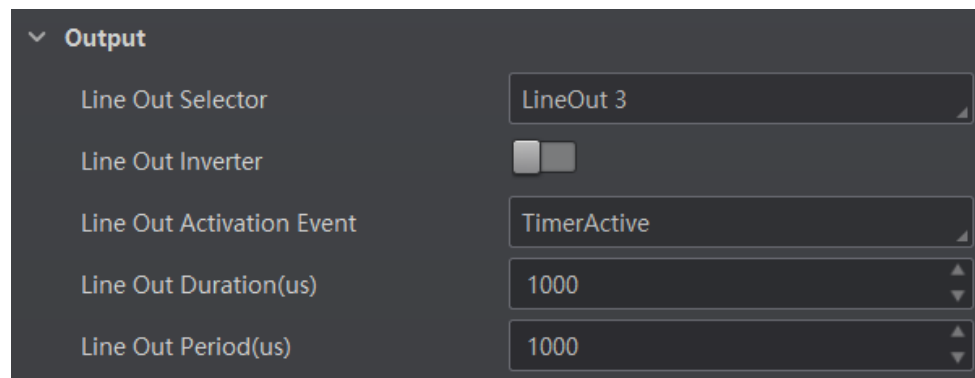
Line Out Activation Event	CounterActive
Line Out Delay Time(us)	0
Line Out Duration(us)	0

Figure 8-45 Select Counter Active

Select Timer Active

If you select **TimerActive** as **Line Out Activation Event**, you can set its output duration and period.

- **Line Out Duration:** It sets the time duration of the output signal.
- **Line Out Period:** It sets the time period of the output signal.



▼ Output	
Line Out Selector	LineOut 3
Line Out Inverter	☐
Line Out Activation Event	TimerActive
Line Out Duration(us)	1000
Line Out Period(us)	1000

Figure 8-46 Select Timer Active

Select No Code Read

If you select **NoCodeRead** as **Line Out Activation Event**, you can set its output delay time and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

The screenshot shows a configuration window titled 'Output'. It contains five settings:

- Line Out Selector:** A dropdown menu set to 'LineOut 3'.
- Line Out Inverter:** A toggle switch that is currently turned off.
- Line Out Activation Event:** A dropdown menu set to 'NoCodeRead'.
- Line Out Delay Time(us):** A numeric input field set to '0'.
- Line Out Duration(us):** A numeric input field set to '1000'.

Figure 8-47 Select No Code Read

Select Read Success

If you select **ReadSuccess** as **Line Out Activation Event**, you can set its output delay time and duration.

- **Line Out Delay Time:** It sets the delay time for outputting the output signal.
- **Line Out Duration:** It sets the time duration of the output signal.

The screenshot shows the same configuration window as Figure 8-47, but with the 'Line Out Activation Event' dropdown menu set to 'ReadSuccess'. All other settings remain the same.

Figure 8-48 Select Read Success

Select Light Strobe Long

If you select **LightStrobeLong** as **Line Out Activation Event**, you do not need to set any parameters.

Select Command Control IO

If you select **CommandControlIO** as **Line Out Activation Event**, you do not need to set any parameters.

- **Control Start Str:** It sets the start string of command control.
- **Control Stop Str:** It sets the stop string of command control.
- **Control IO Consist Output Enable:** When it is enabled, the client starts output when receiving the start string and ends output only when receiving the stop string.

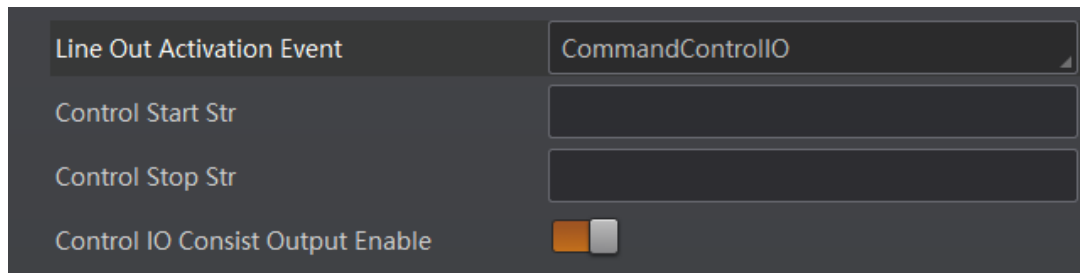


Figure 8-49 Select Command Control IO

8.6.3 Enable Line Inverter

The line inverter function allows the device to invert the electrical signal level of an I/O signal, and meet requirements of different devices for high or low electrical signal level. You can go to **I/O Control Settings** → **Output**, and enable **Line Out Inverter**.

Note

The **Line Out Inverter** function is disabled by default.

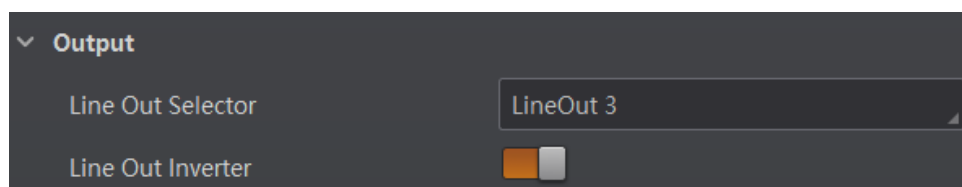


Figure 8-50 Enable Line Out Inverter

8.7 Communication Settings

The communication protocol is used to transmit and output code reading result and image. The communication protocol is related to the device modes. With various device modes, the device supports different communication protocols and corresponding parameters.

- If the device's running mode is **Test** or **Raw**, it only supports **SmartSDK** protocol and no parameter settings are required.
- If the device's running mode is **Normal**, it supports **SmartSDK**, **TCP Client**, **Serial**, **FTP**, **TCP Server**, **Profinet**, **Melsec**, **EthernetIp**, **ModBus**, **UDP**, and **Fins** communication protocols, and you need to set corresponding parameters.

Note

- The supported communication protocols may differ by device models.
 - The specific parameters of communication protocols may differ by device models.
 - If you need communication command for reference, you can open the Communication Commands document by clicking **Help** → **Communication Matrix** on the top menu bar.
-

8.7.1 Set SmartSDK

If you select **SmartSDK** as the communication protocol, you can configure the following parameters.

Table 8-7 SmartSDK Communication Protocol

Parameter	Description
SmartSDK Protocol	If enabled, the device will output data via SmartSDK.
Encode JPEG Flag	The device will compress images in JPG format after enabling it.
Quantity of JPG	It sets the image compression quality, and it ranges from 50 to 99.

8.7.2 Set TCP Client

If you select **TCP Client** as the communication protocol, you can configure the following parameters.

Table 8-8 TCP Client Communication Protocol

Parameter	Description
Output Result Buffer	If enabled, when the TCP server is abnormal, the device will cache the images. When the server returns to normal, the device will send the cached images to the server. You can configure Output Result Buffer Number to determine the number of the images that the device will cache.
TCP Protocol	If enabled, the device will output data via the TCP server.
TCP Dst Addr	Enter the IP address of the server that receives data output by the code reader.
TCP Dst Port	Enter the port No. of the server that receives data output by the code reader.
TCP Return Data to Trigger Port	If enabled, the output result will be sent back to the triggered device.  Note This parameter can be set when trigger source is TCP client.
Heartbeat Enable	If enabled, the software will send heartbeat text.
Barcode as Heartbeat	If enabled, you can set heartbeat text and time.
Heartbeat Text	Enter the content of heartbeat text.
Heartbeat Time	Set the duration of the heartbeat.

8.7.3 Set Serial

If you select **Serial** as the communication protocol, you can configure the following parameters.

Table 8-9 Serial Communication Protocol

Parameter	Description
Serial Protocol	If enabled, the code reader will output data via serial port.
Serial Baudrate	The baud rate of the serial port of the PC that receives data.
Serial Data Bits	Data bits of the serial port of the PC that receives data.  Note The hexadecimal trigger is supported only when Serial Data Bits is 8.
Serial Parity	Parity bits of the serial port of the PC that receives data.
Serial Stop Bits	Stop bits of the serial port of the PC that receives data.

8.7.4 Set FTP

If you select **FTP** as the communication protocol, you can configure the following parameters.

Table 8-10 FTP Communication Protocol

Parameter	Description
FTP Protocol	If enabled, the code reader will output data via FTP server.
FTP Host Addr	IP address of the FTP host.
FTP Host Port	Port No. of the FTP host.
FTP User Name	User name of the FTP.
FTP User PWD	Password of the FTP.

8.7.5 Set TCP Server

If you select **TCP Server** as the communication protocol, you can configure the following parameters.

Table 8-11 TCP Server Communication Protocol

Parameter	Description
TCP Server Enable	If enabled, the code reader will output data via TCP server.
TCP Return Data to Trigger Port	If enabled, the output result will be sent back to the triggered device.

Parameter	Description
	 Note This parameter can be set when trigger source is TCP server.
TCP Server Port	The port No. of the TCP server that receives data output by code reader.
TCP Server Auto Reconnect	If the connection with the client is disconnected, you can set whether to automatically reconnect.
TCP Server Heartbeat Enable	If enabled, the client sends a heartbeat packet to the server at a fixed interval to check whether the information transmission channel is working properly.
TCP Server Barcode As Heartbeat	If enabled, the code read by the client can be sent as heartbeat packets.
TCP Server Heartbeat Text	Set the beginning and end of the heartbeat data. The value is heartbeat by default.
TCP Server Heartbeat Time	Set the interval for sending heartbeat packets, in seconds. If no heartbeat response is received within the configured time, the client will release the code reader.

8.7.6 Set Profinet

If you select **Profinet** as the communication protocol, you can configure the following parameters.

Table 8-12 Profinet Communication Protocol

Parameter	Description
Profinet Enable	If enabled, the device will output data via Profinet protocol.
Profinet Device Name	Enter the name of the code reader, which is used for code reader recognition in Profinet protocol communication.
Result Region Size	Select the buffer size used by the code reader for data exchange in Profinet communication. Please select the result region size reasonably according to the actual situation.
Response Wait Time (s)	Set the response time for the code reader after sending a request. If no response is received within this time, the code reader will consider the communication as timed out.

8.7.7 Set MELSEC/SLMP

If you select **MELSEC/SLMP** as the communication protocol, you can configure the following parameters.

Table 8-13 MELSEC/SLMP Communication Protocol

Parameter	Description
MELSEC Protocol Enable	If enabled, the code reader will output data via MELSEC protocol.
MELSEC Destination IP Address	It refers to the IP address of the Programmable Logic Controller (PLC) connected to the code reader.
MELSEC Destination Port	It refers to the port No. of the MELSEC protocol channel on the PLC.
MELSEC Data Base Address	It refers to the address of the data base of the PLC for receiving the data outputted by the code reader. The default value is 0.
MELSEC State Base Address	It refers to the address of the state base of the PLC, which is used for sending trigger signal to the code reader and receiving trigger result and code reading results from the code reader. The default value is 0.
MELSEC Network Number	It refers to the MELSEC protocol network No. to communicate with.
MELSEC PLC Number	It refers to the No. of the PLC to be connected to the code reader.
MELSEC Module I/O Number	It refers to the No. of the target module.
MELSEC Module Station Number	It refers to the No. of the target module station.
MELSEC Timeout	It refers to the maximum waiting time for PLC response.

8.7.8 Set Ethernet/IP

If you select **EthernetIp** as the communication protocol, you can configure the following parameters.

Table 8-14 Ethernet/IP Communication Protocol

Parameter	Description
EthernetIP Enable	If enabled, the code reader will output data via Ethernet/IP protocol.

8.7.9 Set ModBus

If you select **Modbus** as the communication protocol, you can configure the following parameters.

Table 8-15 ModBus Communication Protocol

Parameter	Description
ModBus Enable	If enabled, the code reader will output data via ModBus protocol.
ModBus Mode	Select a mode from Server and Client .
ModBus Control Space	The value is "holding_register" by default and not editable.
ModBus Control Offset	Offset of the control address. The default value is 0.
ModBus Control Size (Word)	The value is 2 by default.
ModBus Status Space	It sets status space and it is "input_register" by default.
ModBus Status Offset	It sets status offset and it is 0 by default.
ModBus Status Size (Word)	It is 2 by default.
ModBus Result Space	It set result space and it is "input_register" by default.
ModBus Result Offset	It is 4 by default.
ModBus Result Byte Swap	If it is enabled, the client software will swap ModBus results.

8.7.10 Set UDP

If you select **UDP** as the communication protocol, you can configure the following parameters.

Table 8-16 UDP Communication Protocol

Parameter	Description
UDP Protocol Enable	If enabled, the code reader will output data via User Datagram Protocol (UDP).
UDP Dst Ip	The IP address of the PC receiving the output data.
UDP Dst Port	The port of the PC receiving the output data.

8.7.11 Set Fins

If you select **Fins** as the communication protocol, you can configure the following

parameters.

Table 8-17 Fins Communication Protocol

Parameter	Description
Fins Enable	If enabled, the code reader will output data via TCP/UDP FIN.
Fins Communication Mode	Select UDP or TCP as the communication mode.
Fins Server IP	It sets the server IP of Fins.
Fins Server Port	It is 9600 by default.
Fins Data Format	Select 16 bit or 32 bit as the data format.
Fins Control Poll Interval (ms)	It sets how often to read data.
Fins Control Space	It sets storage space of the control area.
Fins Control Offset	It sets the start offset address of the control area.
Fins Status Space	It sets storage space of the status area.
Fins Status Offset	It sets the start offset address of the status area.
Fins Result Space	It sets storage space of the result area.
Fins Result Offset	It sets the start offset address of the result area.

8.8 Data Processing Settings

In **Data Processing**, you can set filter rules for reading codes and other data processing related parameters.

Note

The specific parameters may differ by device models and firmware versions.

8.8.1 Set Filter Rule

You can set rules via **Filter Rule** to filter unwanted codes to improve the reading efficiency.

Normal Filter Mode

If the device's running mode is normal, trigger mode is on, and filter mode is normal, you can set following parameters according to actual demands.

- **Instant Output Mode Enable:** If it is enabled, the device will output barcode data

immediately once a code is read. If not enabled, the barcode data will be outputted after the device trigger process ends.

- **Min. Output Time(ms):** Define the minimum time duration (unit: ms) for data output. The duration starts from trigger time. Note: The parameter is only available when the running mode is set to Normal mode and the trigger mode is enabled.
- **Numerical Filter:** If enabled, the device will only parse and read the numeral contents of the codes, and the non-numeral contents will be filtered out.
- **Begin with Specific Character for Result:** enabled, the device will only read the codes which begin with a specific character string.
- **Begins with:** Enter the character string.
- **Include Specific Character in Barcode:** If enabled, the device will only read the codes which include a specific character string.
- **Character:** Enter the character string.
- **Exclude Specific Character in Barcode:** If enabled, the device will only read the codes without a specific character string.
- **Character:** Enter the character string.
- **Remove Duplicate By ROI:** If it is enabled, the device will filter information based on drawn ROIs.
- **Max. Code Length:** If the length of a code is longer (in terms of the number of characters) than the configured value, the device will NOT parse the code.
For example, if you set the value to 9, the device will not parse the codes which contain more than 9 characters.
- **Min. Code Length:** If the length of a code is shorter (in terms of the number of characters) than the configured value, the device will NOT parse the code.
For example, if you set the value to 6, the device will not parse the codes which contain fewer than 6 characters.
- **History Filter Mode:** You can select **Time-based** and **Quantity-based**.
Time-based: Set **Filter Time(ms)**. Duplicate codes are filtered within the set time range.
Quantity-based: Set **Max. History Code Number**. The codes are filtered when the maximum number of history codes is reached. The default value is 20, and the range is 1 to 20.
- **Read Times Threshold:** If the reading results of a barcode is same for the configured times, the barcode will be regarded as valid and its data will be outputted. Or the barcode will be regarded as invalid and its data will not be outputted.

Note

The parameters, such as **Instant Output Mode Enable**, **Min. Output Time**, **Max. Code Length** are only available when the running mode is set to Normal mode and the trigger mode is enabled.

Regular Expression Filter Mode

The device supports filtering codes via the regular expression.

Steps

1. Select **Regular Expression** as the **Filter Mode**, and click **Set** in **Regular Expression Filter** to enter regular expression filter settings window.
2. Import local files or add customized filter rules to set the regular expression.
 - Import local files: Click **Import** to import local .xml files, and click **OK** to finish.

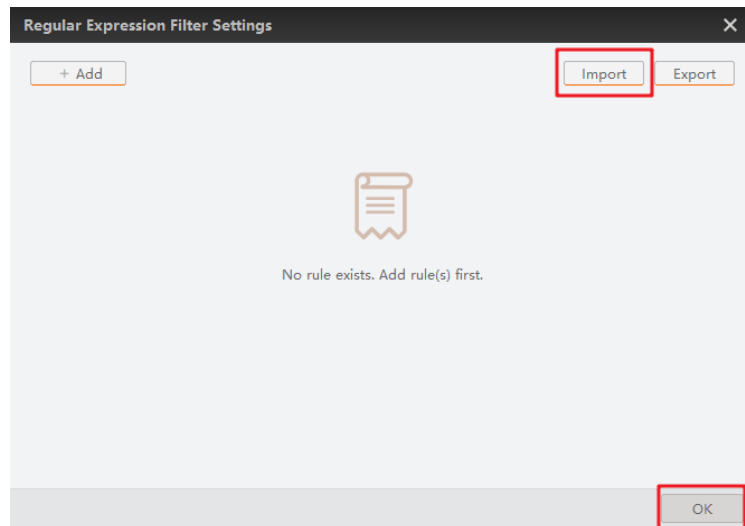


Figure 8-51 Regular Expression Filter Settings

- Add customized filter rule: Click **Add** and set related parameters in the popped-up window, and click **OK** after configuring parameters.

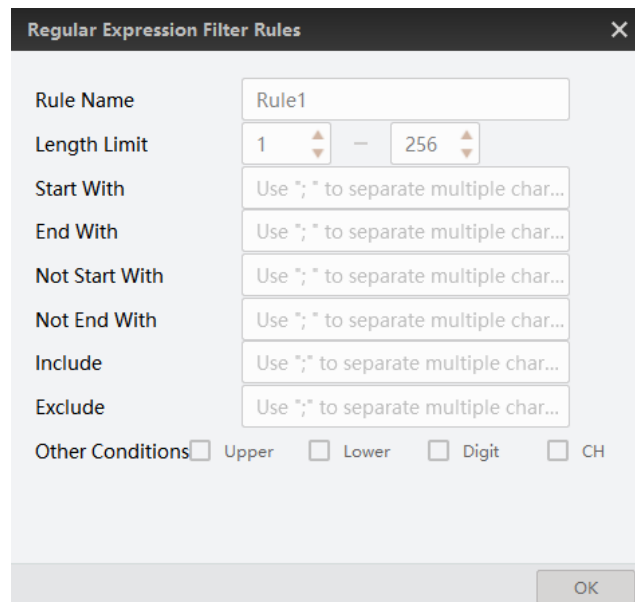


Figure 8-52 Enter Customized Regular Expression Filter Rules

Table 8-18 Filter Rule Parameters

Parameter	Description
Rule Name	The default rule name is Rule 1, and you can edit it according to actual demands.
Length Limit	It sets the length range of the code, and its upper limit is 256.
Start With	It sets the specific start with code. You can use semicolon to separate if there are multiple characters.  Note If multiple characters are used, code meeting one of these characters is valid.
End With	It sets the specific end with code. You can use semicolon to separate if there are multiple characters.  Note If multiple characters are used, code meeting one of these characters is valid.
Not Start With	It excludes the specific start with code. You can use semicolon to separate if there are multiple characters.  Note If multiple characters are used, code meeting one of these characters is valid.
Not End With	It excludes the specific end with code. You can use semicolon to separate if there are multiple characters.  Note If multiple characters are used, code meeting one of these characters is valid.
Included	It sets the code with specific content. You can use semicolon to separate if there are multiple characters.  Note If multiple characters are used, code meeting all these characters is valid.
Excluded	It sets the code without specific content. You can use semicolon to separate if there are multiple characters.  Note If multiple characters are used, code meeting all these characters is valid.
Character	Set a filter for a specific character in the code that must start from a certain position. The first digit from left to right represents the 0th position. For example, if you set this parameter to aa from 2 Bit Start , the code "1aa23" does not meet the requirement, whereas "12aa3" does.
Other	You can select uppercase, lowercase, digit or Chinese.

Parameter	Description
Conditions	

3. After setting filter rule, enter the code in **Code Check** to check if the filter rule is successful.

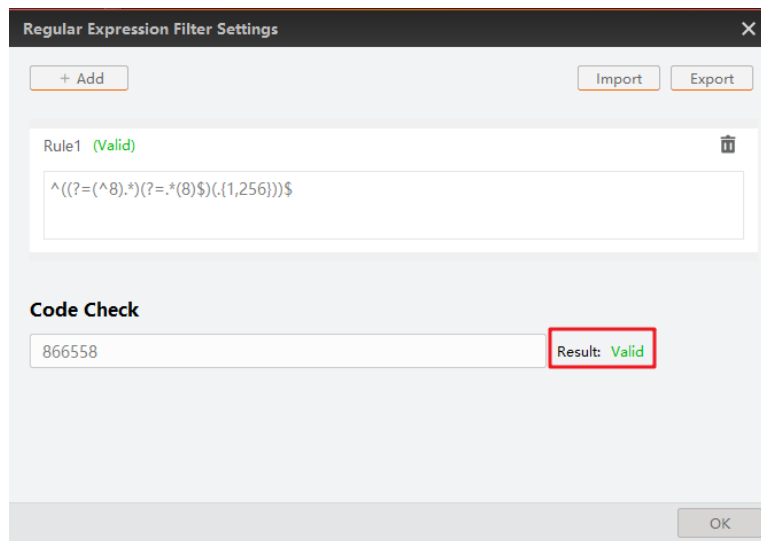


Figure 8-53 Code Check

Note

If the filter rule you configured is correct, the result is valid. Otherwise, it is invalid.

4. (Optional) Click to delete unwanted filter rules.

5. (Optional) Click **Export** to export configured filter rules to local PC.

Note

The filter rule parameters of the regular expression may differ by device models and firmware versions.

8.8.2 Data Processing Settings

You can configure the contents contained in the output code information.

Note

- The actual parameters displayed may vary with different communication protocols. For details about communication settings, refer to section [Communication Settings](#).
- The specific parameters and parameter order may differ by the device's running mode, trigger mode, device models and firmware versions.

SmartSDK

- **Sorting Rules:** Specify the sorting rules of output images. Multiple sorting rules are supported.
- **One By One Enable:** If it is enabled, the device will send one piece of code information each time in accordance with the specified interval. You can set the interval via **One By One Interval** and the default value 100 ms.
- **Local Save Picture Mode:** It includes **Off** and **NoRead**. You can select **NoRead** to let the device save images when no code is read.

Note

The Local Save Picture function is valid when the running mode is Normal, and the trigger mode is on.

FTP

When the communication protocol is FTP, set the following parameters of data processing:

- **FTP Picture Name Format:** Click **Edit** to select one or multiple items to be contained in the picture name and click **Save**. The selected items will be displayed in the frame below. You can also enter more contents directly in the frame.

Note

Click **Format Output** on the control toolbar to open the Format Output window to set the FTP picture name format quickly.

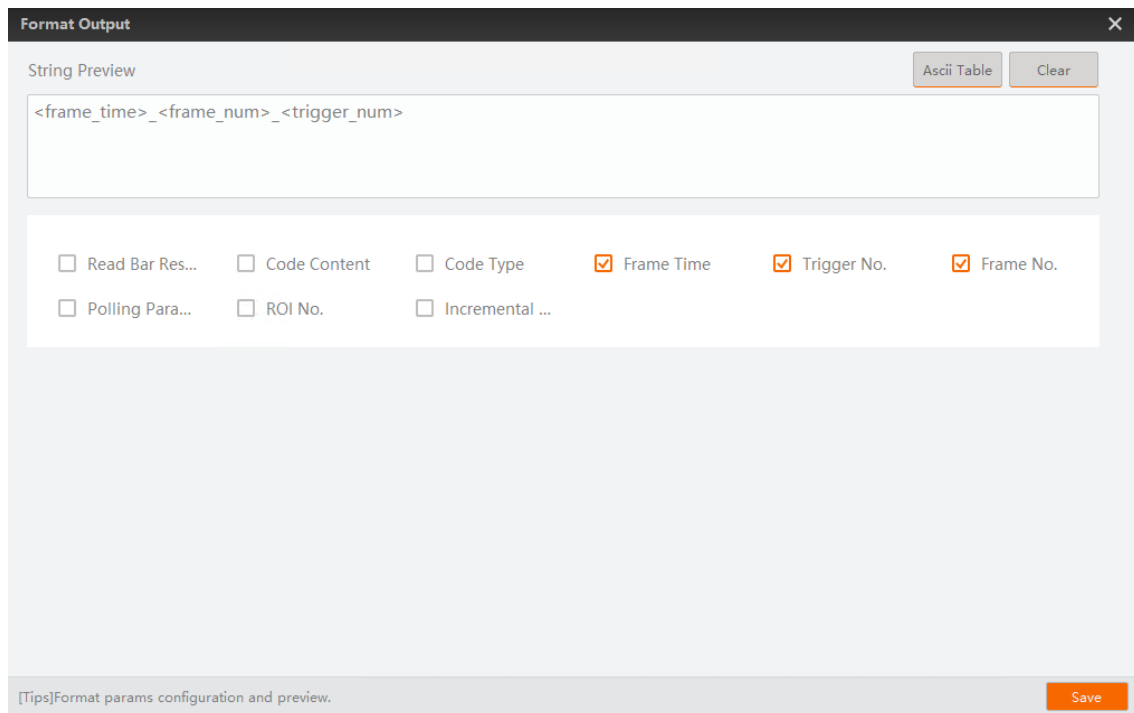


Figure 8-54 Format Output

- **Local Save Picture Mode:** It includes **Off** and **NoRead**. You can select **NoRead** to let the device save images when no code is read.

 Note

The Local Save Picture function is valid when the running mode is Normal, and the trigger mode is on.

- **Local Picture Type:** It sets the image saving type, including JPEG and BMP.
- **Local Override Strategy:** It includes **Off**, **Max Count**, **Loop Max Count**, and **Reserve Space**. **Off** means that disk will not be overridden. **Max Count** means that the device will save image quantity configured in **Local Override Max. Count**, and no more imaged will be saved when the disk is full. **Loop Max Count** means that after the image quantity is reached the number configured in **Local Override Max. Count**, the device will delete the first image and continue to save the latest image. **Reserve Space** means that the device will save images when the disk is safe in terms of storage space. If the available disk space is lower than configured value, images will be deleted.
- **Local Override Max. Count:** You need to set this parameter when selecting **Max Count** or **Loop Max Count** as **Local Override Strategy**.
- **Local Save Picture Strategy:** It sets the picture saving method. Four methods are available, including recently frame, all frames, range frames and specific frame. If specific frame is selected as **Local Save Picture Strategy**, you need to set **Local Picture Index**.
- **Output Retrans Enable:** Enable to allow data re-transmission. Specify the limit of re-transmission attempts in **Output Retrans Number**.
- **FTP Transmission Conditions:** Set the condition to upload the data output by the device to FTP server.
 - **All:** Always upload the data.
 - **ReadBarcode:** Upload the data only when the code is read by the device.
 - **NoReadBarcode:** Upload the data only when no code is read by the device.
- **FTP Transmission Result Contain:** Select contents to upload to the FTP server.
 - **JustResult:** Only upload the content of the code.
 - **JustPicture:** Only upload the code image.
 - **ResultAndPicture:** Upload both the content of the code and the code image.
- **FTP Time Format:** Select a format type from the drop-down list for the time stamp contained in the file name.

 Note

Take YYYYMMDD_HHMMSSFFF as an example, (from the left to the right) YYYY represents year, MM month, DD date, HH hour, MM minute, SS second, FFF millisecond.

- **FTP Save Picture Strategy:** Select from the drop-down list the picture saving strategy from **Recent Frame**, **All Frames**, **Range Frames**, and **Specific Frame** accordingly. If **Specific Frame** is selected, you can specify the frame by entering its index in the box of FTP Picture Index.

- **Sorting Rules:** Specify the sorting rules of output images. Multiple sorting rules are supported.
- **One By One Enable:** If it is enabled, the device will send one piece of code information each time in accordance with the specified interval. You can set the interval via **One By One Interval** and the default value 100 ms.

Other Communication Protocols

When the communication protocol is TCP Client / Serial / TCP Server / Profinet / MELSEC / EthernetIp / Modbus / SLMP / FINS, set the following parameters of data processing.

Note

Here we use "***" to represent the specific protocol name.

- ***** Output Format:** Click **Edit** to select one or multiple items to be contained in the picture name and click **Save**. The selected items will be displayed in the frame below. You can also enter more contents directly in the frame.
- **Local Save Picture Mode:** It includes **Off**, **NoRead**, and **Insufficient Code**. You can select **NoRead** to let the device save images when no code is read.
- **Local Picture Type:** Specify the type of pictures saved locally. You can select **JPEG** or **BMP**.
- **Local Override Strategy:** It includes **Off**, **Max Count**, **Loop Max Count**, and **Reserve Space**. **Off** means that disk will not be overridden. **Max Count** means that the device will save image quantity configured in **Local Override Max. Count**, and no more imaged will be saved when the disk is full. **Loop Max Count** means that after the image quantity is reached the number configured in **Local Override Max. Count**, the device will delete the first image and continue to save the latest image. **Reserve Space** means that the device will save images when the disk is safe in terms of storage space. If the available disk space is lower than configured value, and images will be deleted.
- **Local Override Max. Count:** You need to set this parameter when selecting **Max Count** or **Loop Max Count** as **Local Override Strategy**.
- **Local Save Picture Strategy:** It sets the picture saving method. Four methods are available, including recently frame, all frames, range frames and specific frame. If specific frame is selected as **Local Save Picture Strategy**, you need to set **Local Picture Index**.
- ***** Output Noread:** Enable this to set the default output content if no code is read during transmission. Edit the output text in **Output NoRead Text**.
- ***** Output Start Text:** The contents of the start part of the data output. You can set the contents as desired.
- ***** Output Stop Text:** The contents of the end part of the data output. You can set the contents as desired.
- ***** Output Barcode Enter Character Enable:** Whether to show input character in the data.
- ***** Output Barcode Newline Character Enable:** Whether to show new-line character in the data.
- **Sorting Rules:** Specify the sorting rules of output images. Multiple sorting rules are

supported.

- **One By One Enable:** If it is enabled, the device will send one piece of code information each time in accordance with the specified interval. You can set the interval via **One By One Interval** and the default value 100 ms.

8.9 Contrast Control Settings

Note

You need to set device's running mode as normal before using this function.

The contrast control function compares the data that the device reads with preset data and outputs contrast result. The result can be used as the event source of trigger signal, including **Contrast Success** and **Contrast Fail**. This function has two ways to contrast, including regular contrast and consecutive number contrast.

Regular Contrast

The regular contrast requires you to set code contents in advance, and the client software will contrast the data that the device reads with preset contents and outputs comparison result.

Steps

1. Go to **Data Processing** → **Contrast Control**., enable **Contrast Enable**, and select **Regular** as **Contrast Rules**.
 2. Set **Start Position** that means the starting position of the comparison.
 3. Set **Character Number** that means the comparison quantity.
 4. Set code contents in **Wildcard String**.
-

Note

You can use wildcard * and ?. * stands for multiple strings you can use, and ? stands for one string you can use. * can be used once only and ? can be used many times.

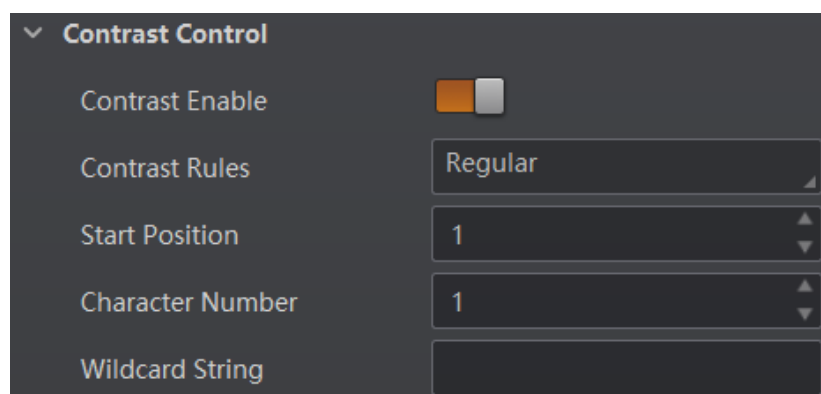


Figure 8-55 Regular Contrast

Consecutive Number Contrast

The consecutive number contrast requires you to set consecutive code rules, and the client software will contrast the data that the device reads with preset rules and outputs contrast result.

Steps

1. Go to **Data Processing** → **Contrast Control**., enable **Contrast Enable**, and select **Consecutive Number** as **Compare Rules**.
2. Set **Start Position** that means the starting position of the comparison.
3. Set **Digital Number** that means the comparison quantity.
4. Set **Step** that means the client software will increase or decrease the preset value after each comparison according to the step you set.

Note

- If the preset value after increase or decrease exceeds the digital number you set, and then the preset value will become 0.
- The base value displays the preset value.

-
5. (Optional) Click **Execute** in **Contrast Reset** to reset comparison. After that, the client software will use the first code it reads as the preset value.

Here we take start position (3), digital number (2) and step (2) as an example to explain the consecutive number comparison:

- If the first code that the device reads is ur96k, and then the preset value is 96. The preset value increases to 98 (96+2).
- If the second code is yr98kjkfd, and comparison succeeds. The preset value increases to 100 (98+2).
- If the third code is kl99fjkd, and comparison fails. The preset value does not increase.
- If the fourth code is kl00djf, and comparison succeeds. The preset value increases to 02 (00+2).

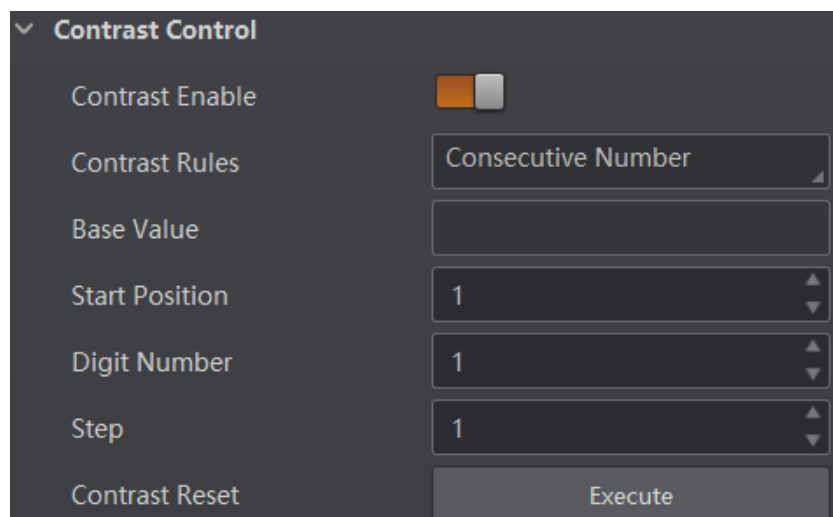


Figure 8-56 Consecutive Number Contrast

8.10 Characters Replace

Note

This section is available for IDMVS V5.0 and later.

The **Characters Replace** function allows you to standardize code output by replacing specified characters or performing case conversion on the decoded content.

Steps

1. On the Navigation Bar of the IDMVS main window, go to **Operator Settings** → **Data Processing** → **Characters Replace**.

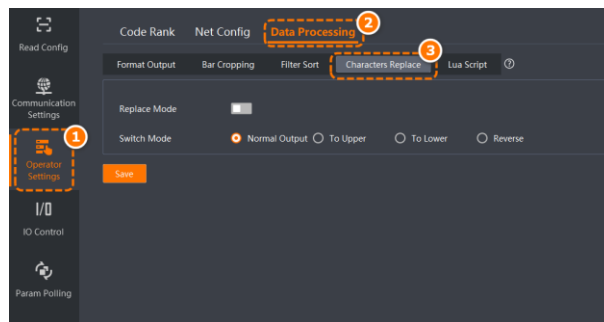


Figure 8-57 Characters Replace

2. On the **Characters Replace** page, you can set rules to replace specific characters in the decoded code content.

- 1) Enable **Replace Mode**.
- 2) Click **Add** under **Character Set**.
- 3) In the **Original Text** and **Replace With** columns of the rule list, enter the character(s) to be replaced and the replaced character(s), respectively.

You can click  next to the input field and select characters from the **ASCII Table**.

- 4) Repeat the above steps to add multiple character replacement rules.

To delete a rule, select the box next to the rule and click **Delete** to remove it.

3. In the **Switch Mode** section, select a switch mode.
 - **Normal Output**: No case conversion is applied.
 - **To Upper**: Converts all lowercase letters to uppercase.
 - **To Lower**: Converts all uppercase letters to lowercase.
 - **Reverse**: Converts lowercase letters to uppercase and uppercase letters to lowercase.
4. Click **Save** to apply the settings.

Result

If the configured rules and parameters of **Switch Mode** are like the example below, when the original code content is "A12345678A", the final output could be "1bb1".

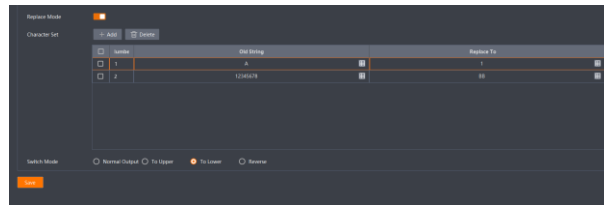


Figure 8-58 Example of Characters Replace

8.11 Multi-Reader Synchronization

Note

This section is available for IDMVS V5.0 and later.

When multiple code readers are simultaneously capturing images for code reading, they can work together through the multicast or main-sub operation mode. This achieves synchronized triggering and efficient data transmission across multiple code readers. Additionally, the multi-frame can be set in IDMVS main interface to preview images from multiple code readers.

Synchronization between code readers set by multicast mode and main-sub operation mode serves different application scenarios. You can select the appropriate mode based on requirements.

Table 8-19 Comparison of Networking Modes

Networking Mode	Primary Purpose	Working Principle	Application Scenario
Multicast	Synchronize trigger numbers	Main and sub code readers are triggered simultaneously. The main sends the trigger number to all sub devices. All code readers transmit their reading results to the decoding platform, which merges the results based on the trigger number and outputs a unified result.	It is applicable for multi-side scanning in logistics scenarios. The decoding platform integrates output from all main and sub code readers to achieve coordination of multi-reader.
Main-Sub Operation	Data integration or transmission of multiple code readers	Main and sub code readers are triggered simultaneously. Sub code readers send reading results to the main and the main integrates and transmits the reading results to the corresponding host or	It is applicable for scenarios with limited communication ports, multi-station setups, or large-area scanning requiring coordinated output.

Networking Mode	Primary Purpose	Working Principle	Application Scenario
		client system.	

8.11.1 Main-Sub Configuration

Main-sub network configuration consists of one main code reader and multiple sub code readers, allowing cooperation of multiple code readers. This section takes two code readers as an example to guide you through the configuration process.

In main-sub operation mode, one code reader is set as the main, while others are set as sub code readers. Sub code readers send their decoded results to the main, and the main merges or forwards the data and sends to the connected host system (PC or PLC). This enables coordination among multiple code readers. The diagrams of independent mode and cooperation mode are as follows.

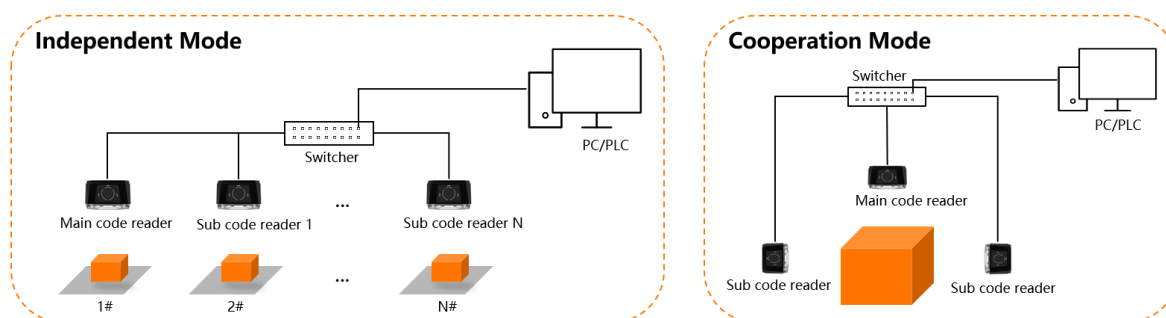


Figure 8-59 Diagram of Working Mode

Table 8-20 Mode Overview

Mode	Description	Use Case	Benefits
Independent	The main only forwards its own and sub devices' data to the host. No data merging is performed.	Each code reader scans code on different positions, and data are received by one host (PC or PLC).	Reduces the number of host-side communication ports. Only one port can forward all data to the host.
Cooperation	The main merges its own and data of sub devices before sending to the host.	It is applicable for large object or object with multiple sides which require multi-angle reading.	Merges duplicate codes, and simplifies host-side integration and processing.

Steps

1. Connect two or more code readers as needed.
2. Go to **Operator Settings** → **Net Config** → **Main Sub Configuration** in the Navigation Bar of the IDMVS main window.

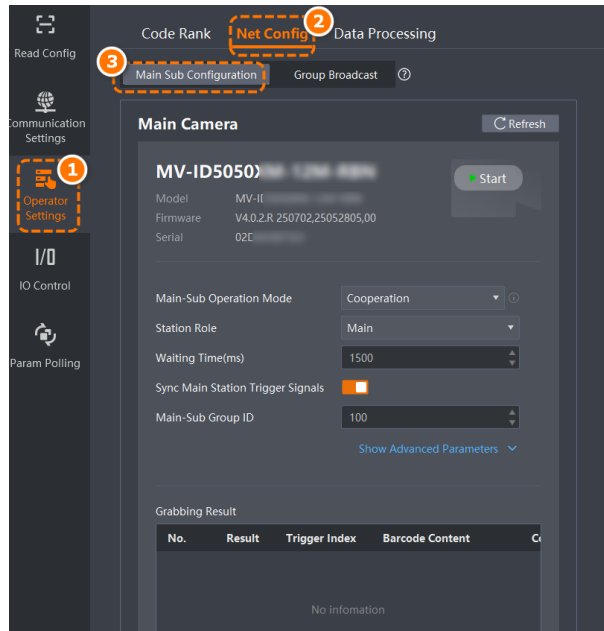


Figure 8-60 Main Sub Configuration

3. Under the **Main Sub Configuration** tab, set the parameters for the main code reader.

Common Parameters

Main-Sub Operation Mode

You can select whether to enable or configure the mode of the current connected code readers. The available modes are as follows.

Note

Hover over  behind the mode selection box to view a data flow diagram for each mode.

- **Off:** Main-sub configuration feature is disabled.
- **Independent:** Sub code readers send decoded data to the main, and the main sends its own data and forwards data of sub devices without merging. The data processing of the codes is completed at each device. This is suitable for scenarios involving multiple production lines. By using the main code reader for data forwarding, the occupation of communication ports can be reduced.
- **Cooperation:** The sub code reader sends decoding results to the main for data processing. The main merges the data from both sub and its own stations based on its processing logic, and then outputs a consolidated package. This mode is suitable for scenarios requiring multi-side code integration due to limited coverage.

Note

The code symbologies used by the sub devices should be enabled in the main code reader; otherwise, decoded data may be filtered and lost.

Station Role

Set the role of the current connected code reader as **Main**.

Waiting Time (ms)

Set the max. waiting time for the main to receive sub data after triggering.

Note

- This parameter can be set only when you select **Cooperation** in **Main-Sub Operation Mode**.
 - The value of the **Waiting Time** parameter should be greater than the total output processing time of the slowest sub code readers among all.
-

Sync Main Station Trigger Signals

Set if the main should send its trigger signal to the sub devices. When it is enabled, the trigger source of the sub code readers can be selected as **Cooperation**.

Note

This parameter can be set only when you select **Cooperation** in **Main-Sub Operation Mode**.

Main-Sub Group ID

Set the main-sub network group ID of the connected code readers. Devices with the same group ID are in the same main-sub network, and code readers in different main-sub network groups cannot access each other.

Advanced Parameters

Station Port

It refers to the port No. used for data transmission on the main station.

Sync Main Station ROI

Select whether to synchronize the ROI sequence numbers with the sub code readers. Once it is enabled, the ROI sequence numbers of the sub code readers can inherit the sequence numbers from the main and continue numbering.

Note

This parameter can be set only when you select **Main** in **Station Role**.

Display Sub Station Reading Data

Select whether to display the reading data of the sub station on the main station.

Once it is enabled, if the sub code readers reads a code, the code information can be displayed on the main code reader.

Query Sub Station ID

Enter the sub station ID and you can check the following information.

- **Sub Station IP:** It refers to the IP address of the sub code reader.
- **Sub Station Connection Status:** A value of 1 means that the data transmission is normal, otherwise it means that there is no connection.
- **Sub Station Name:** It refers to the user name of the sub code reader.
- **Sub Station Model:** It refers to the model name of the sub code reader.
- **Sub Station Serial Number:** It refers to the serial number of the sub code reader.

Note

When configuring the sub code reader, the main code reader information will also be displayed through parameters similar to the above.

4. Drag the connected code reader from the device list into the dashed box of **Sub Cameras** to quickly complete the main-sub configuration.

Note

- If you need to add multiple sub code readers, repeat this drag-and-drop method for each code reader.
- If a sub code reader does not show in the **Sub Cameras** area after being added, you can switch to that device and make sure its **Main-Sub Operation Mode** parameter is consistent with that of the main code reader.
- It is recommended to use code readers of the same series or model to set up a main-sub network. If mixed usage is necessary, it is advisable to configure the code reader with the lower resolution as the main station.

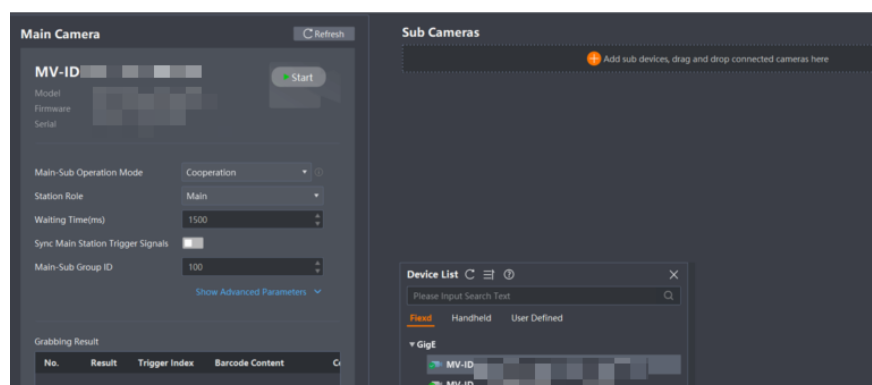


Figure 8-61 Example of Adding Sub Cameras

5. Double-click the sub code reader tab in the **Sub Cameras** area to open the configuration panel. Set the following parameters:

Common Parameters

Main-Sub Operation Mode

Select the same mode as the main code reader.

Station Role

Select **Sub**.

Main-Sub Group ID

Enter the same group ID as the main code reader to ensure they are in the same network.

Station ID

It will be automatically assigned once the connection to the main code reader is established.



This parameter is read-only and cannot be edited.

Main Station IP

It will be automatically displayed once the connection to the main code reader is established.



This parameter is read-only and cannot be edited.

Main Station Connection Status

A value of 1 means that the data transmission is normal, and 0 means that there is no connection.



This parameter is read-only and cannot be edited.

Advanced Parameters

The following parameters are read-only and cannot be edited.

Main Station Name

It refers to the user name of the main code reader.

Main Station Model

It refers to the model name of the main code reader.

Main Station Serial Number

It refers to the serial No. of the main code reader.

6. Configure the main-sub station trigger source according to the actual scenario. For the operation details, refer to section [Signal Input Settings](#).

To ensure the consistency of all code readers when using the main-sub network, the

following two methods can be selected.

- Configure both main and sub code readers to use the same trigger source, such as LineIn 0/1/2/3. This ensures that all code readers are triggered simultaneously.
- Set the main code reader to any supported trigger source and configure the sub code readers to "Main Sub" as their trigger source. Both main and sub code readers can be triggered at the same time.

Note

It is not commended to use "Self Trigger" for the main and sub station. Because it is difficult to ensure consistent triggering between the main and sub devices.

7. Under the page of **Main Sub Configuration** of the Main Camera, you can operate the following configurations.

- Start/Stop: You can start or stop image acquisition.

Note

When the trigger source of the sub code readers is set to "Main Sub", sub devices should be in image acquisition mode to receive and respond to the main station's trigger signal.

- Check grabbing results: Check the decoding results in the **Grabbing Result** area. This view is consistent with the **History** section in the main window.
- Remove sub devices: Click  in the sub station area.

What to do next

After the main-sub configuration is finished, you can proceed to configure data processing rules and data output settings. Refer to section [Data Processing Settings](#) and section [Communication Settings](#) for details.

8.11.2 Multicast

A multicast network of multiple code readers includes one main code reader and several sub code readers. The main code reader is used for synchronizing trigger numbers, while all code readers transmit decoding data to the code-reading platform independently. The primary principle of multicast networking is to configure one of the code readers as the main device and the remaining code readers as sub devices. Both main and sub code readers trigger image acquisition simultaneously. The main code reader synchronizes trigger numbers with other sub code readers, and all code readers transmit decoding data to the code-reading platform. The platform integrates and processes the data based on trigger numbers and outputs integration results. This mode is suitable for logistics multi-side scanning scenarios (typically involving more than three code readers), enabling cooperation working across multiple cameras by integrating all outputs from main and sub code readers through the code reading platform.

You can go to **Operator Settings** → **Net Config** → **Group Broadcast** on the Navigation

Bar of the main window to configure the following parameters.

Note

IDMVS does not support simultaneous configuration of multicast and main-sub operation functions.

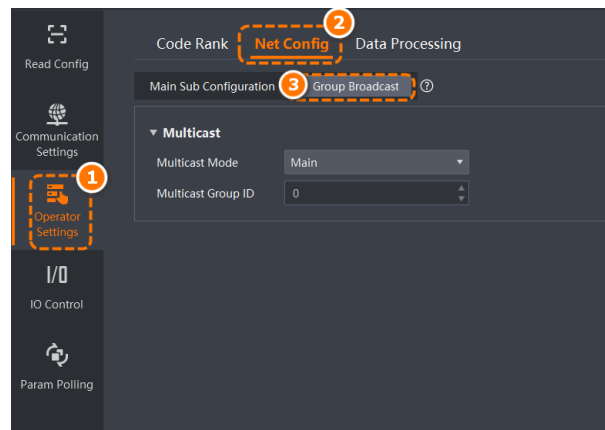


Figure 8-62 Group Broadcast

Multicast Mode

Select whether to enable multicast mode or configure the operating mode of the connected code reader. The supported modes are introduced below.

- **Off**: Disable multicast mode.
- **Main**: Configure the connected code reader as the main code reader, which simultaneously sends trigger numbers to sub code readers.
- **Sub**: Configure the connected code reader as the sub device.

Multicast Group ID

After selecting main or sub in **Multicast Mode**, you can specify the multicast group index of the code reader through this parameter. Devices with the same index belong to the same group.

8.11.3 Multi Frame

The client supports single- or multi-window previews. You can adjust the division based on the number of connected the code readers or other code reading requirements. The client provides three default divisions: 1-Window, 4-Window, and 9-Window. Custom divisions are also available if needed.

Before You Start

Make sure the code reader(s) has been connected.

Steps

1. Click **Multi Frame** on the quick access toolbar, and then select **1-Window**, **4-Window**, **9-Window**, or **Custom** as needed.

Note

If **Custom** is unselected, proceed to Step 3.

2. (Optional) Customize window division.

1) In the **Custom Division** window, click **Add** in the upper-left corner.

Note

Up to 4 custom divisions can be added. You can select and click **Delete** to remove invalid divisions.

2) Enter a division name and click **OK**.

3) Select the optimal grid under **Window Division**, with options including **2x2**, **3x3**, and **4x4**.

4) Adjust the division by clicking **Merge** to merge the adjacent windows or clicking **Split** to split the merged windows.

Note

Up to 16 windows are supported.

5) Click **Save**.

3. Select code reader for preview.

- In 1-window mode, the selected code reader is displayed by default. To switch windows, drag other connected code readers from the device list to the preview window. The 1-window preview is shown below.

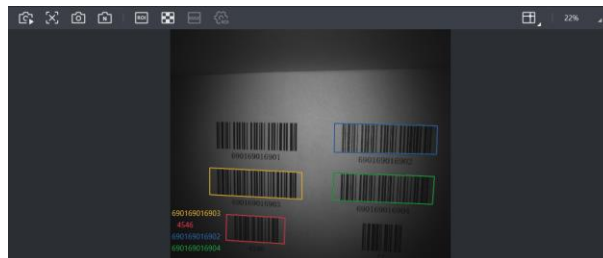


Figure 8-63 1-Window Preview

- In multi-window division, drag multiple connected code readers from the device list to the preview window. Click  in the upper-right corner to unlink the code reader. A custom 3-window preview is shown below.



Figure 8-64 Multi-Window Preview

- Click **Read Config** → **Fast Config** → **Real Grabbing** on the left, or click  on the left of the preview toolbar to check image capture.

What to do next

Refer to section [Quick Start Guide](#) for fast debugging of image capture and code reading, and preview real-time images in the preview area.

8.12 Lua Script

Note

- This section is available for IDMVS V5.0 and later.
- Lua Script is available for some device models.

The Lua Script is an embedded scripting language featuring concise syntax, high execution efficiency, and easy integration. IDMVS supports custom configurations for code reader format output and data filtering through Lua scripts.

In the navigation bar of the main interface, select **Operator Settings** → **Data Processing** → **Lua Script** to access the Lua Script page, as shown in the following picture.

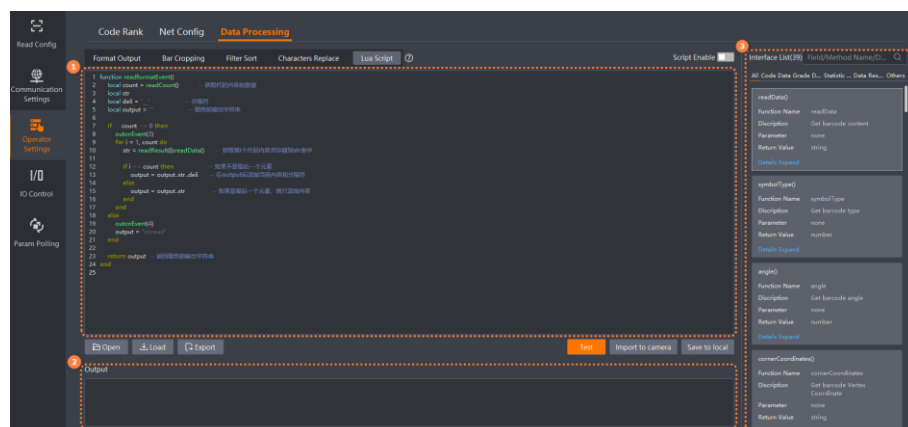


Figure 8-65 Lua Script

The descriptions of each module are in the table below.

Table 8-21 Lua Script Module Description

No.	Module Name	Function Description
1	Script Editing Area	It is used for editing Lua script code.  Note The script editing area supports real-time syntax notification. Button functions in the script editing area are introduced below: • Script Enable: Select whether to enable the format output function of the Lua Script. Once it is enabled, format output cannot be configured.  Note When the script contains formatting-related API, it will be enabled automatically. • Open: Open the local script files. • Load: Load script files from the code reader. • Export: Export Lua scripts from the code reader to the selected directory. • Test: Execute the scripts in the script editing area and view the results in the output area. • Import to Camera: Save the scripts in the script editing area to the connected code reader. • Save to Local: Save the scripts in the script editing area as Lua files to the local.
2	Script Output Area	You can view script execution results here. • If compilation is successful, this area will show Verify Success with test results. • If compilation is failed, it will display error details and line numbers.
3	API List	Display supported Lua APIs and related descriptions.  Note Some APIs provide sample codes. You can check and copy sample codes.

Using the Lua Script requires some cautions and procedures. Refer to the latest version of

IDMVS Client Software User Manual for details.

8.13 Statistics Information

The statistics information in the feature tree helps you to count data related with code reading.

Note

You need to set device's running mode as normal before using this function.

Steps

1. Right click the device in **Device Connection**, and click **Feature Tree**.
2. Go to feature tree, find **Statistics Info.**, and select **Statistics Mode**:
 - **All Frames** means the client software will display all data since the device is powered on.
 - **Latest Frames** means the client software will display data of the last 10 frames.
3. View related parameters.
4. (Optional) Click **Execute** in **Reset Statistics** to reset statistics information.

Table 8-22 Parameter Description

Parameter Name	Description
Total Frame Number	The total frame quantity.
Read Frame Number	The quantity of frames that have been read codes.
Noread Frame Number	The quantity of frames that have not been read codes.
Read Rate	It refers to the code reading ratio.
Algo Time Ave	The average time of algorithm, and the unit is ms.
Algo Time Max	The max. time of algorithm, and the unit is ms.
Algo Time Min	The min. time of algorithm, and the unit is ms.
Read Time Ave	The average time of code reading, and the unit is ms.
Read Time Max	The max. time of code reading, and the unit is ms.
Read Time Min	The min. time of code reading, and the unit is ms.
Reset Statistics	Click Execute to reset statistics information.

Statistics Info

Statistics Mode

All Frames

Total Frame Number

0

Read Frame Number

0

Noread Frame Number

0

Read Rate(%)

0

Algo Time Ave(ms)

0

Algo Time Max(ms)

0

Algo Time Min(ms)

0

Read Time Ave(ms)

0

Read Time Max(ms)

0

Read Time Min(ms)

0

Reset Statistics

Execute

Figure 8-66 Statistics Information

8.14 Diagnose Event Report

The diagnose event report function monitors memory and CPU usage rate, and let you know when there is a crash, higher CPU usage rate, insufficient memory, and other events.

Steps

1. Right click the device in **Device Connection**, and click **Feature Tree**.
2. Go to feature tree, and find **Diagnose Event Report**.
3. View related information.
4. (Optional) Click **Execute** in **Reset Event** to clear all information.

Diagnose Event Report

Event Code

0x0

Event Name

UnKnown

Event Report Time

19700101_004234811

Event Detail

■■■■59

Reset Event

Execute

Figure 8-67 Event Report

Chapter 9 Device Maintenance

9.1 Update Firmware

The device supports updating firmware via the client software.

Note

- Disconnect the device with client software.
- Please use the firmware package of the corresponding device model for upgrading.
- Do not power off the device or disconnect network during upgrading.
- The device will restart automatically after updating the firmware.

Steps

1. Select the device to be updated in the device list, and right click the device.
2. Click **Firmware Update**.
3. Click  to select update file from local PC, and click **Update** to update firmware.

Note

You can also go to **Tool** → **Firmware Updater** to update firmware.

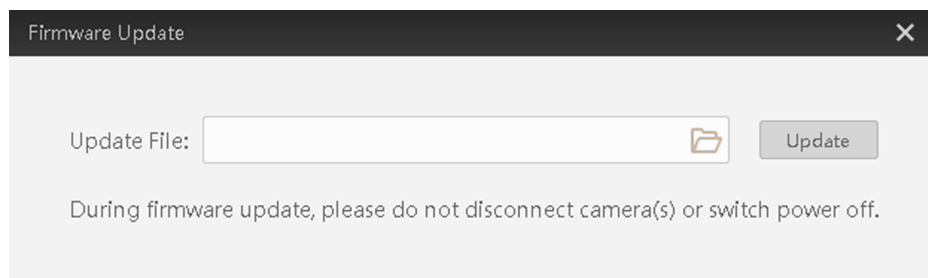


Figure 9-1 Update Firmware

9.2 Restart Device

You can select the device to be restarted in the device list, right click the device, and click

Device Reset.

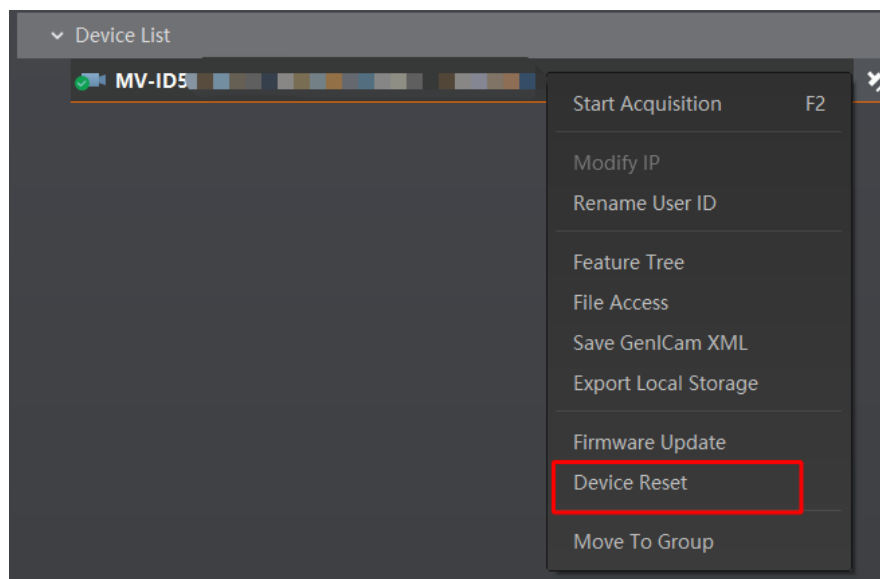


Figure 9-2 Restart Device

Chapter 10 FAQ (Frequently Asked Question)

10.1 Why there is no device listed after I run the IDMVS client software?

Table 10-1 Question 1

Possible Cause	Solution
The device is powered off.	Check the device power connection to make sure the device is powered up normally.
Network exception occurs.	Check the network connection to make sure the device can be connected to the network normally. PC port and the device are in the same network segment.

10.2 Why the image is very dark?

Table 10-2 Question 2

Possible Cause	Solution
Insufficient brightness of light source.	Increase the brightness of light source appropriately, or change to a brighter one.
Too small value of exposure and gain.	Increase exposure and gain appropriately.

10.3 Why the image quality is very poor during the live view?

Table 10-3 Question 3

Possible Cause	Solution
Network circuitry speed is not 100 Mbps.	Check whether the network transit speed is 100 Mbps or not.

10.4 Why there is no image in the live view?

Table 10-4 Question 4

Possible Cause	Solution
Trigger mode is enabled, but there is no trigger signal.	Disable the trigger mode.
Incorrect device mode settings, and no codes are recognized within the field of view.	Set the device mode as the test mode.

Chapter 11 Revision History

Table 11-1 Revision History

Version No.	Date	Revision Details
V2.0.0	May 8, 2026	Edit the whole structure and content.